

Tracing and Debugging Haskell Programs with Hat

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Hat: Jan Sparud, Colin Runciman, Malcolm Wallace

ROPA, Canon Research: 1996-97 EPSRC: 2000-02

Tracing

program →

input →

→ output

computation

Goals

- locate errors causing wrong behaviour
 - wrong output
 - abortion with error message
 - non-termination
- understand how program works (?)
- source level trace
- observable behaviour is preserved

Conventional Tracing

examine at given point of computation
part of current state

print-method: static

debugger: interactive, also shows call stack

unsuitable for lazy functional languages

- evaluation order confusing (cf. trace)
- unevaluated expressions large & hard to read
- low level (functional view lost)

Flat

reverse xs = rev xs []

rev [] ys = ys

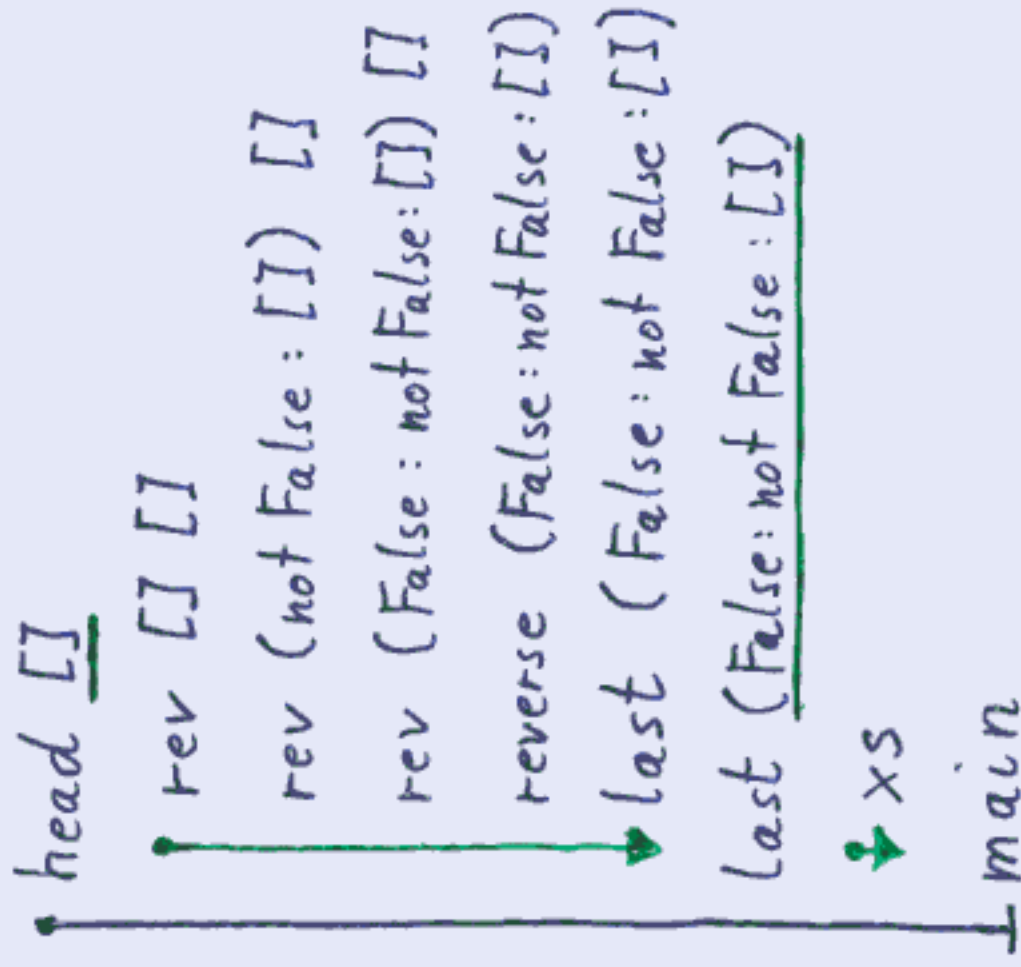
rev (x:xs) ys = rev xs ys

last xs = head (reverse xs)

