

Building trustworthy refactoring tools

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Why should I trust my code to your refactoring tool?

Outline

What we do ... and how we do it

Psychological, pragmatic and technical

A range of equivalences

Testing ... property-based testing

Verification ... manual and automated

System-level and program-level

Refactoring

Change **how** a program works ...

... without changing **what** it does.

Why refactor?

Extension and reuse

```
loop_a() ->
  receive
    stop -> ok;
    {msg, _Msg, 0} -> loop_a();
    {msg, Msg, N} ->
      io:format("ping!~n"),
      timer:sleep(500),
      b ! {msg, Msg, N - 1},
      loop_a()
  end.
```

Let's turn this into a function

Why refactor?

Extension and reuse

```
loop_a() ->
  receive
    stop -> ok;
    {msg, _Msg, 0} -> loop_a();
    {msg, Msg, N} ->
      io:format("ping!~n"),
      timer:sleep(500),
      b ! {msg, Msg, N - 1},
      loop_a()
  end.
```

```
loop_a() ->
  receive
    stop -> ok;
    {msg, _Msg, 0} -> loop_a();
    {msg, Msg, N} ->
      body(Msg,N),
      loop_a()
  end.
```

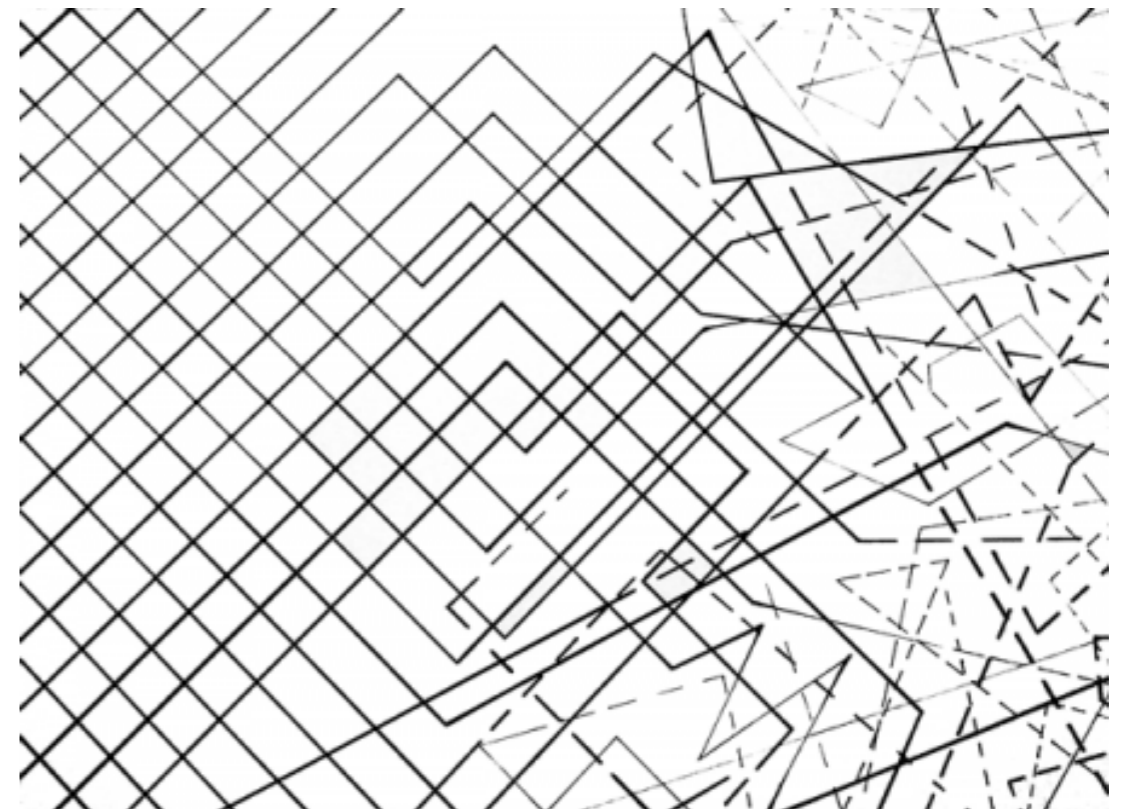
```
body(Msg,N) ->
  io:format("ping!~n"),
  timer:sleep(500),
  b ! {msg, Msg, N - 1}.
```

Why refactor?

Counteract decay ... comprehension

“Clones considered harmful”: detect and eliminate duplicate code.

Improve the module structure: remove loops, for example.



How to refactor?

By hand ... using an editor.

Flexible ... but error-prone.

Infeasible in the large.

Tool-supported.

Handle atoms, types, names, side-effects, ...

Scalable to large-code bases: module-aware.

Integrated with tests, macros, ...

Wrangler

Clone detection
and removal

Module structure
improvement

DSL for composite
refactorings

API: define new
refactorings

Basic refactorings: structural, macro,
process and test-framework related

API: templates and rules ... in Erlang

```
?RULE(Template, NewCode, Cond)
```

The old code, the new code and the pre-condition.

```
rule({M,F,A}, N) ->  
  ?RULE(?T("F@(Args@@)"),  
        begin  
          NewArgs@@=delete(N, Args@@),  
          ?TO_AST("F@(NewArgs@@)")  
        end,  
        refac_api:fun_define_info(F@) == {M,F,A}).
```

```
delete(N, List) -> ... delete Nth elem of List ...
```

Clone removal

The screenshot shows the Emacs editor window titled 'emacs@HL-LT'. The menu bar includes 'File', 'Edit', 'Options', 'Buffers', 'Tools', and 'Help'. The toolbar contains various icons for file operations. The main text area displays Erlang code for two functions, `loop_a()` and `loop_b()`. Both functions use a `receive` block with `stop`, `{msg, _Msg, 0}`, and `{msg, Msg, N}` clauses. The `{msg, Msg, N}` clause in `loop_a()` contains `io:format("ping!~n"), timer:sleep(500), b!{msg,Msg,N+1}`, while in `loop_b()` it contains `io:format("pong!~n"), timer:sleep(500), a!{msg,Msg,N+1}`. A yellow box on the right lists actions: 'Rename function', 'Rename variables', 'Reorder variables', 'Add to export list', and 'Fold* against the def.'. The status bar at the bottom shows the file path 'pingpong.erl', line 'Bot L46', and commit 'Git:master (Erlang EXT)'. Below the editor, the Erlang shell output shows the generalised expression for a new function: `new_fun(Msg, N, NewVar_1, NewVar_2) -> io:format(NewVar_1), timer:sleep(500), NewVar_2 ! {msg,Msg,N + 1}.`

```
loop_a() ->
  receive
    stop -> ok;
    {msg, _Msg, 0} -> loop_a();
    {msg,Msg,N} ->
      io:format("ping!~n"),
      timer:sleep(500),
      b!{msg,Msg,N+1}
      loop_a()
  end.

loop_b() ->
  receive
    stop -> ok;
    {msg, _Msg, 0} -> loop_b();
    {msg,Msg,N} ->
      io:format("pong!~n"),
      timer:sleep(500),
      a!{msg,Msg,N+1},
      loop_b()
  end.
```

