

# Building Refactoring Tools for Functional Languages

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# Overview

- Erlang for Haskellers
- Refactoring
- The tools
- Design, analysis and implementation
- Extensions
- Reflections and future plans

# Erlang for Haskellers

# Weakly typed

- Numbers, atoms, tuples and lists.
- (Extensible) records: syntactic sugar.
- Dynamic aspects.

```
Val = [12, "34", [56], {[78]}].
```

```
NewTree =  
  Tree#tree{value=42}.
```

```
F = list_to_atom("blah"),  
apply(?MODULE, F, Args).
```

# Concurrency at the core

- Processes.
- No shared memory.
- Asynchronous message passing.
- Process ids or names.

```
Pid = spawn(server, fac, []),  
Pid ! {self(), N},  
receive  
  {ok, Result} -> ...  
  stopped      -> ...  
end, ...
```

```
fac() ->  
  receive  
    {From, stop} ->  
      From ! stopped;  
    {From, N} ->  
      From ! {ok, fact(N)},  
      fac()  
  end.
```

# Pattern Matching

- Haskell-style, but ...
- Single assignment.
- Bound variables can appear in patterns.
- Selective receive.

```
N = 46,  
N = 23+23,  
N = 35,
```

```
...
```

```
receiveFrom(Pid) ->  
  receive  
    {Pid, Payload} -> ...  
    ... -> ...  
end.
```

```
receive {foo, Foo} -> ... end,  
receive {bar, Bar} -> ... end ...
```

# Open Telecom Platform

- Erlang + OTP.
- Design patterns.
- Generic behaviours.
- Server, FSM, event handler, supervisor.
- Callback interface.

```
init(FreqList) ->  
    Freqs = {FreqList, []},  
    {ok, Freqs}.
```

```
terminate(_,_) ->  
    ok.
```

```
handle_cast(stop, Freqs) ->  
    {stop, normal, Freqs}.
```

```
handle_call(allocate, From, Freqs)  
->  
    {NewFreqs, Reply} =  
        allocate(Freqs, From),  
    {reply, Reply, NewFreqs};
```

# Other Erlang features

- Eager evaluation.
- Side effects.
- Name / arity identify a function.
- Bindings: shadows, multiple BOs.
- Macros.
- Conventions: OTP, EUnit, QuickCheck