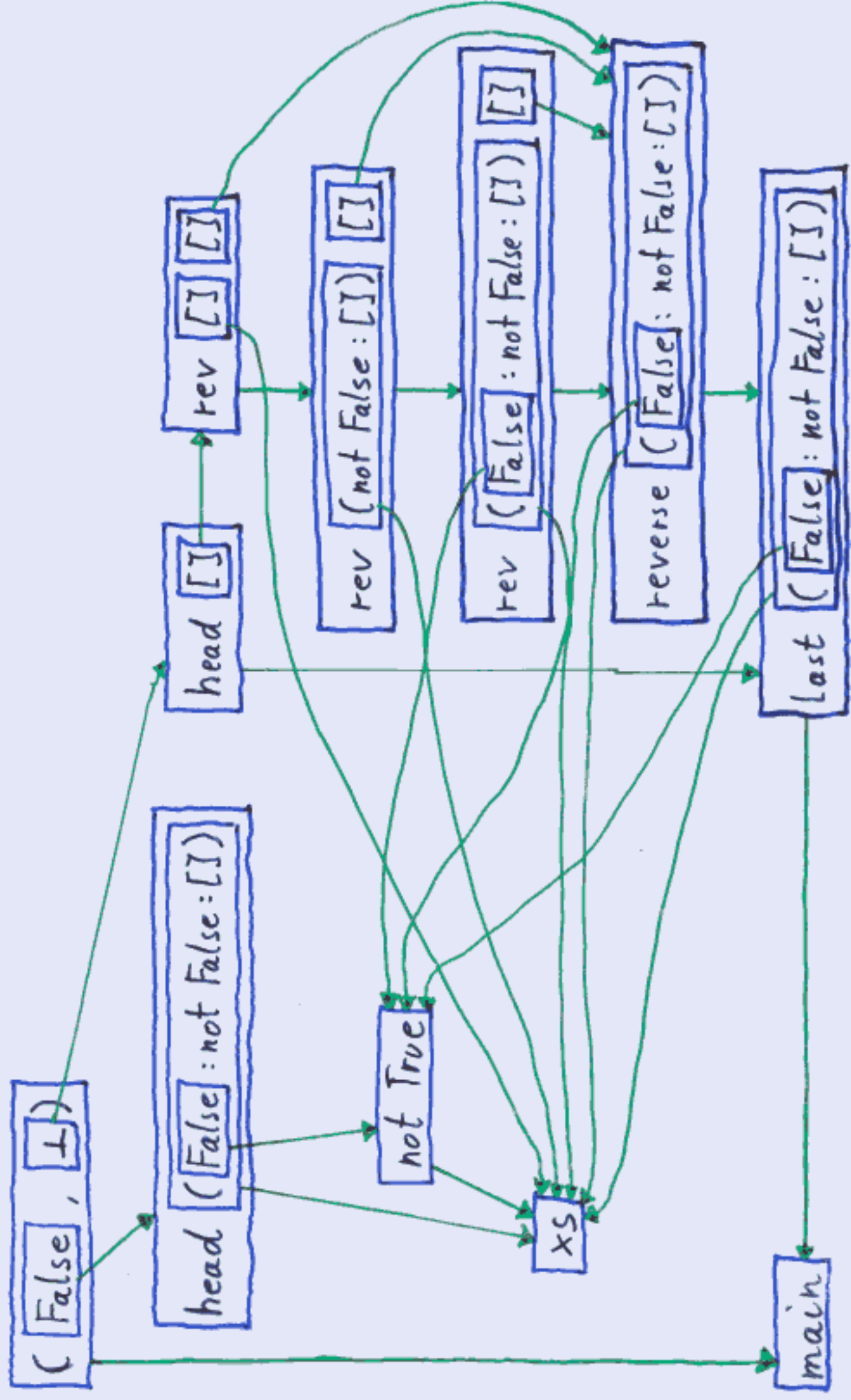
main = let xs = [not True, not False]
in print (head xs, last xs)

(False,

Error: head of empty list



The Trace



Guards, Case & If

insert x [] = [x]

insert x (y:ys)

| x <= y = x:ys

| otherwise = y:insert x ys

sort = foldr insert []

main = print (sort "hello")

eh

print "eh"

| True <| False < insert 'h' "e"

↓ | True < insert 'e' "l"

• | 'h' <= 'e'

↓ insert 'h' "e"

Shared Constants

```
primes = sieve [2..]
```

```
firstprimes n = take n primes
```

```
main = print (firstprimes 5) >> print primes
```