Rename function
Rename variables
Reorder variables
Add to export list
Fold* against the def.

```
--\--- pingpong.erl Bot L46 Git:master (Erlang EXT)-----

c:/cygwin/home/hl/demo/pingpong.erl:44.13-46.27:
c:/cygwin/home/hl/demo/pingpong.erl:55.13-57.27:
The generalised expression would be:

new_fun(Msg, N, NewVar_1, NewVar_2) ->
  io:format(NewVar_1),
  timer:sleep(500),
  NewVar_2 ! {msg,Msg,N + 1}.
```

-1*- *erl-output* 40% L11 (Fundamental)-----

Clone removal in the DSL

Transaction as a whole ... non-transactional components OK.

Not just an API: `?transaction` etc. modify interpretation of what they enclose ...

```
?transaction(  
  [?interactive( RENAME FUNCTION )  
    ?refac_( RENAME ALL VARIABLES OF THE FORM NewVar*)  
    ?repeat_interactive( SWAP ARGUMENTS )  
    ?if_then( EXPORT IF NOT ALREADY )  
    ?non_transaction( FOLD INSTANCES OF THE CLONE )  
  ]).
```

Wrangler in a nutshell

Automate the simple things, and ...

... provide decision support tools otherwise.

Embed in common IDEs: emacs, eclipse, ...

Handle full language, multiple modules, tests, ...

Faithful to layout and comments.

Build in Erlang and apply the tool to itself.


```

-module(test_camel_case).

-export([thisIsAFunction/2,
        this_is_a_function/2,
        thisIsAnotherFunction/2]).

thisIsAFunction(X, Y) ->
    this_is_a_function(X, Y).

this_is_a_function(X, Y) ->
    thisIsAnotherFunction(X, Y).

thisIsAnotherFunction(X, Y) ->
    X+Y.

```

- Refactor
- Inspector
- Undo ^C ^W _
- Similar Code Detection
- Module Structure
- API Migration
- Skeletons
- Customize Wrangler
- Version

- Rename Variable Name ^C ^W R V
- Rename Function Name ^C ^W R F
- Rename Module Name ^C ^W R M
- Generalise Function Definition ^C ^G
- Move Function to Another Module ^C ^W M
- Function Extraction ^C ^W N F
- Introduce New Variable ^C ^W N V
- Inline Variable ^C ^W I
- Fold Expression Against Function ^C ^W F F
- Tuple Function Arguments ^C ^W T
- Unfold Function Application ^C ^W U
- Introduce a Macro ^C ^W N M
- Fold Against Macro Definition ^C ^W F M
- Refactorings for QuickCheck
- Process Refactorings (Beta)
- Normalise Record Expression
- Partition Exported Functions
- gen_fsm State Data to Record
- gen_refac Refacs
- gen_composite_refac Refacs
- My gen_refac Refacs
- My gen_composite_refac Refacs
- Apply Adhoc Refactoring
- Apply Composite Refactoring
- Add/Remove Menu Items

- Swap Function Arguments
- Specialise A Function
- Remove An Import Attribute
- Remove An Argument
- Keysearch To Keyfind
- Apply To Remote Call
- Add To Export
- Add An Import Attribute

test_camel_case.erl All (13,0) (Erlang EXT Flymake)
Wrangler started.




```

-module(test_camel_case).

-export([thisIsAFunction/2,
         this_is_a_function/2,
         thisIsAnotherFunction/2]).

thisIsAFunction(X, Y) ->
    this_is_a_function(X, Y).

this_is_a_function(X, Y) ->
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thisIsAnotherFunction(X, Y) ->
    X+Y.

```

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- Rename Variable Name ^C ^W R V
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Macintosh HD

