The pragmatics of clone detection and elimination

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A story about a tool





A story about a tool ... a concept





A story about a tool ... a concept ... and practice





- ... a tool: Wrangler, for refactoring Erlang
- ... a concept
- ... and practice





- ... a tool: Wrangler, for refactoring Erlang ... a concept: code clones
- ... and practice





- ... a tool: Wrangler, for refactoring Erlang
- ... a concept: code clones
- ... and practice: case studies with Ericsson









... how to design (refactoring) tools





... how to design (refactoring) tools ... what "code clone" might mean





- ... how to design (refactoring) tools
- ... what "code clone" might mean
- ... practice of clone detection and elimination





Erlang / refactoring / Wrangler





Erlang



Functional language.

Concurrency built-in.

OTP for fault-tolerance and robustness.

Dynamic language: hot code loading, ...

Good tool ecosystem.

Open source.

Industrial take-up: WhatsApp ... SMEs.

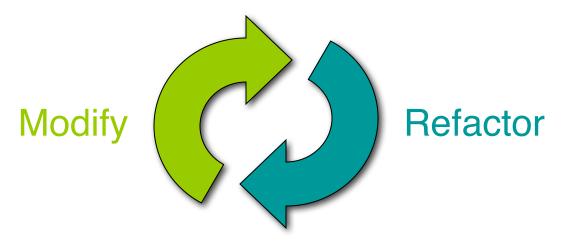
Ericsson support.





Refactoring

Refactoring means changing the design or structure of a program ... without changing its behaviour.







Generalisation and renaming

- -module (test).
 -export([f/1]).
- add_one ([H|T]) -> [H+1 | add_one(T)];
- add_one ([]) -> [].
- $f(X) \rightarrow add_one(X)$.

- -module (test).
 -export([f/1]).
- add_int (N, [H|T]) ->
 [H+N | add_int(N,T)];
- add_int (N,[]) -> [].
- $f(X) \rightarrow add_int(1, X)$.





Generalisation

-export([printList/1]).

-export([printList/2]).

```
printList([H|T]) ->
    io:format("~p\n",[H]),
    printList(T);
printList([]) -> true.
```

printList([1,2,3])

```
printList(F,[H|T]) ->
  F(H),
  printList(F, T);
printList(F,[]) -> true.
```

```
printList(
  fun(H) ->
    io:format("~p\n", [H])
  end,
  [1,2,3]).
```





Wrangler refactoring tool

Structural, process, macro refactorings.

Integrated into Emacs, Eclipse, ...

Multiple modules.

Testing-aware.

Refactoring = Condition + Transformation

Implement the simple report the complex.

Make it extensible!

Usability?





Clone detection





Duplicate code considered harmful

It's a bad smell ...

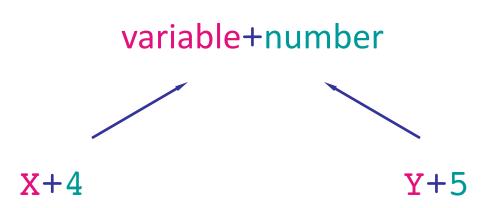
- increases chance of bug propagation,
- increases size of the code,
- increases compile time, and,
- · increases the cost of maintenance.

But ... it's not always a problem.





What is 'identical' code?

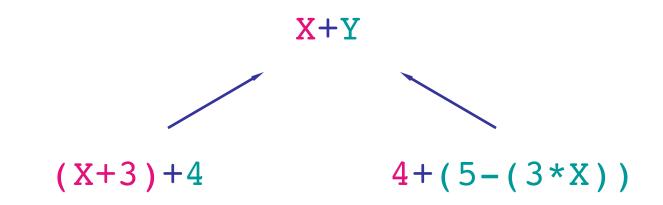


Identical if values of literals and variables ignored, but respecting binding structure.





What is 'similar' code?



The anti-unification gives the (most specific) common generalisation.





Example: clone candidate

S1 = "This", S1 = "This", [S1,S2,S3] [S3,S2,S1]

S2 = " is a ", S2 = "is another ", S3 = "string", S3 = "String",

D1 = [1],	D1 = [X+1],
D2 = [2],	D2 = [5],
D3 = [3],	D3 = [6],
[D1,D2,D3]	[D3,D2,D1]





Example: clone from sub-sequence

- [S1,S2,S3] [S3,S2,S1]

S1 = "This", S1 = "This", D1 = [1], D1 = [X+1], S2 = " is a ", S2 = "is another ", D2 = [2], D2 = [5], S3 = "string", S3 = "String", D3 = [3], D3 = [6], [D1,D2,D3] [D3,D2,D1]

> new fun(NewVar 1, NewVar_2, NewVar 3) -> S1 = NewVar 1, S2 = NewVar 2, S3 = NewVar 3, {S1,S2,S3}.