∴

Implementation by Program Transformation



Expressions wrapped with Traces

data Trace = Ap Trace [Trace] | Name Trace String | Root

data Ra = Ra Trace

(Bool, Bool) $\Rightarrow$ R (R Bool, R Bool)

let t = Name Root "True"

f = Name Root "False"

p = Ap Root [Name Root "(", t, f]

in R (R True t, R False f) p

(True, False) $\Rightarrow$

Wrapping of a Redex

data Trace = ... | Sat Trace Trace

not False $\Rightarrow$

let $n = \text{Name Root "not"}$

$f = \text{Name Root "False"}$

$R \vee vt = ap_1 (R \text{ not } n) (R \text{ False } f)$

in $R \vee (\text{Sat } vt (\text{Ap Root } [n, f]))$

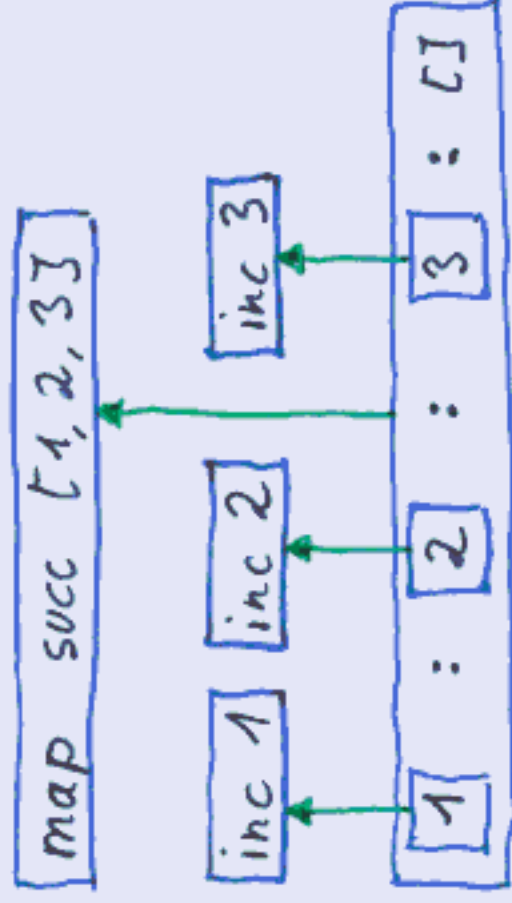