simonthompson

papers

info

O'Reilly

OTP book shared

Review 2011

REF

UN812

research web pages assessment

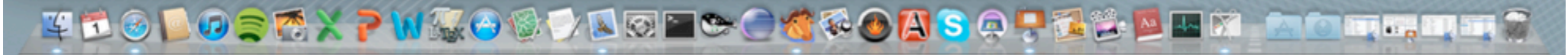
refac_camel_case

stakeholder Panel

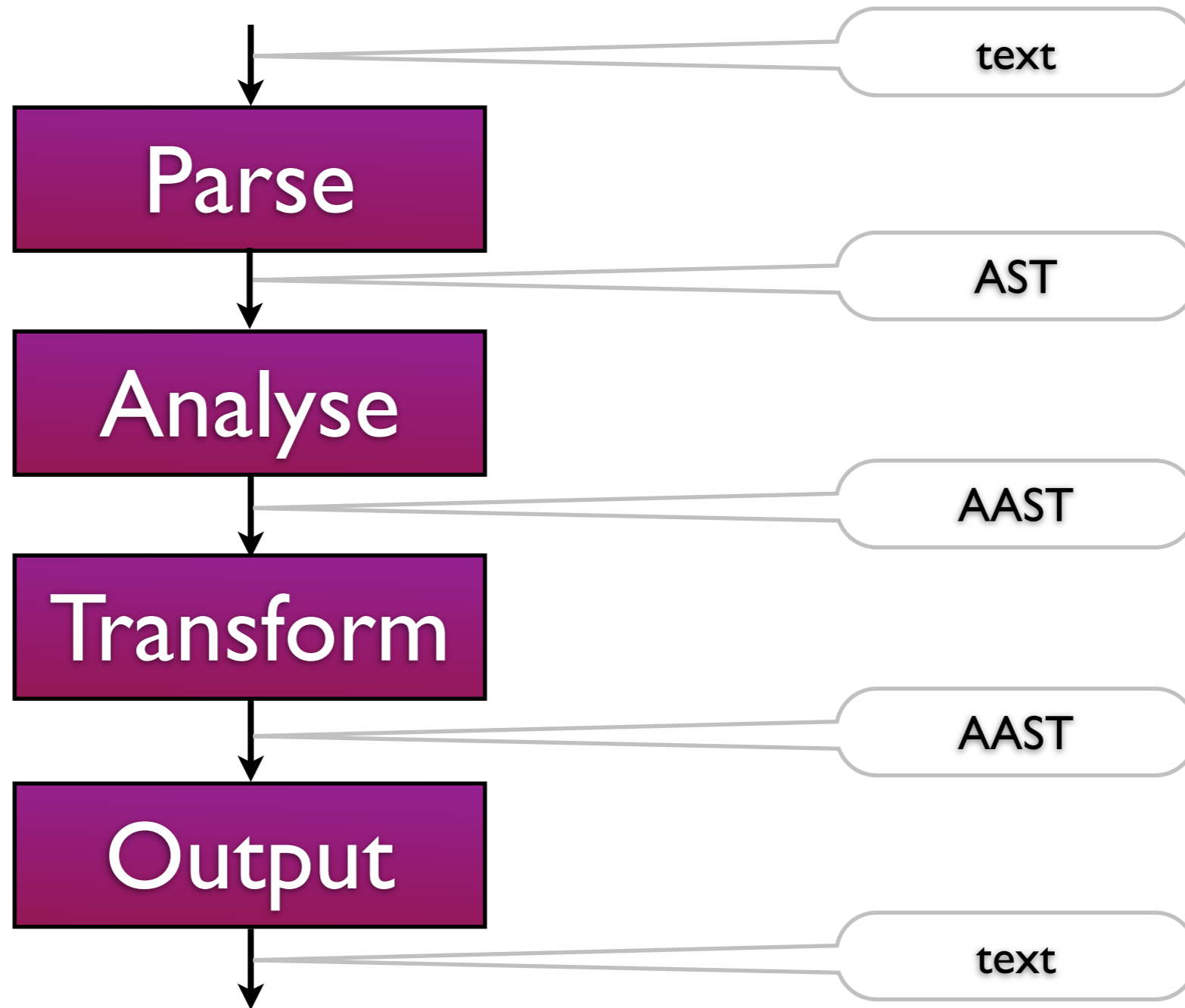
Res Exec Summer 2012.rtf

Screen1.tiff

-- test_camel_case.erl All (13,0) (Erlang EXT Flymake)
 Wrangler started.



Under the hood



Why should I trust my code to your refactoring tool?

Psychological and social issues

Open Source ... confidence in the code ... other committers.

The benefits outweigh the risk / cost ...

... might even be OK to introduce some faults?

Openness of the system ...

... you can check the changes that a refactoring makes,

... and for the DSL can see which refactorings performed.

Benefit ≫ risk: removing bug preconditions

Scenario: building Erlang models for C code at Quviq AB.

For buggy code, want to avoid hitting the same bugs all the time.

Add bug precondition macros ...

... but want to remove in delivered code.

DSL + API.

And you can see the changes ...

```
cantp_spec.erl.swp
New Open Recent Save Print Undo Redo Cut Copy Paste Search Preferences Help
'scratch' ar_compile.erl ar_eqc.erl cansm_spec.erl cansm_bugs.hrl cantp_spec.erl
send_ff -> [self_callout(send_xf, [Tx])];
send_sf -> [self_callout(send_xf, [Tx])];
send_cf ->
%% We got here because CanIf_Transmit returned E_NOT_OK
case ?cantp_bug_005 andalso Tx@mtx.timer == {na, 0} of
true ->
[self_callout(do_finish_tx, [Tx, 'NFRSLT_E_NOT_OK', prefailed])];
false ->
Tx1 = case Tx@mtx.timer of {st, N} when N > 0 -> Tx@mtx(timer = {st, N-1}); _ -> Tx end,
[self_callout(send_cf, [Tx])] ++
case Tx1@mtx.timer == {st, 0} andalso ?cantp_bug_006 of
true ->
[self_callout(do_finish_tx, [Tx, 'NFRSLT_E_NOT_OK', prefailed])];
false ->
[]
end
end;
{get_ff_co, _TxLPduId} ->
[self_callout(handle_na_timer, [Tx])];
A: -:**- cantp_spec.erl 27% (314,0) (Erlang EXT)
end.

%% TODO: Code cleanup, merge xf branches!
main_tx_processing_callouts(_S, [Tx]) ->
case Tx@mtx.state of
send_ff -> [self_callout(send_xf, [Tx])];
send_sf -> [self_callout(send_xf, [Tx])];
send_cf ->
%% We got here because CanIf_Transmit returned E_NOT_OK
begin
Tx1 = case Tx@mtx.timer of {st, N} when N > 0 -> Tx@mtx(timer = {st, N - 1}); _ -> Tx
end,
[self_callout(send_cf, [Tx])]
end;
{get_ff_co, _TxLPduId} ->
[self_callout(handle_na_timer, [Tx])];
{get_cf_co, _TxLPduId} ->
[self_callout(handle_na_timer, [Tx])];
{get_sf_co, _TxLPduId} ->
[self_callout(handle_na_timer, [Tx])];
{get_fc, _RxPdu} ->
B: -:**- cantp_spec.erl.swp 27% (314,0) (Fundamental)
```

Pragmatic issues

GHC vs Haskell standards vs other Haskell implementations

Editor and IDE integration

Wider integration: comments, makefiles, tests, ...

It does exactly what I said (or want?) ... API and DSL.

Technical

Meaning has been preserved.

Appearance has been preserved.

The appearance hasn't changed

```
my_list() ->  
  [ foo,  
    bar,  
    baz,  
    wombat  
  ]
```

```
{v1, v2, v3}
```

```
{v1,v2,v3}
```

```
data MyType = Foo |  
            Bar |  
            Baz
```

```
my_funny_list() ->  
  [ foo  
    ,bar  
    ,baz  
    ,wombat  
  ]
```

```
f (g x y)
```

```
f $ g x y
```

```
data HerType = Foo  
            | Bar  
            | Baz
```

Preserving appearance

Preserve precisely parts not touched.

Pretty print ... or use lexical details.

Learn layout for synthesised code from existing codebase.

Preserving meaning

What are we preserving?

Where are we preserving it?

Individual results or the refactoring tool itself?

Equivalences

Testing equivalence: \forall test data [finite]

PBT equivalence: \forall random test data [finite, but unbounded]

Extensional equivalence: \forall input data [infinite]

(Annotated) abstract syntax tree (with some quotient?)

Textual

Question: varieties of \downarrow : may be happy to converge on *more* inputs?

tool or results

test or verify

Testing

Testing the results of applying the tool ...

Regression tests (and properties) for the system ...