Example: sub-clones

- [S1,S2,S3] [S3,S2,S1]
- S1 = "This", S1 = "This", D1 = [1], D1 = [X+1], S2 = " is a ", S2 = "is another ", D2 = [2], D2 = [5], S3 = "string", S3 = "String", D3 = [3], D3 = [6], [D1,D2,D3] [D3,D2,D1]
 - new fun(NewVar 1, NewVar_2,
 - NewVar 3) ->
 - S1 = NewVar 1,
 - S2 = NewVar 2,
 - S3 = NewVar 3,
 - [S1,S2,S3].

new fun(NewVar 1, NewVar 2, NewVar 3) -> S1 = NewVar 1, S2 = NewVar 2, S3 = NewVar 3, [S3,S2,S1].





What makes a clone?

- Thresholds
- Threshold values and defaults





• Number of expressions





- Number of expressions
- Number of tokens





- Number of expressions
- Number of tokens
- Number of variables introduced





- Number of expressions
- Number of tokens
- Number of variables introduced
- Similarity = $min_{i=1..n}(size(AU)/size(E_i))$





Threshold values

- Number of expressions ≥ 5
- Number of tokens ≥ 20
- Number of variables introduced ≤ 4
- Similarity = $min_{i=1..n}(size(AU)/size(E_i)) \ge 0.8$





What makes a clone?

Which thresholds and what threshold values?





Detection

Expression search

All clones in a project meeting the threshold parameters ...

... and their common generalisations.

Default threshold: \geq 5 expressions and similarity of \geq 0.8. All instances similar to this expression ...

... and their common generalisation.

Default threshold: \geq 20 tokens.





The SIP Case Study





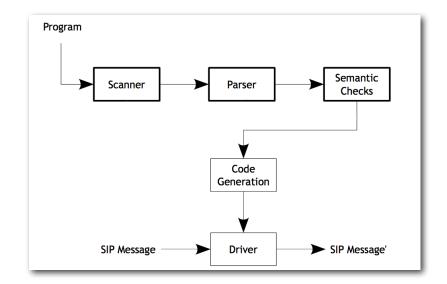
SIP case study



Session Initiation Protocol

SIP message manipulation allows rewriting rules to transform messages.

smm_SUITE.erl
2658 LOC.







Why test code particularly?

Many people touch the code.

Write some tests ... write more by copy, paste and modify.

Similarly to long-standing projects, with a large proportion of legacy code.





"Who you gonna call?"

Can reduce by 20% by aggressively removing all the clones identified ...

... what results is of no value at all.

Need to call in the domain experts.

1	2658	6	2218	11	2131
2	2342	7	2203	12	2097
3	2231	8	2201	13	2042
4	2217	9	2183		
5	2216	10	2149		







/Users/simonthompson/Desktop/StockholmAug09/code/smm_SUITE.erl:2139.4-2227.28: This code has been cloned once:

/Users/simonthompson/Desktop/StockholmAug09/code/smm_SUITE.erl:2280.4-2368.32:

The cloned expression/function after generalisation:

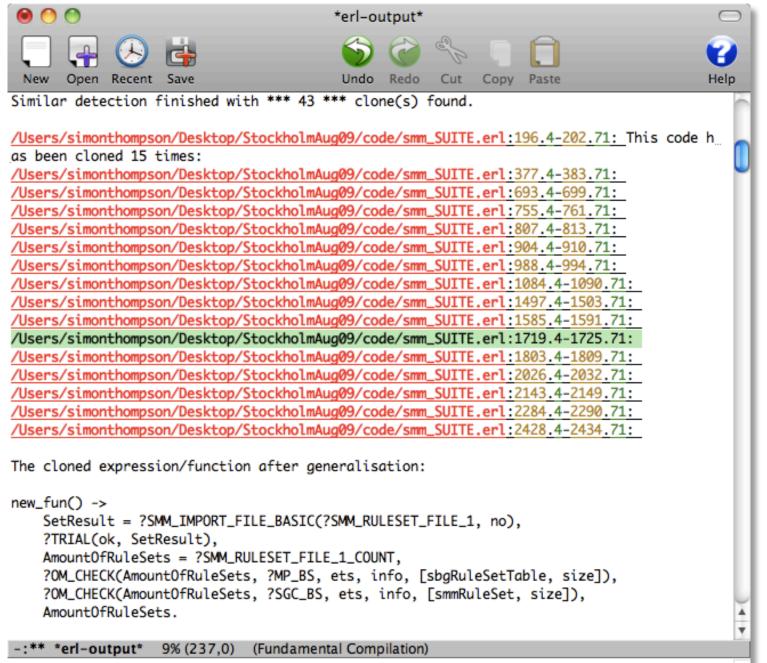
```
new_fun(NewVar_1, NewVar_2) ->
    ?COMMENT(
      NewVar_1, []),
    RSSetResult = ?SMM_IMPORT_FILE_BASIC(?SMM_RULESET_FILE_1, no),
    ?TRIAL(ok, RSSetResult),
    AmountOfRuleSets = ?SMM_RULESET_FILE_1_COUNT,
    ?OM_CHECK(AmountOfRuleSets, ?MP_BS, ets, info, [sbgRuleSetTable, size]),
    ?OM_CHECK(AmountOfRuleSets, ?SGC_BS, ets, info, [smmRuleSet, size]),
    FilterStateAtom = notUsed,
    FilterName1 = "Filter_1",
    CreateFilter1 = ?SMM_CREATE_FILTER(FilterName1).
    ?TRIAL(ok, CreateFilter1),
    {ok, FilterKey1} = ?SMM_NAME_TO_KEY(smmFilter, FilterName1),
    FilterName2 = "Filter_2",
    CreateFilter2 = ?SMM_CREATE_FILTER(FilterName2),
    ?TRIAL(ok, CreateFilter2).
    {ok, FilterKey2} = ?SMM_NAME_TO_KEY(smmFilter, FilterName2),
    FilterState = ?SMM_FILTER_STATE(FilterStateAtom),
    ?OM_CHECK([#sbgFilterTable{key=FilterKey1,
                               sbgFilterName=FilterName1.
                               sbaFilterState=FilterState}],
              ?MP_BS, ets, lookup, [sbgFilterTable, FilterKey1]),
    ?OM_CHECK([#sbaFilterTable{key=FilterKey2,
-:** *erl-output* 97% (2165,0) (Fundamental Compilation)
```

¥

A var by any other name ...

```
*erl-output*
 New
       Open Recent Save
                                               Redo
                                          Undo
                                                      Cut Copy Paste
                                                                                         Help
/Users/simonthompson/Desktop/StockholmAug09/code/smm_SUITE.erl:2139.4-2227.28: This code
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The cloned expression/function after generalisation:
new_fun(NewVar_1, NewVar_2) ->
    ?COMMENT(
       NewVar_1, \Box),
    RSSetResult = ?SMM_IMPORT_FILE_BASIC(?SMM_RULESET_FILE_1, no),
    ?TRIAL(ok, RSSetResult),
    AmountOfRuleSets = ?SMM_RULESET_FILE_1_COUNT,
    ?OM_CHECK(AmountOfRuleSets, ?MP_BS, ets, info, [sbaRuleSetTable, size]),
    ?OM_CHECK(AmountOfRuleSets, ?SGC_BS, ets, info, [smmRuleSet, size]),
    FilterStateAtom = notUsed,
    FilterName1 = "Filter_1",
```

```
CreateFilter1 = ?SMM_CREATE_FILTER(FilterName1),
```



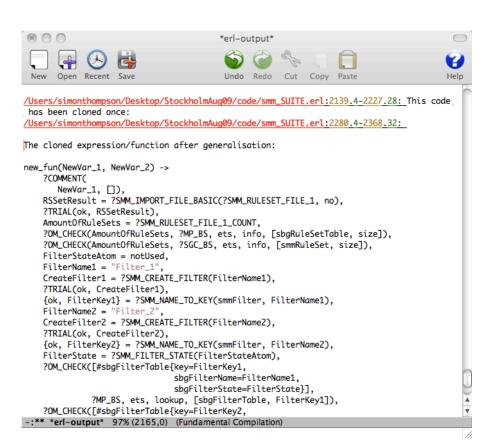
Bottom up, not top down

The largest clone has 88 lines, and 2 parameters.

But what does it represent?

What to call it?

Best to work bottom up.







The general pattern

Identify a clone.

Introduce the corresponding generalisation.

Eliminate all the clone instances.

So what's the complication?





May choose a sub-clone

23 line clone occurs; choose to replace a smaller clone.

Use search mode to explore the nature of the sub-clone.

new fun() -> {FilterKey1, FilterName1, FilterState, FilterKey2, FilterName2} = create_filter_12(), ?OM_CHECK([#smmFilter{key=FilterKey1, filterName=FilterName1. filterState=FilterState. module=undefined}]. ?SGC_BS, ets, lookup, [smmFilter, FilterKey1]), ?OM_CHECK([#smmFilter{key=FilterKey2, filterName=FilterName2. filterState=FilterState. module=undefined}], ?SGC_BS, ets, lookup, [smmFilter, FilterKey2]), ?OM_CHECK([#sbgFilterTable{key=FilterKey1, sbgFilterName=FilterName1, sbgFilterState=FilterState}], ?MP_BS, ets, lookup, [sbgFilterTable, FilterKey1]), ?OM_CHECK([#sbgFilterTable{key=FilterKey2, sbgFilterName=FilterName2,





Avoid over-generalisation ...