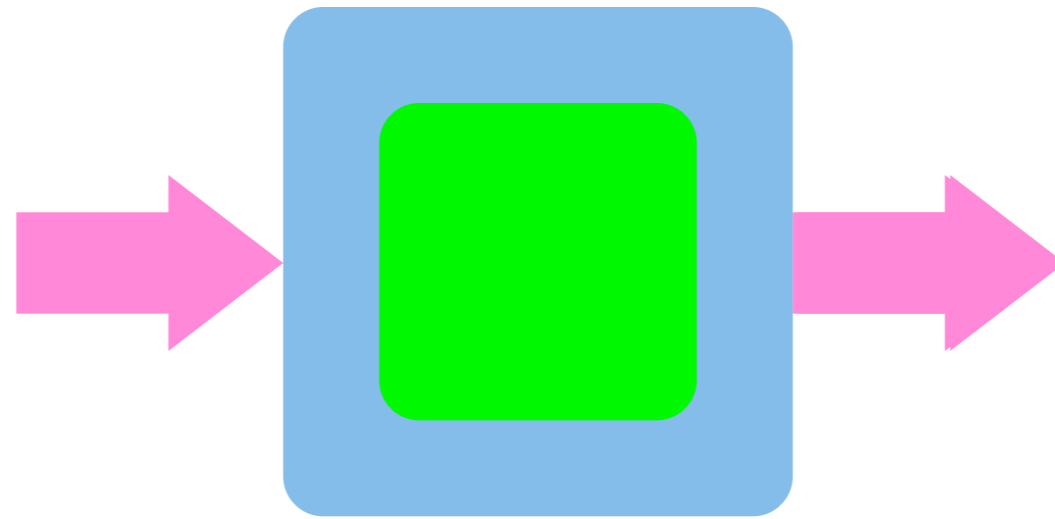


# Pragmatics

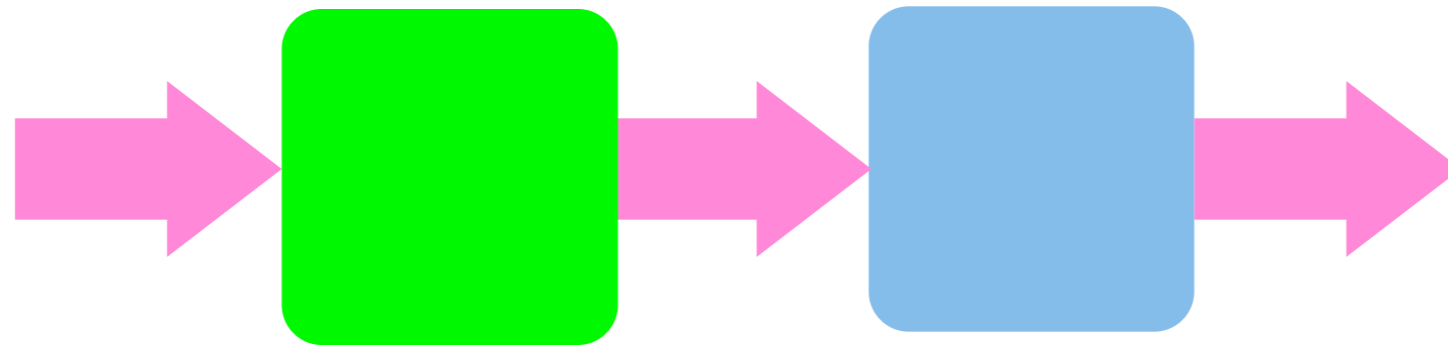
- One implementation, one standard.
- Well-defined, controlled release cycle.
- Open Source but ... Ericsson effort.
- Erlang Extension Proposals.

# Refactoring

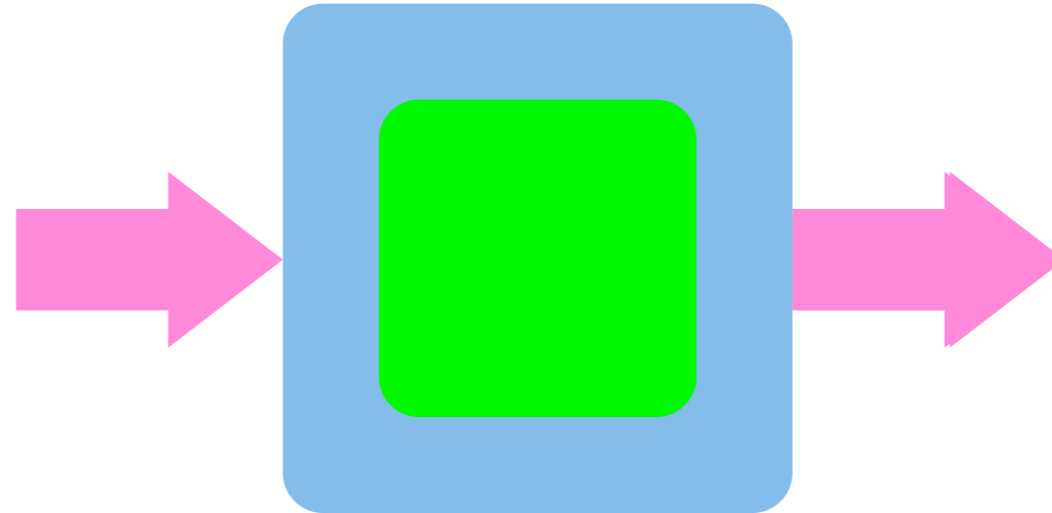
# Refactoring



# Refactoring



# Refactoring



# Erlang example

```
-module (test).  
-export([f/1,add_one/1]).
```

```
add_one([H|T]) ->  
  [H+1 | add_one(T)];
```

```
add_one([]) -> [].
```

```
f(X) -> add_one(X).
```

# Generalisation

```
-module (test).  
-export([f/1, add_one/2]).
```

```
add_one([H|T], N) ->  
  [H+N | add_one(T, N)];
```

```
add_one([], _) -> [].
```

```
f(X) -> add_one(X, 1).
```

# Renaming

```
-module (test).  
-export([f/1,add_int/2]).
```

```
add_int([H|T],N) ->  
  [H+N | add_int(T,N)];
```

```
add_int([],_) -> [].
```

```
f(X) -> add_int(X,1).
```



# Haskell example

```
data Tr a
  = Leaf a |
    Node (Tr a) (Tr a)
```

```
flatten :: Tr a -> [a]
```

```
flatten (Leaf x) = [x]
flatten (Node s t) = flatten s
                    ++ flatten t
```

# data to abstract type

```
data Tr a
  = Leaf {leaf::a} |
    Node {left,right::Tr a}
```

```
isLeaf = ...      mkLeaf = ...
isNode = ...      mkNode = ...
```

```
flatten :: Tr a -> [a]
flatten t
  | isLeaf t = [leaf t]
  | isNode t = flatten (left t)
              ++ flatten (right t)
```

# Refactoring $\neq$ Transformation

- Traditional program transformations often work over a single definition.
- Refactorings diffuse and bureaucratic ...  
... so tedious and error-prone by hand.
- Not just editing: static semantics, types, modules, macros ... layout, comments.
- Results must be read by programmers.

