

# Grouping Objects 1

## Introduction to Collections

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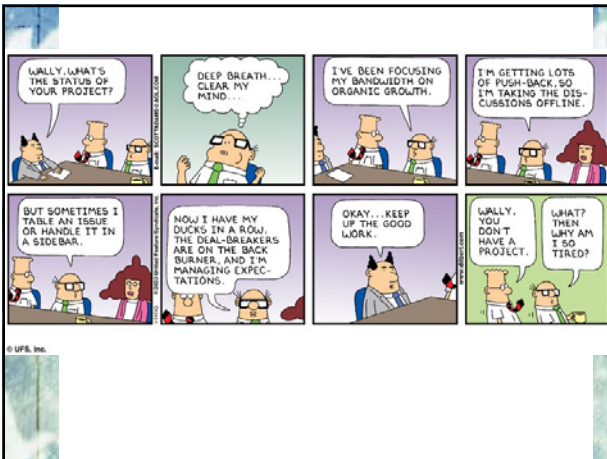
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# Style

- variable names *(should be meaningful)*
- comments *(tell us information that is not obvious from the code)*
- layout *(indentation should reflect logical structure)*

<http://www.bluej.org/objects-first/styleguide.html>

↑  
Linked from the "Resources" on the module web page.

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## Main concepts to be covered

- Collections (especially: `ArrayList`)

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## Requirement to Group Objects

- Many applications involve *collections* of objects:
  - Personal organizers
  - Library catalogs
  - Student-record system
- The number of items stored varies:
  - Items get added
  - Items get deleted

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## Example: a personal notebook

- Notes may be stored.
- Individual notes can be viewed.
- There is no limit to the number of notes.
- It can report how many notes are stored.
- Explore the *notebook1* project.

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## Class Libraries

- Libraries of useful classes.
- We don't have to write everything from scratch.
- Java calls its libraries, *packages*.
- *Collections* of objects is a recurring requirement.
  - The `java.util` package contains classes for doing this.

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```
import java.util.ArrayList;
```

```
/**  
 * ...  
 */
```

```
public class Notebook
```

```
{
```

```
    // Storage for an arbitrary number of notes.  
    private ArrayList<String> notes;
```

```
    /**  
     * Perform any initialization required for the  
     * notebook.  
     */
```

```
    public Notebook()
```

```
    {
```

```
        notes = new ArrayList<String>();
```

```
    }
```

```
    ...
```

```
}
```

A class within the `java.util` package

Type argument, supplied to `ArrayList`

No arguments needed for this `ArrayList<String>` constructor

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## Collections

- We specify:
  - the type of collection: `ArrayList`
  - the type of objects it will contain: `<String>`
- We say: *"ArrayList of String"*

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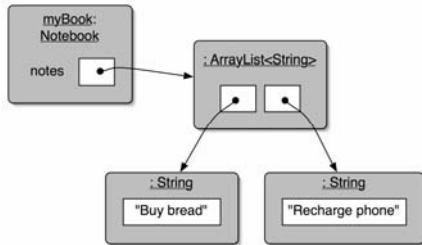
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## Object Structures with Collections



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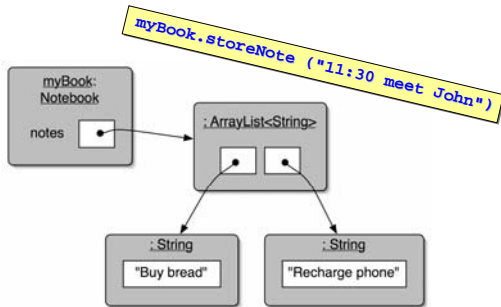
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## Adding a Third Note



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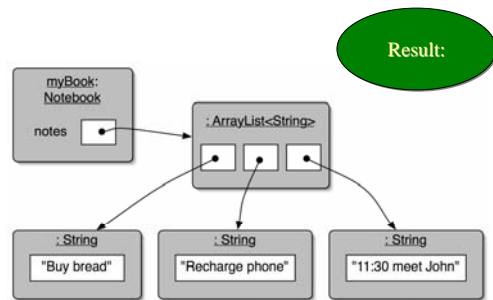
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## Adding a Third Note



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## Features of the Collection

- It increases its capacity as necessary.
- It keeps a private count ... which we can get using the `size()` accessor.
- It keeps the objects in the order they are added.
- Details of how all this is done are hidden:
  - Does that matter? Does not knowing how prevent us from using it?

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## Using the Collection