Trusting reduces Trace Size

- reduce information
- reduce memory consumption

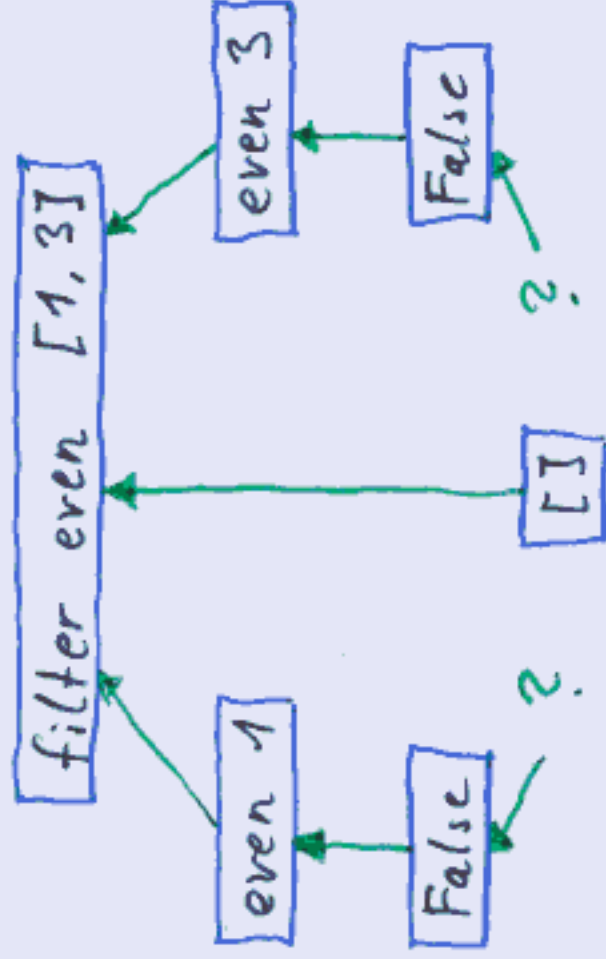


- trust definition of a function
- see only application and result

Trusting Higher-Order Functions

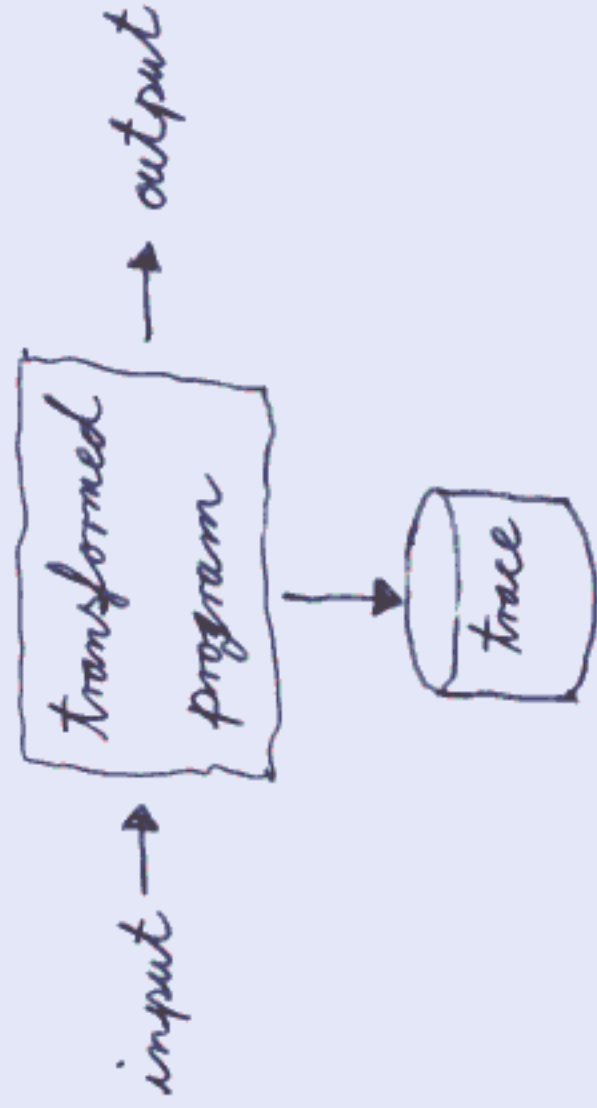


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😞

Incremental Archiving of Trace to File



data Trace = Ap Trace [Trace]

data Trace = T Filepointer

| Name Trace String

mk Ap



| Root

mk Name

| Set Trace Trace

makeRoot

makeSat

Frja

compiler for a subset of Haskell

```
main =  
  let xs = [4*2, 5/0, 3+6]  
  in (head xs, last xs)
```