**Systems**

# HaRe

- Full Haskell 98 coverage.
- Structural and data refactorings.
- Clone detection and elimination.
- Programmatica and Strafunski used.
- Integrated within Vim and Emacs.

# Wrangler

- Structural, process, macro refactorings.
- “Code smell” inspection.
- Similar code detection and elimination.
- Test-awareness; testing refactorings.
- Integrated within Emacs and Eclipse.

# Wrangler demo

Aquamacs File Edit Options Tools **Refactor** Inspector QuickCheck Erlang Window Help

New Open Recent Revert Save

\*scratch\* 1 brchcp\_vig\_calls\_SUITE.erl 2

```

%%% Code testing frequency.erl which is itself from
%%% Erlang Programming
%%% Francesco Cesarini and Simon Thompson
%%% O'Reilly, 2008
%%% http://oreilly.com/catalog/9780596518189/
%%% http://www.erlangprogramming.org/
%%% (c) Francesco Cesarini and Simon Thompson

-module(frequency_tests).
-include_lib("eunit/include/eunit.hrl").
-import(frequency,[start/0, stop/0, allocate/0, de

%%% start() and stop()

start_test_() ->
  {setup,
   fun () -> ok end,           % null startup
   fun (_) -> stop() end,     % stop the sys
   ?_assertMatch(true,start()) % make sure th
  }.

stopFirst_test_() ->
  {setup,
   fun () -> ok end,         % null startup
   fun (_) -> ok end,       % no cleanup t
   ?_assertError(badarg,stop()) % stop before

startStop_test_() ->
  {setup,
   fun () -> start() end,    % start normally!
  }.

```

--- frequency\_tests.erl Top (7,46) (Erlang)

Help

- Rename Variable Name
- Rename Function Name
- Rename Module Name
- Generalise Function Definition
- Move Function to Another Module
- Function Extraction
- Fold Expression Against Function
- Tuple Function Arguments
- Unfold Function Application

- Introduce a Macro
- Fold Against Macro Definition

- Detect Identical Code in Current Buffer
- Detect Identical Code in Dirs
- Identical Expression Search
- Detect Similar Code in Current Buffer
- Detect Similar Code in Dirs
- Similar Expression Search

**Refactorings for QuickCheck**

- Process Refactorings (Beta)
- Normalise Record Expression

Undo C-c C-\_

Customize Wrangler

Version

- Introduce ?LET
- Merge ?LETs
- Merge ?FORALLs
- eqc\_statem State to Record
- eqc\_fsm State to Record
- gen\_fsm State to Record



Erla

- External\_File
- test

```

-syntax
-record
-record
% Form -> Form
makeNeg(N) -> #neg{neg = N}.
% String -> Form
makeLeaf(L) -> #leaf{leaf = L}.
% Derived constructors for => and <=>
% (Form,Form) -> Form
makeImp(L, R) -> makeDisj(makeNeg(L), R).
% (Form,Form) -> Form
makeIff(L, R) -> makeConj(makeImp(L, R), makeImp(R, L)).
% Print a formula to the output.
% Form -> ()
printFormula({conj, L, R}) ->
io:format("(",
printFormula(L),
io:format("/\\",
printFormula(R),
io:format(")");
printFormula({disj, L, R}) ->

```

- Rename module... ⌘⇧R M
- Rename process...
- Rename function... ⌘⇧R F
- Rename variable... ⌘⇧R V
- Detect duplicated code...
- Search expression...
- Convert Function to process...
- Move function... ⌘⇧V F
- Fold expression...
- Extract function...
- Generalise function...
- Tuple function parameters...