```
public class Notebook
{
    private ArrayList<String> notes;
    ...

    public void storeNote(String note)
    {
        notes.add(note); ← Adding a new note
                          (delegation)
    }

    public int numberOfNotes()
    {
        return notes.size(); ← Returning the number of notes
                              (delegation)
    }
    ...
}
```

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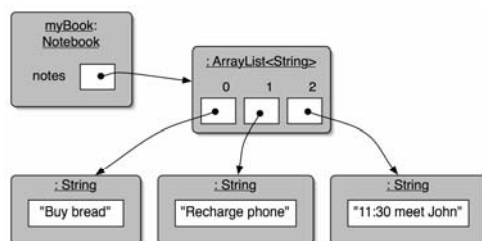
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## Index Numbering



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## Retrieving an Object

```
public void showNote (int noteNumber)
{
    if (noteNumber < 0) {
        // This is not a valid note number, do nothing.
    }
    else if (noteNumber < numberOfNotes()) {
        // This is a valid note number, print it.
        System.out.println (notes.get(noteNumber));
    }
    else {
        // This is not a valid note number, do nothing.
    }
}
```

Index validity checks

Retrieve the note

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## Removing an Object

```
public void removeNote (int noteNumber)
{
    if (noteNumber < 0) {
        // This is not a valid note number, do nothing.
    }
    else if (noteNumber < numberOfNotes()) {
        // This is a valid note number, print it.
        notes.remove(noteNumber);
    }
    else {
        // This is not a valid note number, do nothing.
    }
}
```

Index validity checks

Remove the note

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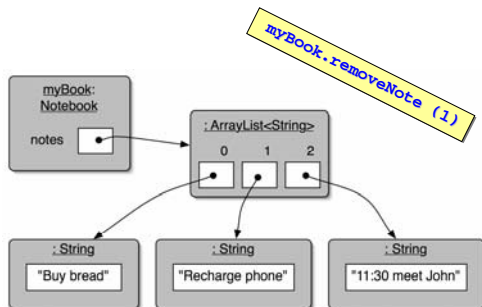
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## Index Numbering



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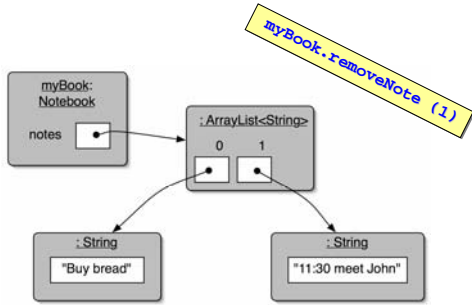
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## Removal affects Numbering



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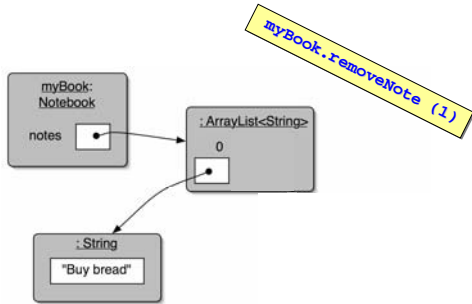
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## Removal affects Numbering



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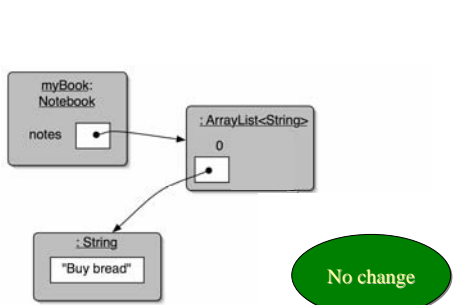
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## Removal affects Numbering



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## Generic Classes

- Collection classes are examples of *parameterised* or *generic* classes (types).
- **ArrayList** implements list functionality:
  - it has methods **add**, **get**, **size**, etc.
- The *<type>* parameter says what kind of data we want the list to hold:
  - **ArrayList**<Person>
  - **ArrayList**<TicketMachine>
  - etc.

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## Collection Classes - Review

- *Collections* allow an arbitrary number of objects to be stored.
- Java's class libraries contain tried-and-tested *collection classes*.
- Java's class libraries are called *packages*.
- We have used the **ArrayList** class from the **java.util** package.

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## Collection Classes - Review

- Items may be added and removed.
- Each item has an index.
- Index values may change if items are removed (or further items added).
- The main **ArrayList** methods are **add**, **get**, **remove** and **size**.
- **ArrayList** is a *parameterized* or *generic* type.

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