



An Assume-Guarantee Method for Modular Verification of Evolving Component-Based Software

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- A Framework for Modular Verification of Evolving CBS
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Component-Based Software (CBS)

- Structured from a set of well-defined components
 - Ideally, components are plug-and-play
 - Advantages: low development cost and time, flexible for changes, etc.
- One of key issues of CBS is "component consistency"
 - The currently well-known technologies as CORBA, COM/DCOM or .NET, JavaBeans and EJB (Sun), etc. only support "component plugging" -> plug-and-play mechanism often fails
 - A potential solution: modular verification based on assume-guarantee reasoning

Evolving CBS

- CBS evolution seems to be an unavoidable task
 - Bug fixing, adding or removing some features, etc.
 - -> the whole evolved CBS must be rechecked
- How to recheck the evolved CBS by reusing the previous verification results?



Background (1/3)

- Labeled Transition Systems (LTSs)
 - > A LTS M = <Q, α M, δ , q₀>
- Parallel Composition Operator " "
 - Synchronizing the common actions
 - Interleaving the remaining actions
- Safety LTS, Safety Property, Satisfiability
 - > A safety LTS: a deterministic LTS that contain no π state (π denotes the special error state)
 - A safety property is specified as a safety LTS p
 - A LTS M satisfies p (M ≠ p) iff $\forall \delta \in L(M)$:
 (δ↑ αp) ∈ L(p)



Background (2/3)

Assume-guarantee reasoning

- "Divide and conquer mechanism" for decomposing a verification task into subtasks about the individual components of software
- $A(p) > F , <true > C_1 < A(p) > both hold
 <math>-> F || C_1 \models p$
- To check <A(p)> F :
 - 1. Creating p_{err} from p: $\delta_{perr} = \delta_p \cup \{(q,a,\pi) | \text{ not exist } q' \in Q_p: (q,a,q') \in \delta_p \}$
 - 2. Computing A(p) || F || p_{err}
 - 3. If π is unreachable -> satisfied
- Checking <true> $C_1 < A(p)$ > by computing $C_1 || A(p)_{err}$





Background (3/3)

- Component refinement
 - Adding some states and transitions into the old component
 - C₁=<Q₁,αC₁,δ₁, q₀¹>, C₂=<Q₂,αC₂,δ₂, q₀²>: C₂ is the refinement of C₁ iff Q₁ ⊆ Q₂, δ₁ ⊆ δ₂, q₀¹ = q₀²
 => L(C₁) ⊆ L(C₂)



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Framework (1/2)

- Suppose that the system contains a framework F and an extension C₁ and F C₁ = p
- Generating an assumption A(p)
 - Strong enough for F to satisfy p but weak enough to be discharged by C₁
 - <A(p)>F and <true>C₁<A(p)> hold
 - > When C_1 is *refined* into C_2
 - The goal: checking F C₂ = p by reusing the previous assumption A(p)



Framework (2/2)

Solution

- Only check <true>C₂<A(p)>
- $F \| C_2 \| p$
- Otherwise, F || C₂ |=/p or A(p) is too strong for C₂ to satisfy
- A new assumption A_{new}(p) is re-generated by reusing A(p) if A(p) is too strong
 - How to generate the new assumption A_{new}(p)?



Assumption regeneration process



Effectiveness



- 4 To obtain the assumption A_{new}(p), instead of starting from λ [Cobleigh'03], we start from the previous assumption A(p)
- This improvement reduces some steps of the assumption regeneration process

Correctness and termination

↓ Theorem: Given F, C₂ is a refinement of C₁, a property p and an assumption A(p): <A(p)>F, <true>C₁<A(p)>. The process terminates and returns A_{new}(p) if F $\|C_2\|$ p and false otherwise

Correctness

- ✓ Guaranteed by the compositional rule
- Always achieving $A_{new}(p)$ by starting from A(p)
 - $C_2 \neq A(p)$ and $C_2 \neq A_{new}(p) \rightarrow A_{new}(p)$ is weaker than A(p)

Termination

 At any iteration, it returns true or false and terminates or continues by providing a counterexample to L* Learning

 $\checkmark \quad |\mathsf{A}_0| \ \le |\mathsf{A}_1| \le \ldots \le |\mathsf{A}_W|$

✓ In the worst case: L* Learning produces A_W -> terminates!

Related Work

- Assume-guarantee verification [Cobleigh'03]
 - > The basic case: two components C_1 , C_2
 - Assumption generation by using L* algorithm
- Verification of evolving software [Sharygina'05]
 - Key idea: component substitutability analysis
 - Containment check: all local behavior of the old component contained in new one
 - Compatibility check: safety w.r.t other components in assembly
- OIMC [Thang&Katayama'04]
 - Focus on the interaction between two components Base and Extension
 - Deriving a set of preservation constraints at the interface states of Base

Conclusion

- A framework for evolving CBS verification in the context of component refinement
- An assumption regeneration method
 - Reuse the previous assumption
 - Reduce several steps of the process
- Future work
 - Evaluating the effectiveness formally
 - Applying the method for some larger case studies

Thanks for your listening!

Assume-guarantee verification [Cobleigh'03]

- The main ideas base on Assume-Guarantee
- > The system has only two components; M_1 , M_2
- The main goal: checking $\mathbf{M}_1 \| \mathbf{M}_2 \neq \mathbf{p}$ without composing M_1 with M_2 ?
- Finding an assumption A satisfying the compositional rule by using L*
- If these components are changed -> assumption generation process re-runs on the whole system from beginning

Verification of evolving software [Sharygina'05]

- Key idea: component substitutability analysis
 - Obtain a finite behavioral model of all components by abstraction
 - Containment check: all local behavior of the old component contained in new one
 - ✓ Use under- and over- approximations
 - Compatibility check: safety w.r.t other components in assembly
 - ✓ Use dynamic assume-guarantee reasoning (dynamic L*)

Verification of evolving software [Sharygina'05]

- Component refinement: adding and removing some behavior of component implementation
- Using abstraction to obtain a new model of the upgraded component
- Try to reuse the old assumption to verify the new system by improving L* -> dynamic L*
- Our opinion: adding is enough
- We want not only to reuse the previous assumptions but also to reuse the previous models

Learning algorithm - L*

- Proposed by D. Angluin, improved by Rivest
- 🔸 🛛 learns an unknown regular language U
- produces a Deterministic Finite state Automata (DFA) C such that L(C) = U (the minimal DFA C corresponding to U)
- **4 DFA M = (Q, q⁰, αM, δ, F)**:
 - > Q, q⁰, α M, δ : as in deterministic LTS
 - \succ **F** \subseteq **Q** : accepting states
 - ► L(M) = {σ | δ(q⁰, σ) ∈ F}

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aaa \in L(M), aaab \notin L(M)
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The base idea of L*

Myhill-Nerode Theorem

For every regular set U ⊆∑* there exists a unique minimal deterministic automata whose states are isomorphic to the set of **equivalence classes** of the following relation:

 $\mathbf{w} \approx \mathbf{w}'$ iff $\forall \mathbf{u} \in \Sigma^* : \mathbf{w}\mathbf{u} \in \mathbf{U} \Leftrightarrow \mathbf{w}'\mathbf{u} \in \mathbf{U}$

Basic idea: learn the equivalence classes

Two prefixes are not in the same class iff there is a distinguishing suffix u