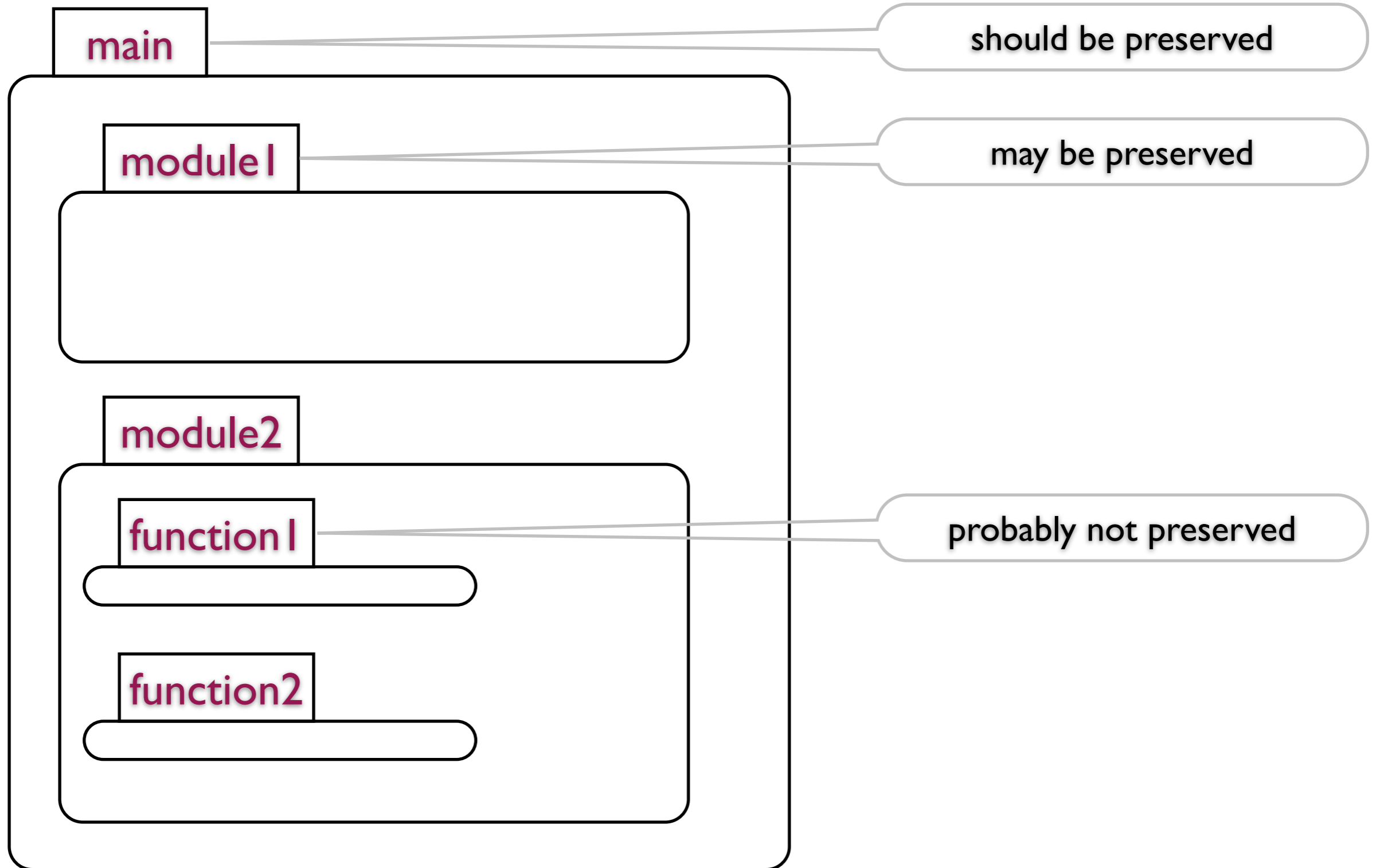
... and at module and function level (modulo refactoring).