Resource

Outline

- module: syntax
  - export
  - record\_definition: conj
  - record\_definition: disj
  - record\_definition: leaf
  - record\_definition: neg
  - form1/0
  - form2/0
  - makeConj/2 (L, R)
  - makeDisj/2 (L, R)
  - makelff/2 (L, R)
  - makeImp/2 (L, R)
  - makeLeaf/1 (L)
  - makeNeg/1 (N)
  - printFormula/1
    - {conj, L, R}
    - {disj, L, R}
    - {neg, N}
    - {leaf, L}
  - showFormula/1
    - {conj, L, R}
    - {disj, L, R}
    - {neg, N}
    - {leaf, L}
  - simplify/1
  - test1/0
  - test2/0

# Top-level design

# Comprehensive

- Target the full language.
- Haskell 98.
- Erlang / OTP R12, R13.

# Accessible to the user

- Integrate with the principal IDEs ...
  - Vim, Emacs and Eclipse.
- ... and other parts of the tool chain.
- Test frameworks, documentation systems, build infrastructure, ... ?

# Readable

- Preserve layout.
- Automated layout.
- Layout style inference.
- Preserve comments.
- Conventions / heuristics.

# Extensible

- API for user-defined refactorings.
- In the host language.
- A DSL for refactoring?

# What every user wants

- Preview.
- Undo.
- My favourite refactoring, please.
- Assistance in finding and applying refactorings.

Design experience



# What do you mean?

- Generalise on **1**.

```
-module (setup).  
-export([port/1]).
```

```
port() ->  
  PortId      = 1,  
  SessionId  = 127+1,  
  Version    = 1,  
  {PortId, SessionId, Version}.
```

- One, some or all occurrences of **1**?
- One or all clauses?

# Compensate or reject?

- Lift **g** to a top-level definition.

```
f x = x + g x
  where g x = x + con
        con = 37
```

- Fail because **con** not defined at top level?
- Add a parameter to **g**, passing in **con**?
- Lift **con** to the top-level too?

# Backwards compatibility?

- Generalise over **1**.
- Include a legacy version of **add\_one**?
- Let it fail when it's called?

```
-module (test).  
-export([add_one/1]).
```

```
add_one([H|T]) ->  
  [H+1 | add_one(T)];  
add_one([]) -> [].
```

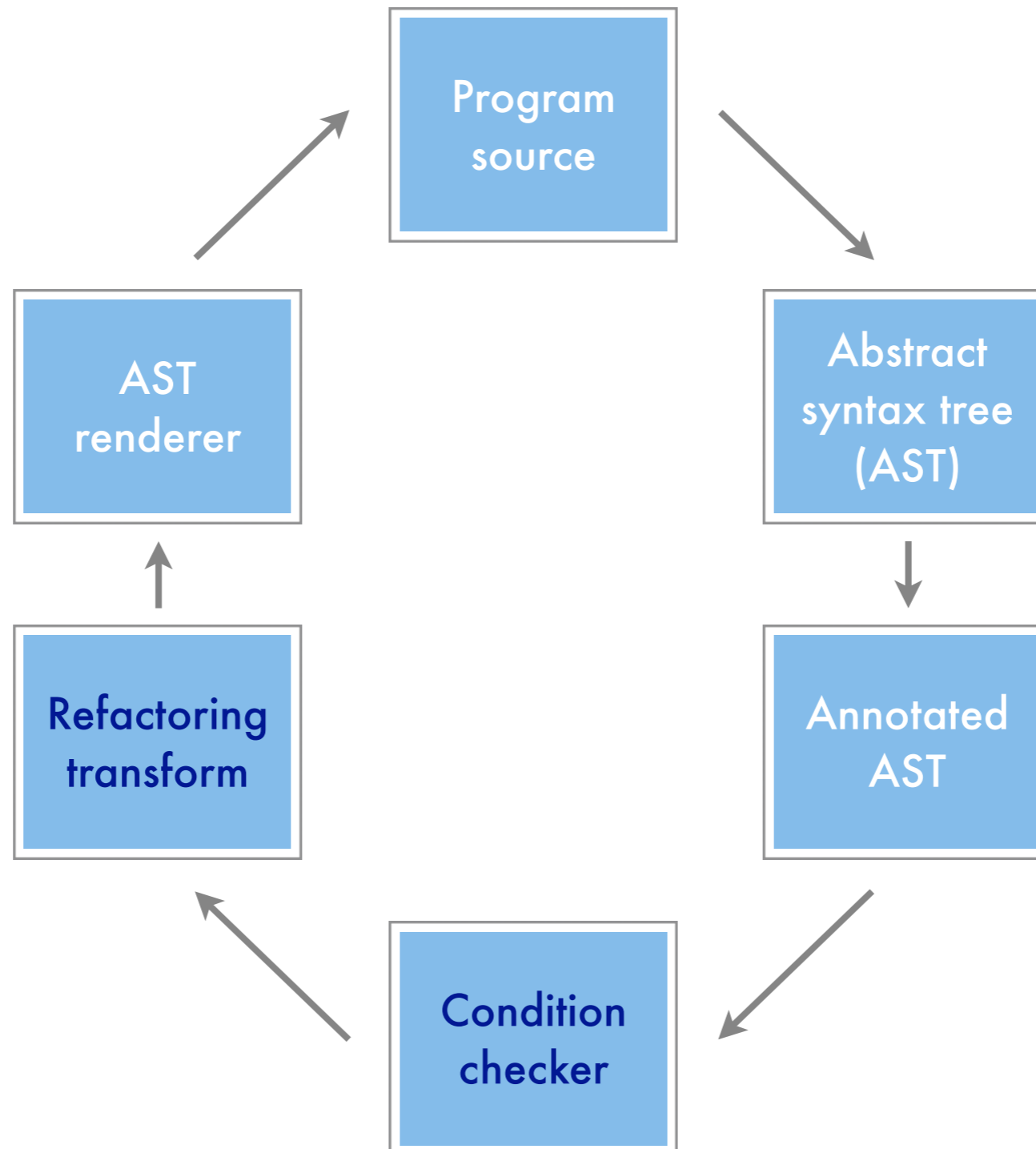
```
-module (test).  
-export([add_one/1,add_one/2]).
```

```
add_one([H|T],N) ->  
  [H+N | add_one(T,N)];  
add_one([],N) -> [].
```

