

# An Architecture for Configurable Dependability of Application Services

*Matthias Tichy*

*mtt@uni-paderborn.de*

*Software Engineering Group*

*University Of Paderborn*



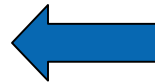
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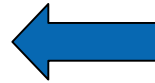
# Introduction

- Dependability

- Availability

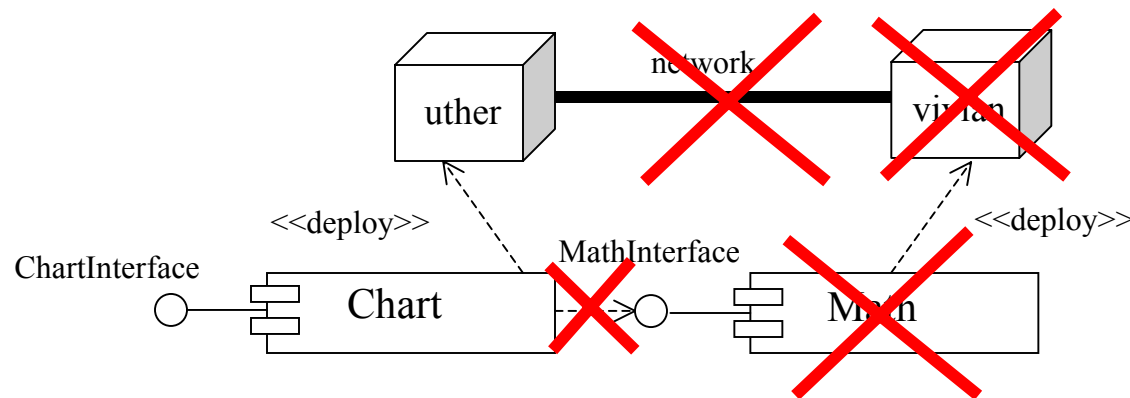


- Reliability



- Safety

- Security



# *Architectural Principles*

- **Service Registry**

Provides support for dynamic online binding and spontaneous networking.

- **Leasing**

The leasing principle extends the allocation of resources with time. The lease represents a period of time during which the resource is offered.

- **Proxy**

A proxy is the placeholder for another object.

- **Smart Proxy**

Smarter version of the proxy, may be a placeholder for more than one object.

- **Redundancy**

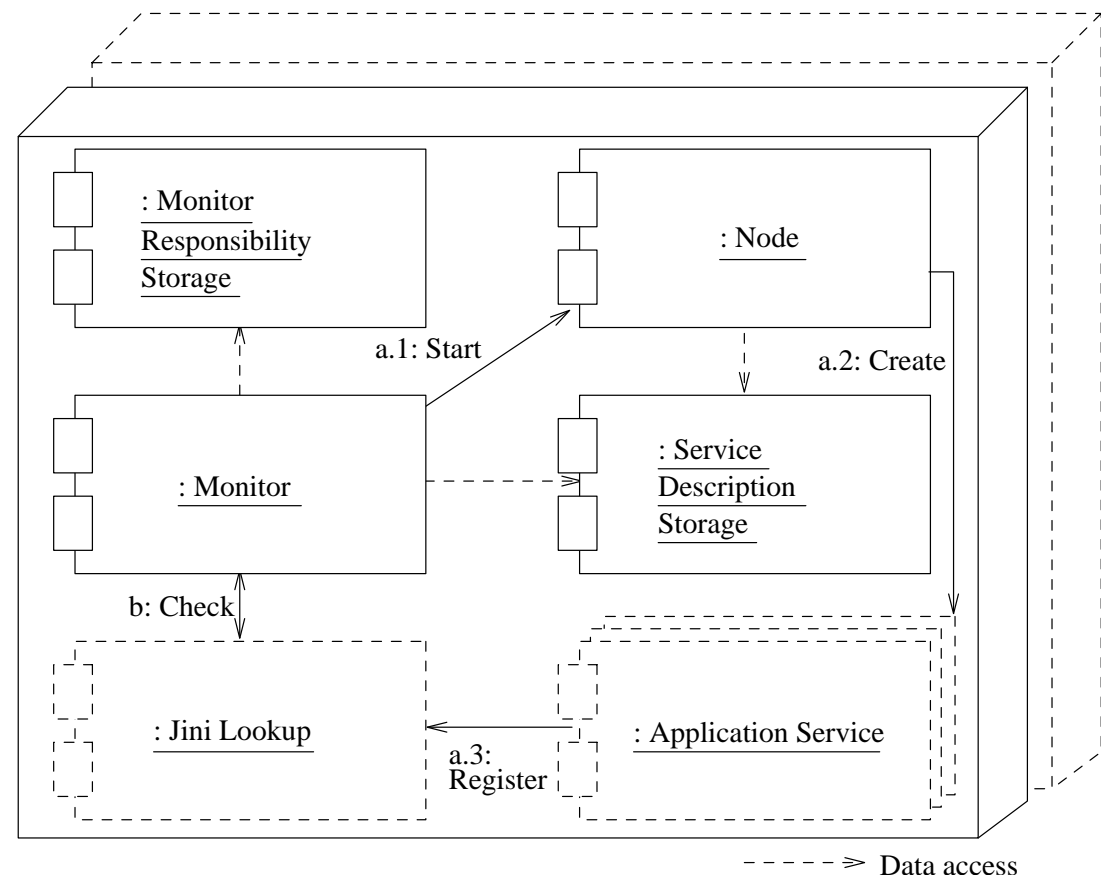
Redundant services prevent a single-point-of-failure.