tool or results

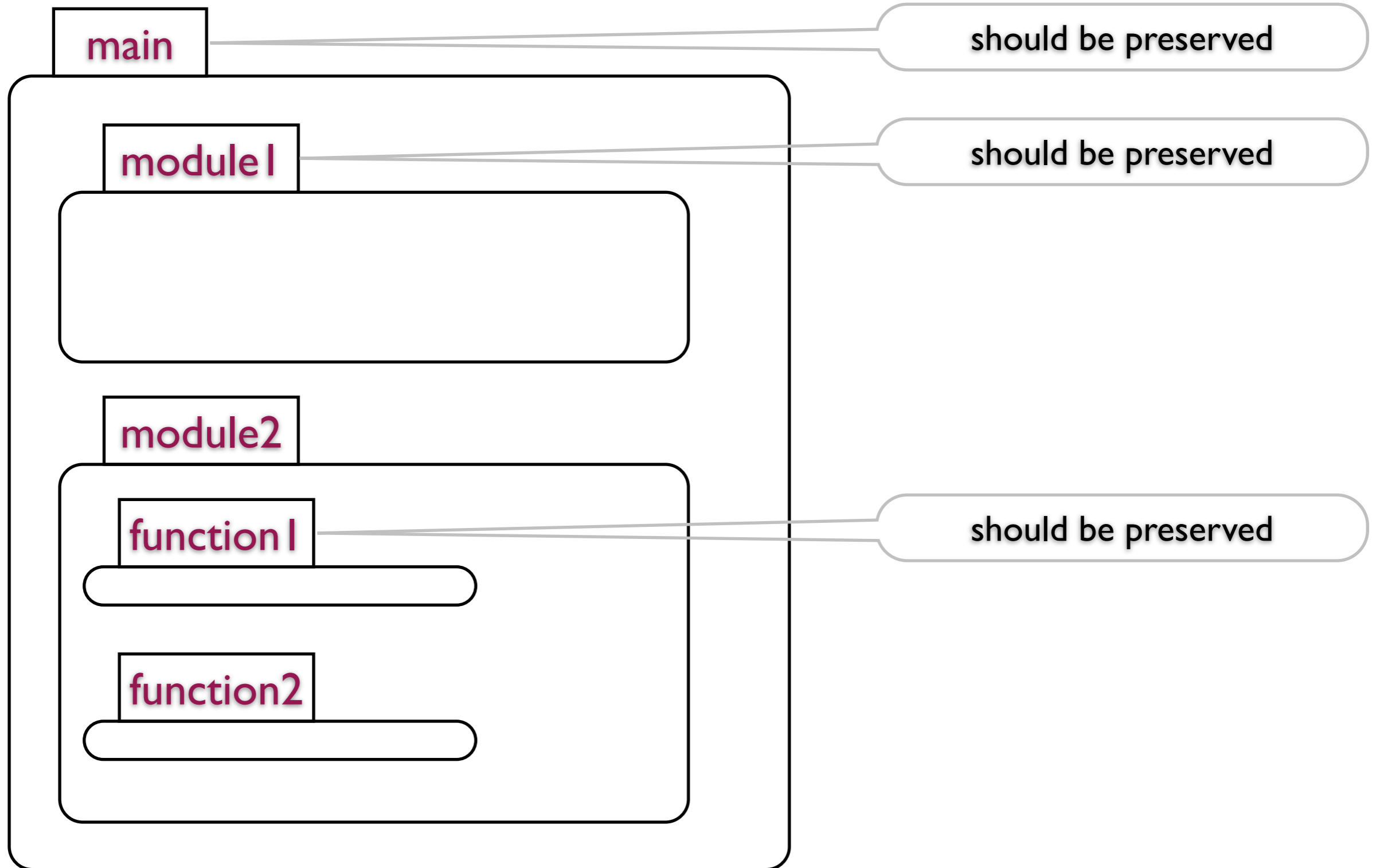
X	

test or verify

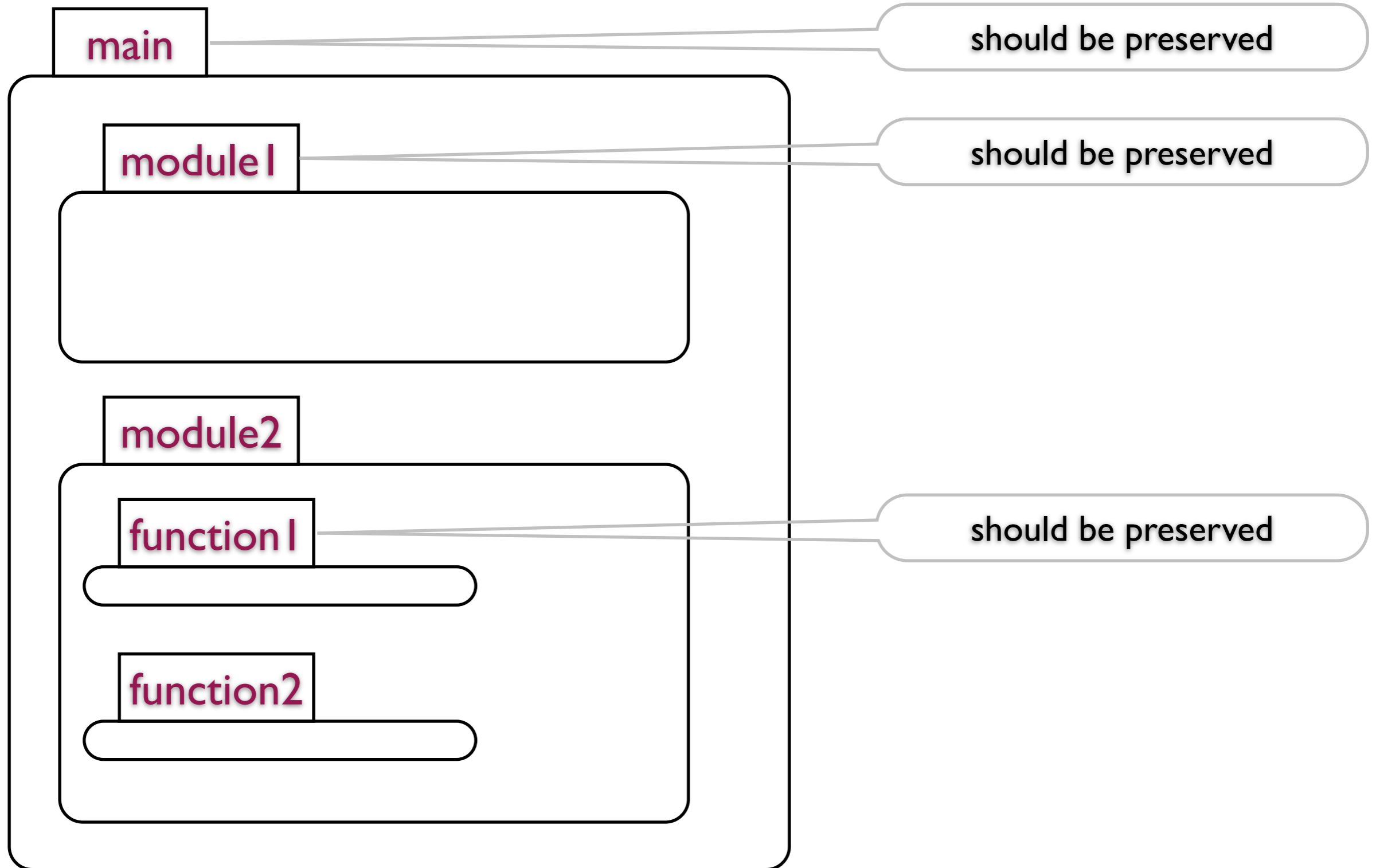
System, module and function



System + unit testing ... refactor tests too



System + PBT ... refactor properties too



... or testing the refactoring tool itself.

Generate programs as test data for the tool ...

... together with refactorings and test data for the programs.

tool or results

X	

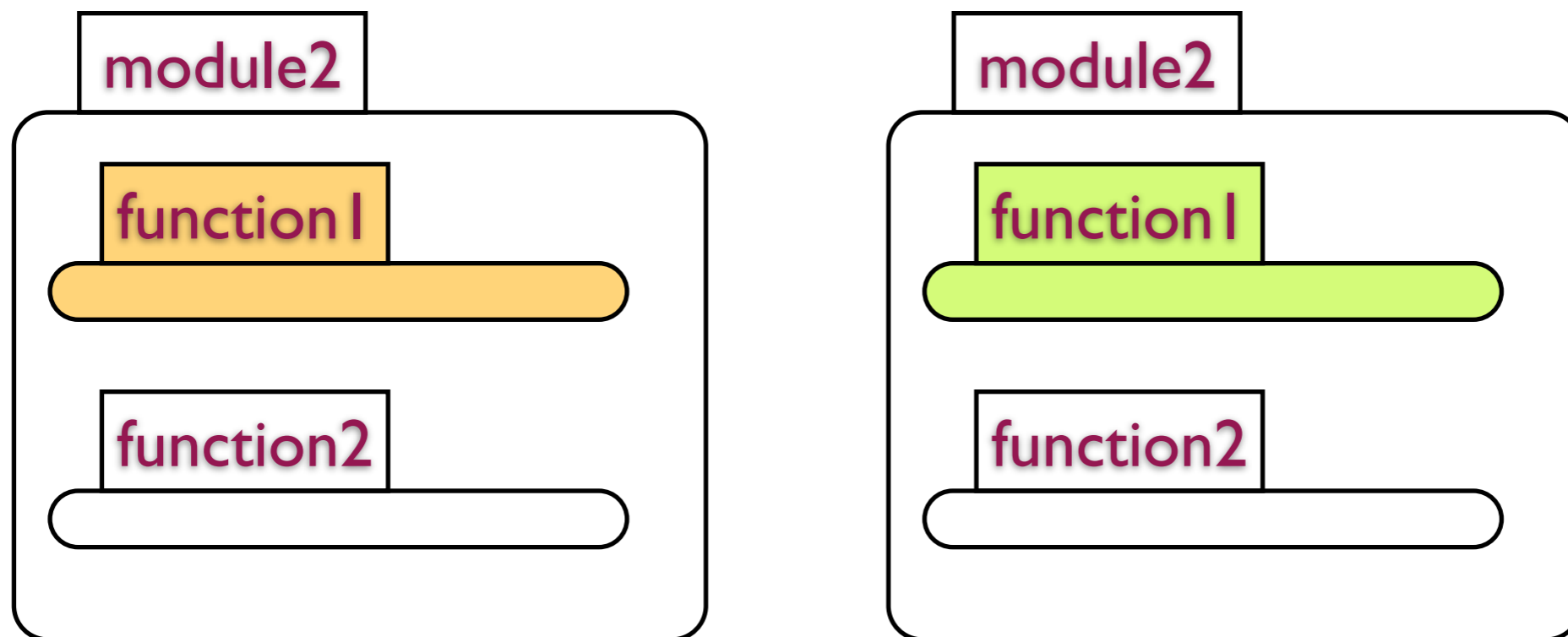
test or verify

Testing two refactoring tools

Compare the results of **tool1** and **tool2** ...