2 variants of check_filter_exists_in_sbgFilterTable ...

- Check for the filter occurring uniquely in the table: call to ets:tab2list instead of ets:lookup.
- Check a different table, replace sbgFilterTable by smmFilter.
- Don't generalise: too many parameters, how to name?





... but consolidate

Different checks: ?OM_CHECK VS ?CH_CHECK

But the calls to <u>OM_CHECK</u> have disappeared at step 6 a case of premature generalisation!

Need to inline code_is_loaded/3 to be able to use this ...





'Widows' and 'orphans'

Lines of code "accidentally" coincides with the real clone.

```
Avoid passing
commands as
parameters?
```

```
new_fun(FilterName, NewVar_1) ->
FilterKey = ?SMM_CREATE_FILTER_CHECK(FilterName),
%%Add rulests to filter
RuleSetNameA = "a",
RuleSetNameB = "b",
RuleSetNameC = "c",
RuleSetNameD = "d",
... 16 lines which handle the rules sets are elided ...
%%Remove rulesets
NewVar_1,
{RuleSetNameA, RuleSetNameB, RuleSetNameC, RuleSetNameD, FilterKey}.
```

```
new_fun(FilterName, FilterKey) ->
  %%Add rulests to filter
  RuleSetNameA = "a",
  RuleSetNameB = "b",
  RuleSetNameC = "c",
  RuleSetNameD = "d",
   ... 16 lines which handle the rules sets are elided ...
  %%Remove rulesets
  {RuleSetNameA, RuleSetNameB, RuleSetNameC, RuleSetNameD}.
```





$\textbf{Refactoring} \Rightarrow \textbf{comprehension}$

The process of naming *is* dependent on understanding the code ...

... and that understanding can lead to some manual refactoring and so to larger clones being found (8.1.4).

Also identifies bugs: 'recovery' / 'rovery'.





And for the refactoring tool ...

Look across modules.

- Improve the reports (parameter values).
- Parameter order.
- Add some refactorings: e.g. inlining.





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Look across modules.

- Improve the reports (parameter values).
- Parameter order.
- Add some refactorings: e.g. inlining.
- And make it incremental ... workflow
- DSL for "scripting"





In the DSL

Transaction control

rename the function

/Users/simonthompson/Desktop/StockholmAug09/code/smm_Sim_er1:1084.4-1090.71: /Users/simonthompson/Desktop/StockholmAug09/code/smm_SUIT /Users/simonthompson/Desktop/StockholmAug09/code/smm_SUIT /Users/simonthompson/Desktop/StockholmAug09/code/smm_SUIT /Users/simonthompson/Desktop/StockholmAug09/code/smm_SUIT /Users/simonthompson/Desktop/StockholmAug09/code/smm_SUIT /Users/simonthompson/Desktop/StockholmAug09/code/smm_SUIT /Users/simonthompson/Desktop/StockholmAug09/code/smm_SUIT /Users/simonthompson/Desktop/StockholmAug09/code/smm_SUIT /Users/simonthompson/Desktop/StockholmAug09/code/smm_SUITE.er1:2284.4-2290.71: /Users/simonthompson/Desktop/StockholmAug09/code/smm_SUITE.er1:2428.4-2434.71:

The cloned expression/function after generalisation:

new_fun() ->
SetResult = ?SMM_IMPORT_FILE_BASIC(?SMM_RULESET_FILE_1, no)
TRIAL(ok, SetResult),
AmountOfRuleSets = ?SMM_RULESET_FILE_1_COUNT,
?OM_CHECK(AmountOfRuleSets, ?MP_BS, ets, info, [sbgRuleSetTable, size]),
?OM_CHECK(AmountOfRuleSets, ?SGC_BS, ets, info, [smmRuleSet, size]),
AmountOfRuleSets.

-:** *erl-output* 9% (237,0) (Fundamental Compilation)

Clone detection and elimination needs tooling to make it practical ...





Clone detection and elimination needs tooling to make it practical ...

... but there has to be a human in the loop, irrespective of language, tool and application area.





The right notion of clone for a particular project comes from a complex space of parameters and thresholds.





The right notion of clone for a particular project comes from a complex space of parameters and thresholds.

Refactoring in practice relies on a set of complex choices and tradeoffs, which just can't be automated.





www.cs.kent.ac.uk/projects/wrangler/