- **Replication**

Replicating is the process of maintaining multiple copies of the same entity at different locations.

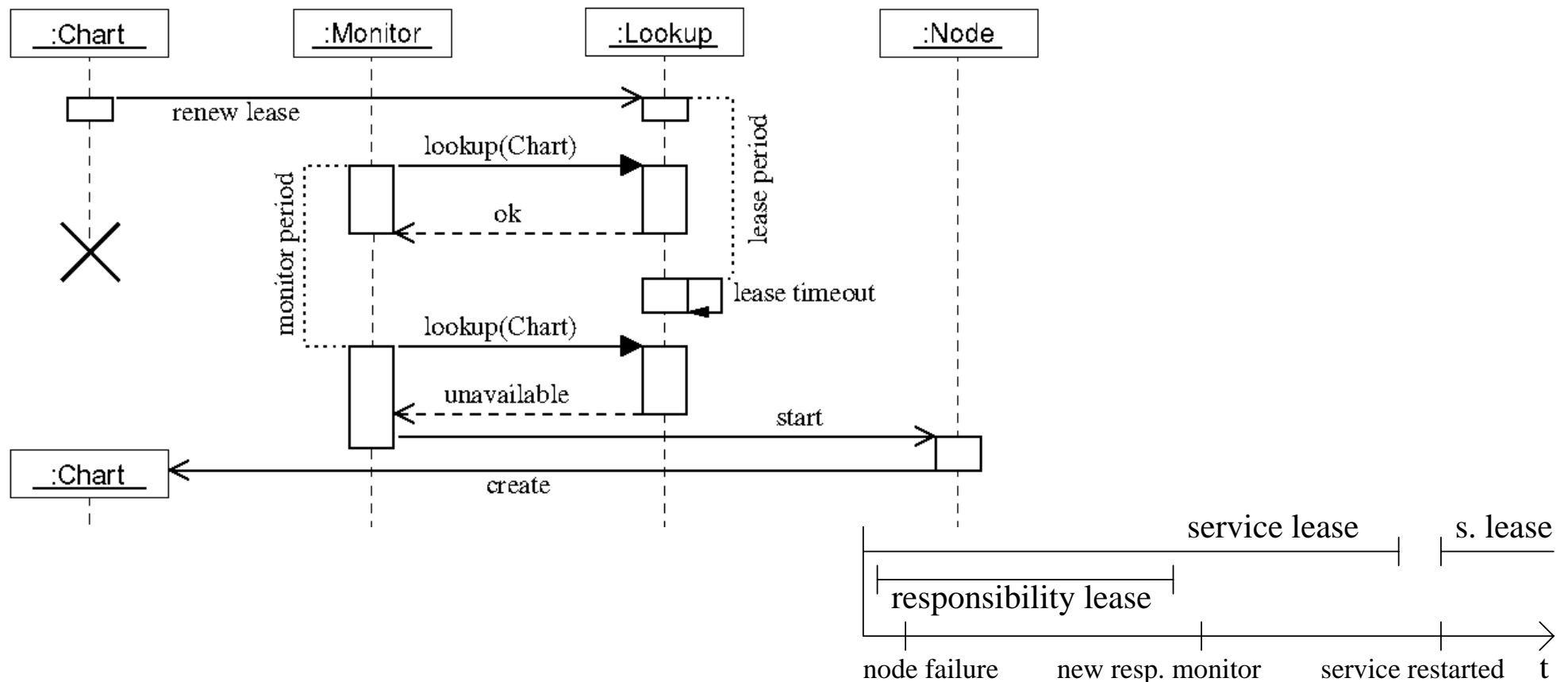
# Architecture

- Architecture provides means to achieve high availability for application services
- Reliability is highly application specific
- Every infrastructure service is executed on every node
  - Redundancy of services
  - Replication of data
  - Service registry