... either by testing both, or directly comparing the code / ASTs.

Similar to compiler comparisons and Eclipse vs NetBeans (Dig *et al*).

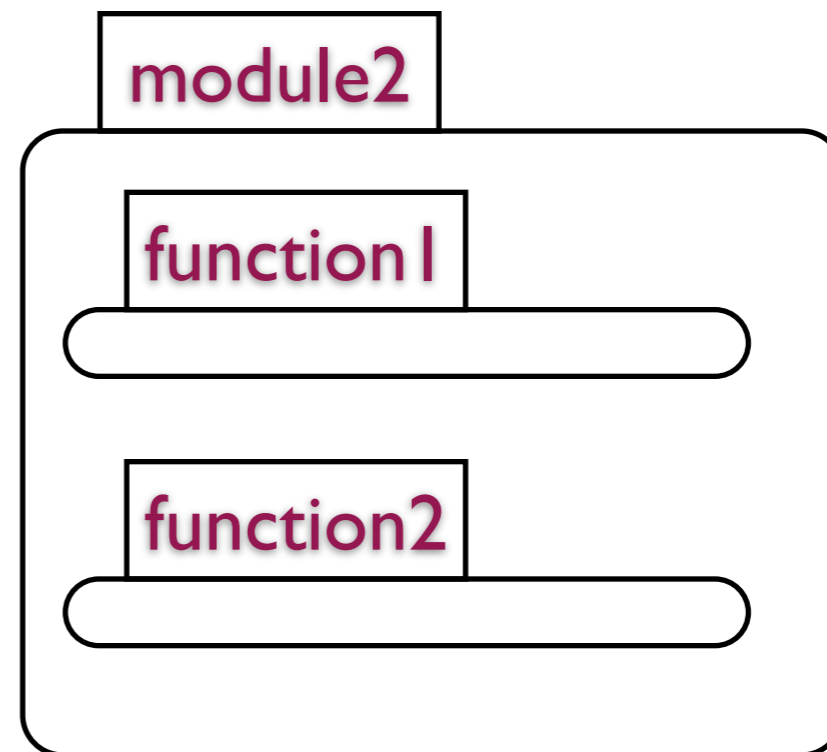
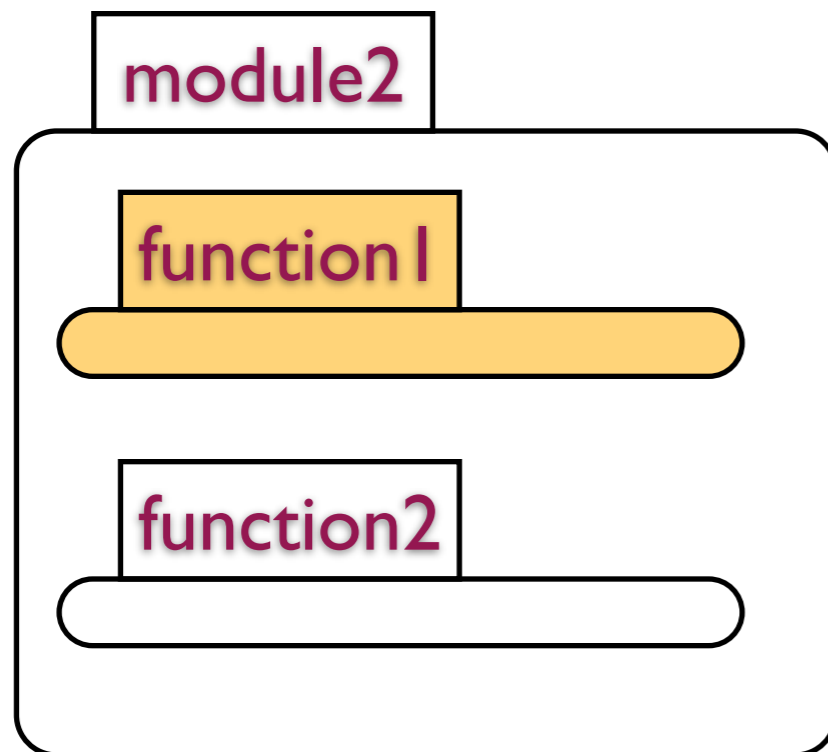


Testing one tool

Compare the results of **function1** and **function1** (unmodified) ...

... using existing unit tests, or randomly-generated inputs

... could compare ASTs as well as behaviour (in former case).