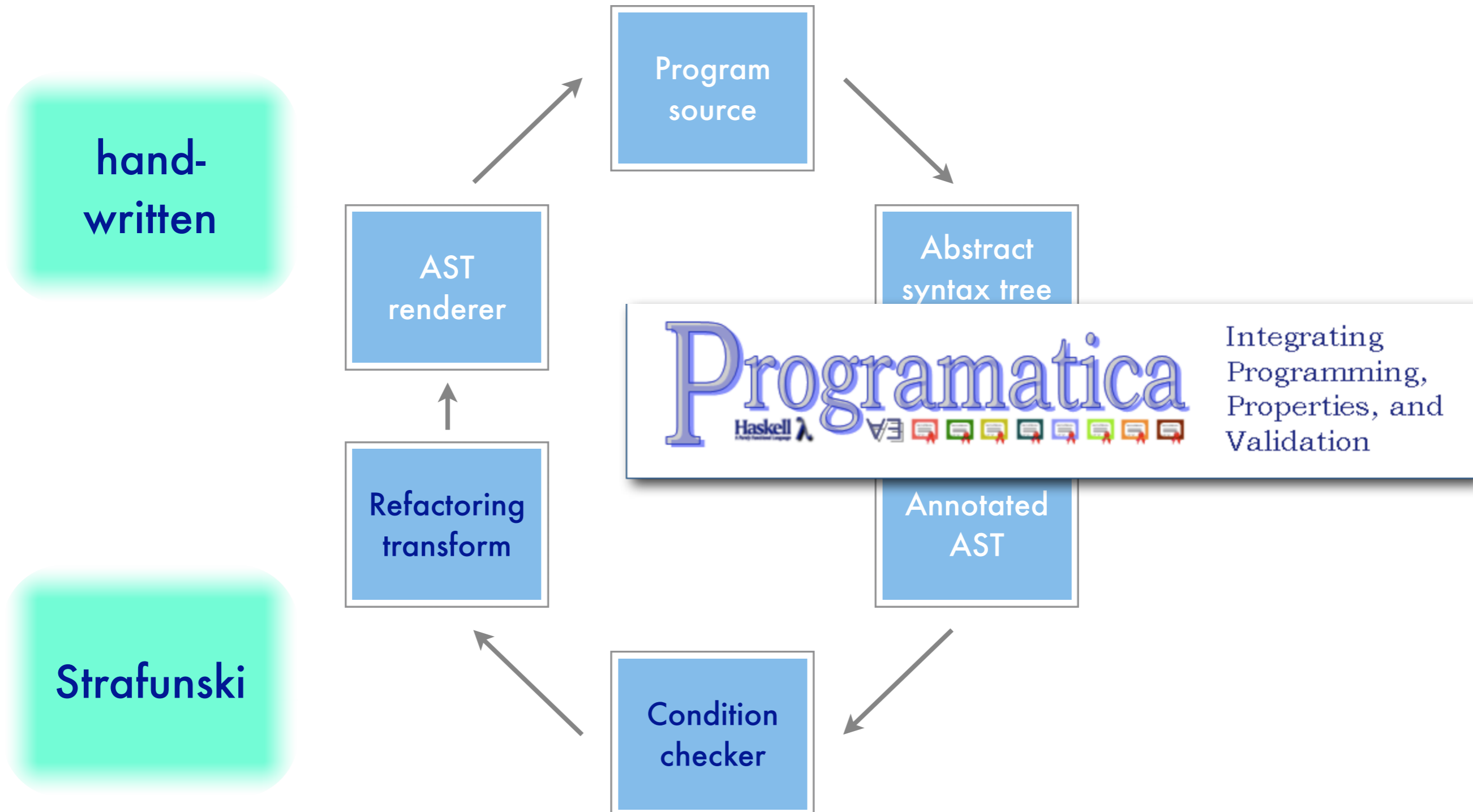
```
add_one(L) -> add_one(L,1).
```

# Implementation

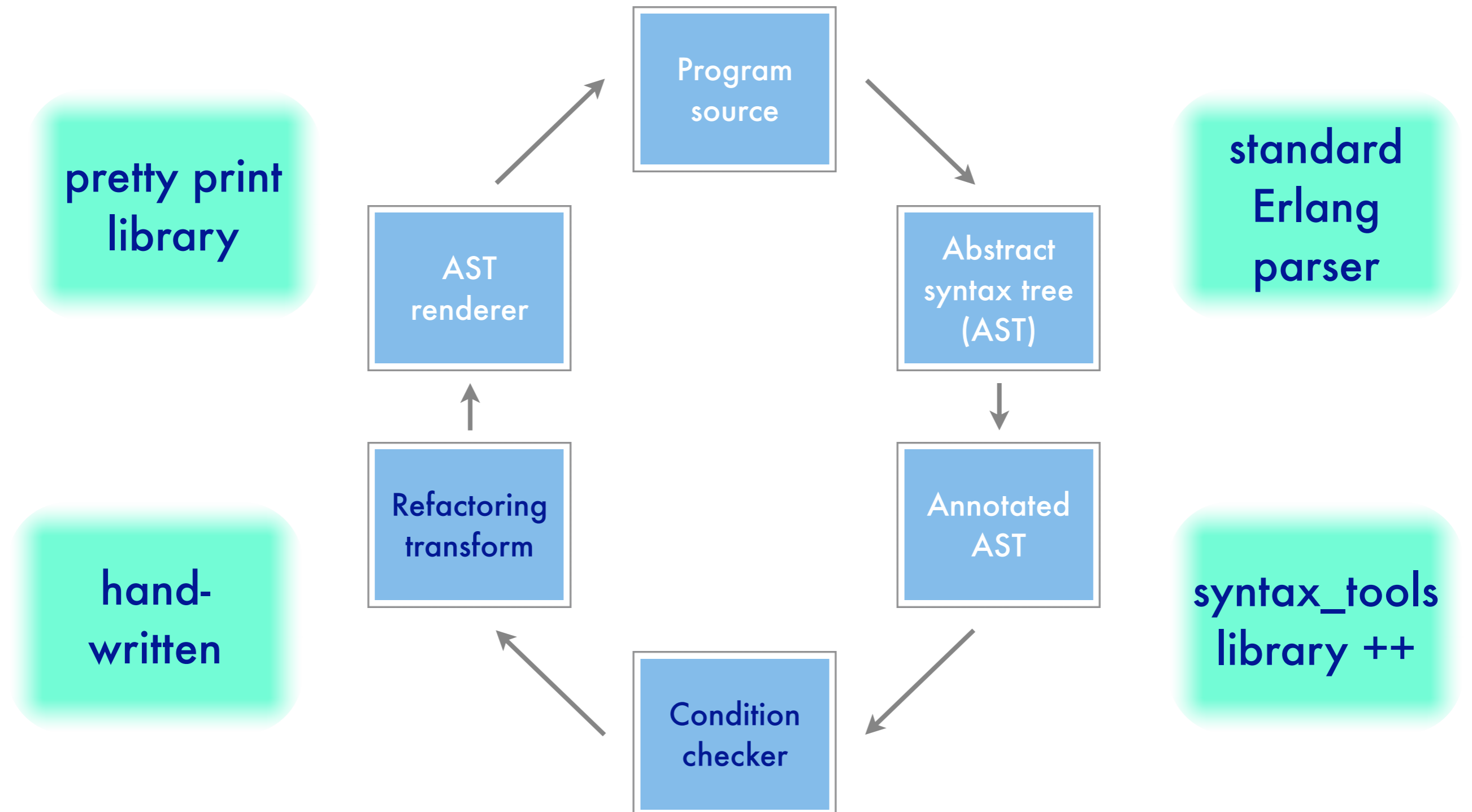
# Architecture



# HaRe



# Wrangler



# Do it yourself?

- Use other frameworks if possible ... but you may have to maintain them.
- DIY? Get complete control, but can certainly be maintenance problems.
- Existence and stability of the right APIs within compilers?



# Representation

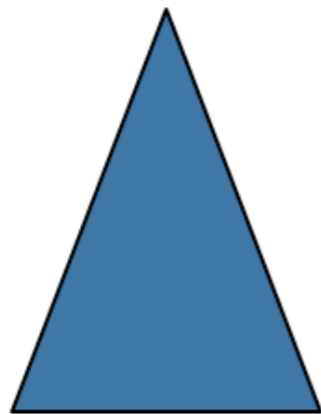
- A refactoring is a Haskell / Erlang function on AASTs, parameterised by
  - names: function, module, ...
  - position of current focus,
  - current selection,
  - interactively gathered Y / y / N / ...

# Alternative representations

- Better representation of position?
  - Name / logical position in tree.
  - Easier scripting of sequences.
- Generate a set of diffs, in some form?
  - More direct interface with Eclipse.
  - Fits with darcs? Commutativity?

# Traversals

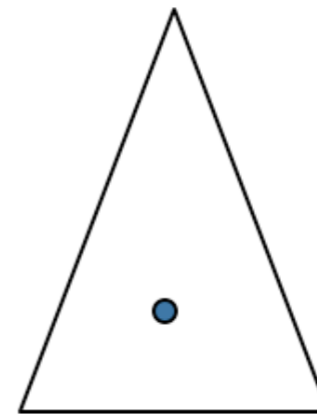
- Condition checks and transformations use multi-sorted tree traversals.