head (x:xs) = x

last (x:xs) = last xs
last [x] = x

$\Rightarrow$ pattern match failure

main $\Rightarrow (8, \perp)$

4 * 2 $\Rightarrow 8$

head [8, ?, ?] $\Rightarrow 8$

last [8, ?, ?] $\Rightarrow \perp$

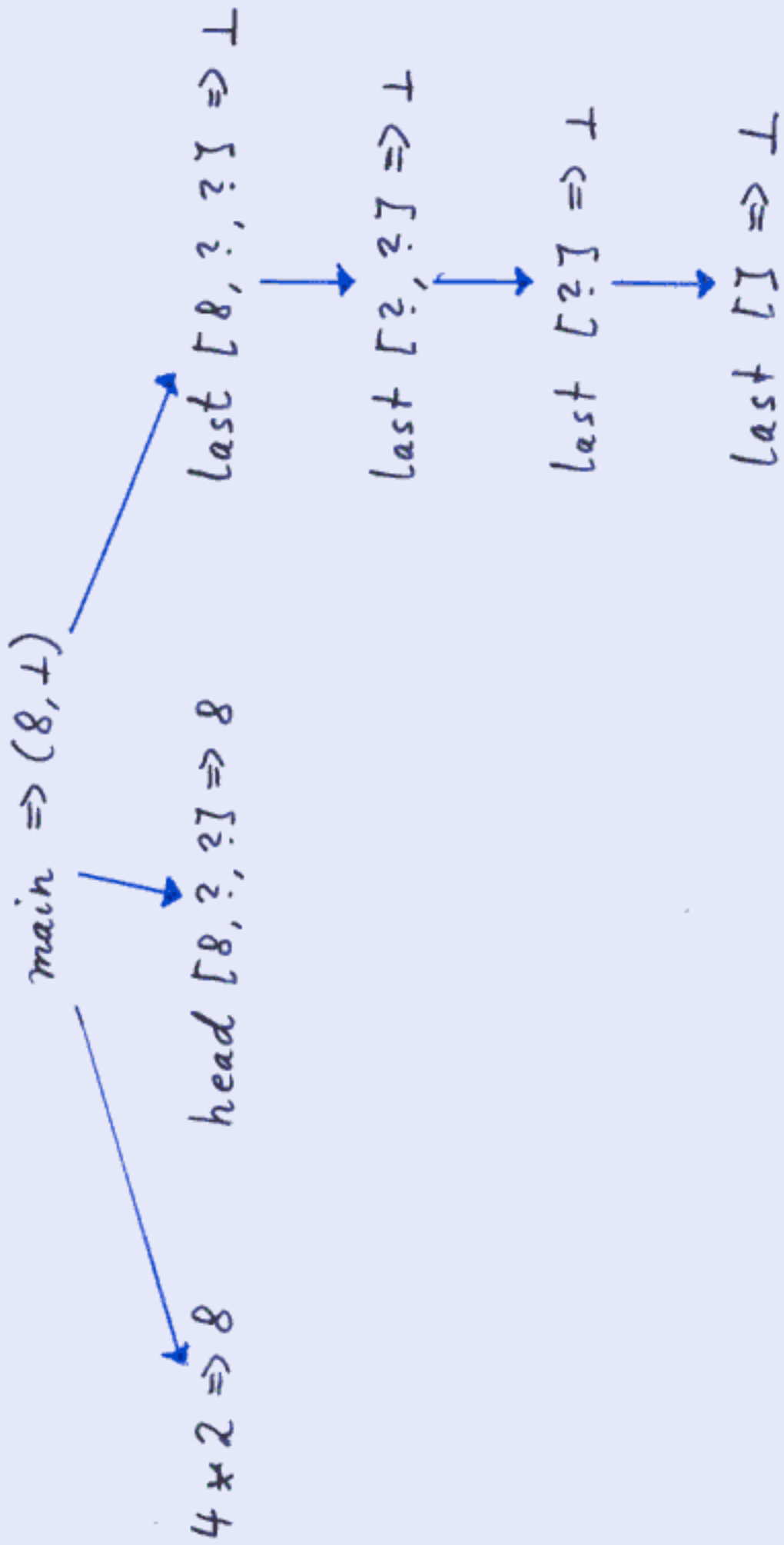
last [?, ?] $\Rightarrow \perp$

last [?] $\Rightarrow \perp$

last [] $\Rightarrow \perp$

Erroneous reduction: last [?] $\Rightarrow \perp$

Enga's Trace



Wrong Subexpressions

translateStatement

{ TableImp

(newTableFunction

where

newIndex = "y",

newEntry = 2,

oldTableFunction = newTableFunction

where

newIndex = "x",

newEntry = 1,

oldTableFunction = implTableEmpty))

?

(Assignment "x" (Compound (Variable "x") Minus (Variable "y"))))

⇒

([Lod 1, Lod 1, Sb, Sto 1], 4)

Flood

Haskell library

```
import Observe
```

```
main = print 0 $
```

```
let xs = [4*2, 5/0, 3+6]
```

```
in (head xs
```

```
, last (observe "arg" xs))
```

```
head (x:xs) = x
```

```
last = observe "last" last'
```

```
last' (x:xs) = last' xs
```

```
last' [x] = x
```

```
arg:
```

```
- :: - :: - :: []
```

```
last:
```

```
{ \(- :: - :: - :: []) -> \
```

```
, \(- :: - :: - :: []) -> \
```

```
, \(- :: - :: - :: []) -> \
```

```
, \[] -> \
```

```
}
```

Modification of a Program for Good

- instances of Observable for own data types
- observation not just simple annotation (function, infix operator)
- new errors may be introduced
- + may be left in program

Free Variables of Locally Defined Functions

Exja:

tableRead
" " ^Y
(TableImp
 (new Table Function

where

new Index = "x",

new Entry = 1

old Table Function = impl (Table Empty))

⇒

Just 1

Flat:

tableRead "y" (TableImp new Table Function)

↓ tableInsert "x" 1 (TableImp impl Table Empty)

Flowl:

-- move val

{ \ 8 -> Draw }

{ \ 8 -> Win }

Conclusions from Comparison

- all systems useful for debugging
- Sjogja's trace might be constructed from Flat's trace
- Integration of Sjogja and Flat feasible
- Hood is rather different

Summary of Flat

- phases
 1. collection of information during computation
 2. browsing of information
- usage
 - start at output / error message / interruption point
 - go backwards through viewing parent nodes
 - inspect arbitrary subexpressions
 - jump to source code positions
- implementation by program transformation
- tracing reduces trace size

Future Work

Implementation

- incrementally archive trace to file
- handle full Haskell 98
- portable variant

General

- how handle I/O, continuation passing style, ...
- strategies for locating errors
- how, understand "a program"?

<http://www.cs.york.ac.uk/fp/ART>