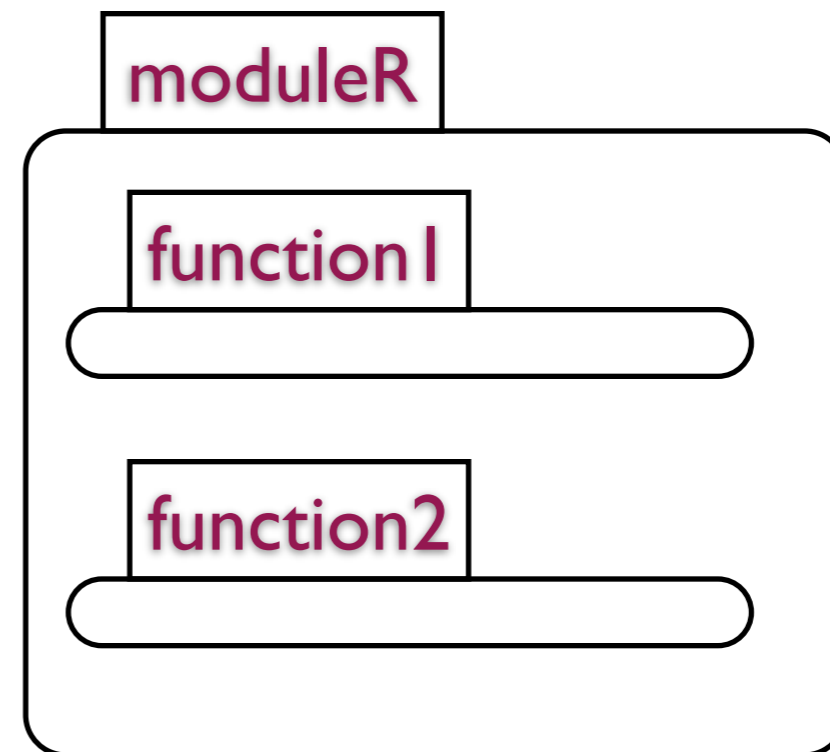
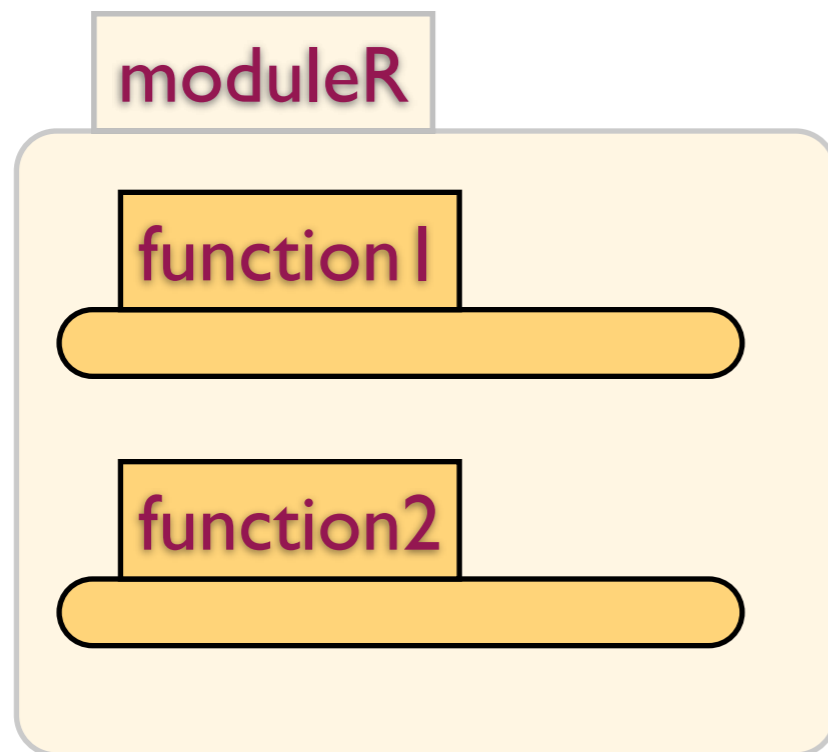


Fully random

Generate random modules,

... generate random refactoring commands,

... and check \equiv with random inputs. (w/ Drienyovszky, Horpácsi).



Verification

Verification

Tool-level verification for little languages ...

... or for full scale tools (re-)using implemented meta-theory?

Individual verifications: proof or counterexample.

tool or results

	X

test or verify

Tool verification (with Nik Sultana)

$$\forall p. (Q p) \longrightarrow (T p) \simeq p$$

Deep embeddings of small languages:

... potentially name-capturing λ -calculus

... PCF with unit and sum types.

Isabelle/HOL: LCF-style secure proof checking.

Formalisation of meta-theory: variable binding, free / bound variables, capture, fresh variables, typing rules, etc ...

... principally to support pre-conditions.

Variable capturing substitution

$\varepsilon[M/x]$	$\stackrel{\text{def}}{=} \varepsilon$
$(y := N)[M/x]$	$\stackrel{\text{def}}{=} \text{if } x = y \text{ then } y := N$ $\text{else } y := (N[M/x])$
$(D_1 \parallel D_2)[M/x]$	$\stackrel{\text{def}}{=} \text{if } x \in DVTopd(D_1 \parallel D_2)$ $\text{then } (D_1 \parallel D_2)$ $\text{else } (D_1[M/x] \parallel D_2[M/x])$
$i[M/x]$	$\stackrel{\text{def}}{=} \text{if } x = i \text{ then } M \text{ else } i$
$(\lambda i.N)[M/x]$	$\stackrel{\text{def}}{=} \text{if } x = i \text{ then } \lambda i.N$ $\text{else } \lambda i.(N[M/x])$
$(N \cdot N')[M/x]$	$\stackrel{\text{def}}{=} (N[M/x]) \cdot (N'[M/x])$
$(\text{letrec } D \text{ in } N)[M/x]$	$\stackrel{\text{def}}{=} \text{if } x \in DVTopd(\text{letrec } D \text{ in } N)$ $\text{then } (\text{letrec } D \text{ in } N)$ $\text{else } \text{letrec } (D[M/x]) \text{ in } (N[M/x])$

Inductive definition of evaluation

$$\text{Fresh}(z, M) \frac{}{\lambda x.M \simeq \lambda z.M[z/x]} (\alpha)$$

$$\neg\text{Captures}(N, M) \frac{}{(\lambda x.M) N \simeq M[N/x]} (\beta)$$

$$x \notin FV(M) \frac{}{\lambda x.(M \cdot x) \simeq M} (\eta)$$

$$\frac{}{M \simeq M} (\text{REFL})$$

$$\frac{N \simeq M}{M \simeq N} (\text{SYMM})$$

$$\frac{M \simeq M' \quad M' \simeq N}{M \simeq N} (\text{TRAN})$$

Extract a (local) definition

The composition of four steps

1. $\text{letrec } f := M \text{ in } L$ is the original expression, and is changed to
2. $\text{letrec } f := \text{letrec } g := N \text{ in } M[g:N] \text{ in } L$ by “declare a definition”, then to
3. $\text{letrec } g := N \text{ in letrec } f := \text{letrec } g := N \text{ in } M[g:N] \text{ in } L$ using “add a redundant definition”, and finally to
4. $\text{letrec } g := N \text{ in letrec } f := M[g:N] \text{ in } L$ by using “demote a definition”.

Extract a (local) definition ... formally

$g \notin FV L \wedge$

$\neg \text{Rec } (g := N) \wedge$

$g \# (f := M) \wedge$

$N \subseteq_{\Delta} M \wedge$

$\neg \text{Captures } \text{fix } f \wedge$

$\neg \text{Captures } L g \wedge$

$\neg \text{Captures } N f \wedge$

$\neg \text{Captures } L M \wedge$

$\neg \text{Captures } N M \wedge$

$\neg \text{Captures } (\text{letrec } f := (\text{letrec } g := N \text{ in } M) \text{ in } L) N \wedge$

$\neg \text{Captures } L (M[g:N]) \wedge \neg \text{Captures } N (M[g:N]) \longrightarrow$

$\text{letrec } f := M \text{ in } L \simeq \text{letrec } g := N \text{ in } (\text{letrec } f := M[g:N] \text{ in } L)$

PCF + union: expand type example

If

- $\Gamma \triangleright N :: S \wedge \Gamma \triangleright x :: T \wedge \Gamma, y : T' \triangleright L :: T \wedge \Gamma \triangleright M :: T$
- $\neg \text{Captures } N \langle x' \Leftarrow x' \rangle x \langle y \Rightarrow L \rangle \wedge \neg \text{Captures } N M \wedge \neg \text{Captures } L M$
- $x' \notin FV M \wedge y \notin FV M \wedge x \notin FV L$

Then

$\Gamma \vdash \text{let } x:T := M \text{ in } N \simeq$

$\text{let } x:T+T' := \text{in}L_{T+T'} M \text{ in } N[\langle x' \Leftarrow x' \rangle x \langle y \Rightarrow L \rangle / x] :: S$

Full tool verification revisited

Tool-level verification for full scale tools?