- Haskell: use one of the generics libraries.
- Erlang: write it yourself.



full



stop



one

# Analysis

# Static semantics

- Will be different in different languages.
- Bound variables in patterns.
- Multiple binding occurrences.
- What hope for a generic tool?

```
receiveFrom(Pid) ->  
  receive  
    {Pid, Payload} -> ...  
    ... -> ...  
end.
```

```
foo(Z) ->  
  case Z of  
    {foo, Foo} -> X=37;  
    {bar, Bar} -> X=42  
  end,  
  X+1.
```

# Types

- Monomorphic arguments and generalisation.
- Dealing with type declarations.
- Erlang: do we respect the “intended” type?

```
foo({Pid, Payload}) ->  
    Payload+1.
```

```
foo(Z) ->  
    Z#msg.payload+1;
```

```
foo({Pid, Payload}) ->  
    Payload+1.
```

# Modules

- Haskell: need call graph from import and export.
- Erlang: convention is to make explicit calls to other modules.

```
module Server where
import Messaging
```

```
processMsg z =
    format(msg(z))
```

```
-module(server).
-export([processMsg/1]).
```

```
processMsg(Z) ->
    Msg = messaging:msg(Z);
    format(Msg).
```

# Side-effects

- Know the side-effects of all BIFs.
- Propagate through the call graph.
- Wrap side-effecting expressions in a **fun** when generalising.

```
printList(0) -> true;  
printList(N) ->  
  io:format("*"),  
  printList(N-1).
```

```
printlist(3).
```

```
printList(F,0) -> true;  
printList(F,N) ->  
  F(),  
  printList(F,N-1).
```

```
printlist(  
  fun()->io:format("*") end,3).
```



# Atom analysis

- Erlang identifiers are atoms.
- The atom **foo** used as
  - Module name
  - Function name
  - Process name
  - Just an atom

```
-module(foo).
```

```
start() ->  
    Pid = spawn(foo,foo,[foo]),  
    register(foo,Pid) ...
```

```
foo(X) -> ...
```

# Process structure

- Erlang processes identified by pids.
- Trace value of **Pid** through variables.
- Use case: replace use of **Pid** by a named process.

```
-module(foo).
```

```
start() ->  
    Pid = spawn(foo,foo,[foo]),  
    foo(Pid).
```

```
foo(Pid) ->  
    ... Pid ...,  
    bar(Pid),  
    ...
```