# Architecture – Monitor (Availability)

- For each application service instance, one monitor supervises its execution  $\Rightarrow$  configurable degree of availability
- Coordination by monitor responsibilities (registry + leasing)



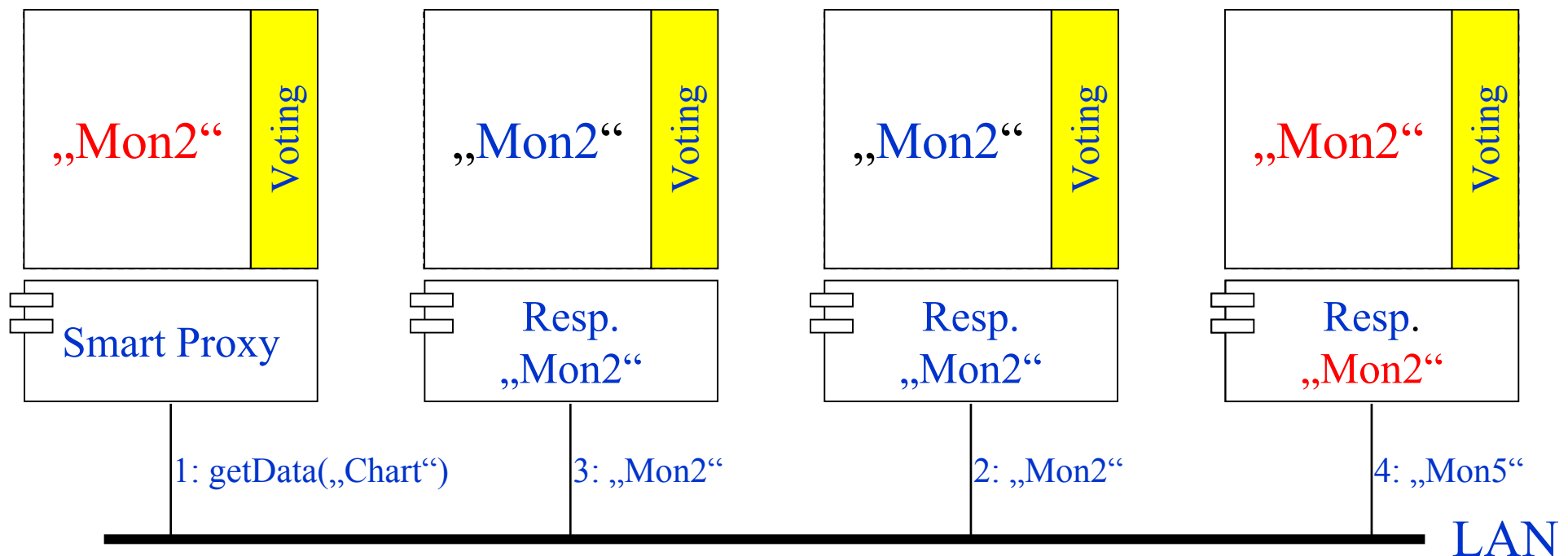
# *Reliability*

- Highly application specific
- 3 types:
  - Stateless session service
    - No problem, just use another service instance
  - Stateful session service
    - Relevant history must be replayed on another service instance
  - Entity service
    - Replicate data and use an appropriate consistency model

# Architecture – Responsibility

## Storage (Reliability)

- Example for an entity service
- Smart Proxy communicates via Multicast messages
- Decentral majority voting
- Redundancy, replication, smart proxy





## ***Conclusion & Future Work***

- Architectural principles for dependability
- Architecture based on these principles
- Provides means to achieve a configurable degree of availability
- Example for providing application specific reliability
- Implementation based on Jini
  
- Seamless UML support for service-based architectures
- Runtime measurements to adapt architecture parameters
- Complex embedded and real-time systems

***Thank you for your  
attention!***

***Questions?***



# *Service Description Storage (Reliability)*

- Redundant and distributed storage of the service descriptions
- Strong consistency (sequentiell)
- Probability:  $P(\text{Read}) \gg P(\text{Write})$
- Algorithm „Weighted Voting“
- Implemented in a smart proxy