This requires, at least:

Meta-theory for a real language

Semantics for a real language

Idea (with Nik Sultana)

Prove the equivalence of a class of pairs of functions in a theorem prover ...

... and extract the transformation function as the refactoring using Haskell extraction facilities.

Again, will be a proof for a small language ...

... but what about a refactoring (for dependent types?) written in a dependently typed language like Agda?

tool or results

	X

test or verify

Automatically verify instances of refactorings

Prove the equivalence of the particular pair of functions / systems using an SMT solver ...

... SMT solvers linked to Haskell by `Data.SBV` (Levent Erkok).

Manifestly clear what is being checked.

The approach delegates trust to the SMT solver ...

... can choose other solvers, and examine counter-examples.

Also possible for Erlang using e.g. McErlang model checker.

Example

```
module Before where
```

```
h :: Integer->Integer->Integer
```

```
h x y = g y + f (g y)
```

```
g :: Integer->Integer
```

```
g x = 3*x + f x
```

```
f :: Integer->Integer
```

```
f x = x + 1
```

Example: renaming

```
module Before where
```

```
h :: Integer->Integer->Integer
```

```
h x y = g y + f (g y)
```

```
g :: Integer->Integer
```

```
g x = 3*x + f x
```

```
f :: Integer->Integer
```

```
f x = x + 1
```

```
module After where
```

```
h :: Integer->Integer->Integer
```

```
h x y = k y + f (k y)
```

```
k :: Integer->Integer
```

```
k x = 3*x + f x
```

```
f :: Integer->Integer
```

```
f x = x + 1
```

```
{-# LANGUAGE ScopedTypeVariables #-}
```

```
module RefacProof where
```

```
import Data.SBV
```

```
{-# LANGUAGE ScopedTypeVariables #-}
```

```
module RefacProof where
```

```
import Data.SBV
```

```
h :: Integer->Integer->Integer
```

```
h x y = g y + f (g y)
```

```
g :: Integer->Integer
```

```
g x = 3*x + f x
```

```
{-# LANGUAGE ScopedTypeVariables #-}
```

```
module RefacProof where
```

```
import Data.SBV
```

```
h :: Integer->Integer->Integer
```

```
h x y = g y + f (g y)
```

```
g :: Integer->Integer
```

```
g x = 3*x + f x
```

```
h' :: Integer->Integer->Integer
```

```
h' x y = k y + f (k y)
```

```
k :: Integer->Integer
```

```
k x = 3*x + f x
```

```
{-# LANGUAGE ScopedTypeVariables #-}  
  
module RefacProof where  
  
import Data.SBV
```

```
h :: Integer->Integer->Integer  
h x y = g y + f (g y)  
  
g :: Integer->Integer  
g x = 3*x + f x
```

```
h' :: Integer->Integer->Integer  
h' x y = k y + f (k y)  
  
k :: Integer->Integer  
k x = 3*x + f x
```

```
-- f can be treated as an uninterpreted symbol
```

```
f = uninterpret "f"
```

```
-- Properties
```

```
propertyk = prove $ \ (x::SInteger) -> g x .== k x
```

```
propertyh = prove $ \ (x::SInteger) (y::SInteger) -> h x y .== h' x y
```



```
h :: Integer->Integer->Integer
```

```
h x y = g y + f (g y)
```

```
g :: Integer->Integer
```

```
g x = 3*x + f x
```

```
h' :: Integer->Integer->Integer
```

```
h' x y = k y + f (k y)
```

```
k :: Integer->Integer
```

```
k x = 3*x + f x
```

```
-- f can be treated as an uninterpreted symbol
```

```
f = uninterpret "f"
```

```
-- Properties
```

```
propertyk = prove $ \ (x::SInteger) -> g x .== k x
```

```
propertyh = prove $ \ (x::SInteger) (y::SInteger) -> h x y .== h' x y
```

```
*Refac2> propertyk
```

```
Q.E.D.
```

```
*Refac2> propertyh
```

```
Q.E.D.
```

```
h :: Integer->Integer->Integer
```

```
h x y = g y + f (g y)
```

```
  where
```

```
    g z = z*z
```

```
g :: Integer->Integer
```

```
g x = 3*x + f x
```

```
h :: Integer->Integer->Integer
```

```
h x y = g y + f (g y)
  where
    g z = z*z
```

```
g :: Integer->Integer
```

```
g x = 3*x + f x
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```
h' :: Integer->Integer->Integer
```

```
h' x y = k y + f (k y)
  where
    g z = z*z
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```

```
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h x y = g y + f (g y)
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h' x y = k y + f (k y)
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```
g x = 3*x + f x
```

```
h' :: Integer->Integer->Integer
```

```
h' x y = k y + f (k y)
  where
    g z = z*z
```

```
k :: Integer->Integer
```

```
k x = 3*x + f x
```

```
f = uninterpret "f"
```

```
propertyk = prove $ \(x::SInteger) -> g x .== k x
```

```
propertyh = prove $ \(x::SInteger) (y::SInteger) -> h x y .== h' x y
```

```
*Refac2> propertyk
```

```
Q.E.D.
```

```
*Refac2> propertyh
```

```
Falsifiable. Counter-example:
```

```
s0 = 0 :: SInteger
```

```
s1 = -1 :: SInteger
```

Automatically verify instances of refactorings

Feasible ... and open.

Compare with the task of general proofs, which requires ...

... semantics and meta-theory for a real language

Can we extract evidence in the positive case, too?

Guaranteeing API and DSL?

API provides a general transformation framework ...

... is there any way of ensuring that it can be restricted to support only correct transformations?

Even if not, users can write properties encapsulating the change ...

... system can generate proof obligations for the functions and modules affected (SCC and SCCs that use changed functions).

DSL - correctness is ensured by correctness of component refactorings.

Is the approach functional or general?

Extended repertoire of expression-level refactorings.

These are local, and should be amenable to automated verification.

Structural refactorings similar for OO and other examples.

Proof of structural properties made easier by lack of side-effects.

Thank you

www.cs.kent.ac.uk/projects/wrangler