# Frameworks: OTP

- Respect the callback interface in use of OTP behaviours.

```
init(FreqList) ->  
  Freqs = {FreqList, []},  
  {ok, Freqs}.
```

```
terminate(_,_) ->  
  ok.
```

```
handle_cast(stop, Freqs) ->  
  {stop, normal, Freqs}.
```

```
handle_call(allocate, From, Freqs)  
->  
  {NewFreqs, Reply} =  
    allocate(Freqs, From),  
  {reply, Reply, NewFreqs};
```

# Frameworks: testing

- Conventions for unit tests in EUnit.
- Use of macros in EUnit and Quviq QuickCheck.
- ...

```
-module(serial).  
-include_lib("eunit/include/eunit.hrl").  
-export([treeToList/1, listToTree/1,  
        tree0/0, tree1/0,]).
```

```
treeToList(Tree) -> ...
```

```
-module(serial_tests).  
-include_lib("eunit/include/eunit.hrl").  
-import(serial, [treeToList/1, listToTree/1,  
               tree0/0, tree1/0,]).
```

```
leaf_test() ->  
    ?assertEqual(tree0() ,  
                 listToTree(treeToList(tree0()))).
```

# Persistence?

- Maintain representation alongside the text, or re-parse and analyse each time?
- Speed / complication tradeoff.
- Allow some structure to persist, e.g. module dependency graphs.
- Erlang processes readily support internal persistence.

# Integration

# Emacs

- LISP inside: ease of programming.
- Erlang and Haskell modes.
- Portable across platforms.
- No intrinsic notion of project.
  - Problems with multi-module undo.
- Emacs vs XEmacs.

# Eclipse

- Java inside: ease of programming?
- ErlIDE plugin: Wrangler integrated.
- Portable across platforms.
- Integrated: project, build, test etc.
- Eclipse refactoring API limited.
- Different audience to that of Emacs.



# Vim

- Difficult to program.
- Not portable across platforms: e.g. different models for external processes.
- Projects: similar problems to Emacs.
- We didn't try to integrate Wrangler ...

# Extensions

# Clone detection

- Common generalisation?
- Extract into a function.
- Choosing threshold parameters for detection.
- No “eliminate all clones” button ... need domain knowledge.
- PEPM'09, '10, PADL'10.

```
loop_a() ->
  receive
  {msg, _Msg, 0} -> ok;
  {msg, Msg, N} ->
    io:format("ping!~n"),
    b ! {msg, Msg, N-1},
    loop_a()
  end.
```

```
new_fun(Msg,N,New_Var1,New_Var2) ->
  io:format(New_Var1),
  New_Var2 ! {msg, Msg, N-1}.
```

```
loop_b() ->
  receive
  {msg, _Msg, 0} -> ok;
  {msg, Msg, N} ->
    io:format("pong!~n"),
    a ! {msg, Msg, N-1},
    loop_b()
  end.
```

# Other 'bad smells'

- Local properties
  - Depth of nesting of receive or case.
  - Size of functions or modules.
- Modularity smells
  - Move function(s) between modules
  - Split/merge modules

# How to test?

- Build unit test suite by hand ...
- ... or use random testing?
  - Generate random programs using a simple attribute grammar.
  - Refactor with a random refactoring
  - Generate program inputs randomly.
  - Test  $\text{old}(\text{inputs}) \stackrel{?}{=} \text{new}(\text{inputs})$ .

# Reflections

# Language flaws

## Haskell

- No hiding on export.
- Field names for standard types?
- Tab is a real nightmare.

## Erlang

- No types.
- No processes or channel explicitly.
- Inconsistency in binding patterns.
- Multiple roles of atoms

# What to support?

- Automate basic refactorings.
- Semi-automation for more complex reports and refactorings.
- Many more specialised refactorings will never be implemented.
- “RISC vs CISC”: do simple things well.



# Past and present obstacles

- We don't support GHC Haskell.
- We don't support editor X.
- Over-complicated installation and dependencies.
- Lack of support for “smell detection”.
- General question of trust?

# Future plans

- Revisit the refactoring DSL question.
- More tools to support and guide the user.
- Refactoring and testing
  - Property discovery from tests, clones.
  - Refactoring tests themselves.
- Revisit a refactoring tool for GHC?

# Thanks

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Questions?