

Verifying Heap-manipulating Recursive Procedures Using Cyclic Proof

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Introduction

- Started as an RA in late May 2014
- Boosting Automated Verification Using Cyclic Proof (EPSRC Grant, James Brotherston PI)
 - Developing a cyclic proof theory for program verification
 - Implementing it in the `CYCLIST` automatic verifier
- My work so far
 - Extending the theoretical framework to verify (a reasonable class of) procedural programs
 - + some implementation

Program Verification with Separation Logic

We use a Hoare-style reasoning system^{1,2} where

- assertions are formulas of *separation logic*:

Terms $t ::= \text{nil} \mid x \mid y \mid \dots$

Formulas $F, G ::= \text{emp} \mid x \overset{f}{\mapsto} t \mid F * G \mid \dots$ (classical predicate logic)

whose models are heaps (with variable stores)

- Hoare triples $\{F\} C \{G\}$ assert program correctness
- Proof rules allow for symbolic execution and *local* reasoning

$$\frac{\vdash \{x \overset{f}{\mapsto} t * F\} C \{G\}}{\vdash \{x \overset{f}{\mapsto} t' * F\} x.f := t; C \{G\}} \text{ (fld-write)} \qquad \frac{\vdash \{G\} C \{H\}}{\vdash \{G * F\} C \{H * F\}} \text{ (frame)}$$

¹ P. O'Hearn, J. Reynolds, H. Yang: Local Reasoning about Programs that Alter Data Structures. CSL 2001

² J. Berdine, C. Calcagno, P. O'Hearn: Symbolic Execution with Separation Logic. APLAS 2005

Reasoning About Inductive Data Structures

- The logic also makes use of *inductive predicates*

$$\begin{array}{ll}
 x = y \wedge \text{emp} \Rightarrow \text{ls}(x, y) & x = \text{nil} \wedge \text{emp} \Rightarrow \text{bt}(x) \\
 \exists z. x \xrightarrow{\text{next}} z * \text{ls}(z, y) \Rightarrow \text{ls}(x, y) & \exists y, z. x \xrightarrow{1, r} (y, z) * \text{bt}(y) * \text{bt}(z) \Rightarrow \text{bt}(x)
 \end{array}$$

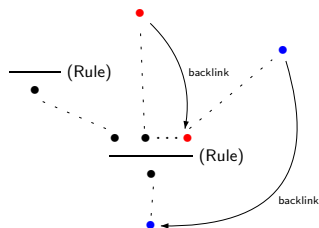
- We incorporate proof rules for unfolding these predicates

$$\frac{\vdash \{\Gamma(t_1 = t_2 \wedge \text{emp})\} C \{F\} \quad \vdash \{\Gamma(\exists z. t_1 \xrightarrow{\text{next}} z * \text{ls}(z, t_2))\} C \{F\}}{\vdash \{\Gamma(\text{ls}(t_1, t_2))\} C \{F\}} \text{ (unfold)}$$

which may then allow further symbolic execution rules to fire

- Many automatic verifiers use a fixed set of inductive predicates
- CYCLIST works with *general* (i.e. user-defined) predicates

The Cyclic Proof Technique



- In standard proof theory, proofs are derivation *trees*
- In cyclic proof theory, we allow cycles in derivations
 - **global soundness**: some inductive predicate is unfolded infinitely often along each infinite path

The State of CYCLIST in May 2014

- A framework and implementation for proving:
 - separation logic entailments³
 - safety/termination of simple `while` programs^{4,5}

Branching Conditions $B ::= \star \mid t = t \mid t \neq t$

Program Commands $C ::= \epsilon \mid x := t; C \mid x := y.f; C \mid x.f := y; C \mid \text{new}(f); C \mid \text{free}(x); C \mid \text{if } B \{ C \} \text{ else } \{ C \}; C \mid \text{while } B \{ C \}; C$

- Loops can be symbolically executed in a uniform way

$$\frac{\vdash \{ [B] \wedge F \} C; \text{while } B \{ C \}; C' \{ G \} \quad \vdash \{ [\bar{B}] \wedge F \} C' \{ G \}}{\vdash \{ F \} \text{while } B \{ C \}; C' \{ G \}}$$

- Loop termination is proved through back-linking

³ J. Brotherston: Formalised Inductive Reasoning in the Logic of Bunched Implications. SAS 2007

⁴ J. Brotherston, R. Bornat, C. Calcagno: Cyclic proofs of program termination in separation logic. POPL 2008

⁵ J. Brotherston, N. Gorigiannis: Cyclic Abduction of Inductively Defined Safety and Termination Preconditions. SAS 2014

Worked Example

(Deallocating a Linked List)

```
// pre: ls(x, nil)
while x ≠ nil { t := x.nxt; free(x); x := t; }
// post: emp
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$$\begin{array}{c}
 \frac{}{\vdash \{ls(x, nil)\} \text{ while } \dots \{emp\}} \\
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 \hline
 \vdash \left\{ \begin{array}{l} x \xrightarrow{\text{nxt}} t \\ * ls(t, nil) \end{array} \right\} \text{ free}(x) \{emp\} \\
 \hline
 \vdash \left\{ \begin{array}{l} x \xrightarrow{\text{nxt}} y \\ * ls(y, nil) \end{array} \right\} t := \dots \{emp\} \\
 \hline
 \frac{}{\vdash \left\{ \begin{array}{l} x \neq nil \\ \wedge x \neq nil \\ \wedge emp \end{array} \right\} t := \dots \{emp\}} \quad \frac{}{\vdash \left\{ \begin{array}{l} x = nil \\ \wedge ls(x, nil) \end{array} \right\} \in \{emp\}} \\
 \hline
 \vdash \left\{ \begin{array}{l} x \neq nil \\ \wedge ls(x, nil) \end{array} \right\} t := \dots \{emp\} \quad \frac{}{\vdash \{ls(x, nil)\} \text{ while } \dots \{emp\}}
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 \hline
 \frac{}{\vdash \left\{ \begin{array}{l} x \neq nil \\ \wedge ls(x, nil) \end{array} \right\} t := \dots \{emp\}} \quad (\text{unfold}) \quad \frac{}{\vdash \left\{ \begin{array}{l} x = nil \\ \wedge ls(x, nil) \end{array} \right\} \in \{emp\}} \\
 \hline
 \vdash \{ls(x, nil)\} \text{ while } \dots \{emp\}
 \end{array}$$

Adding Procedures to the Proof System

- Extend the syntax (and operational semantics)

Proc. Decl. `proc p(x) {C}` (C must not modify parameters x)
 Commands $C ::= \dots \mid p(\mathbf{t}); C$ (arguments \mathbf{t} passed by *value*)

- Add new proof rules

$$\text{(proc-unfold): } \frac{\vdash \{F\} C \{G\}}{\vdash \{F\} p(\mathbf{x}) \{G\}} \left(\begin{array}{l} \text{body}(p) = C, \text{ params}(p) = \mathbf{x} \\ \text{locals}(p) \cap (\text{fv}(F) \cup \text{fv}(G)) = \emptyset \end{array} \right)$$

$$\text{(proc-call): } \frac{\vdash \{H\} p(\mathbf{t}) \{J\} \quad \vdash \{J * F\} C \{G\}}{\vdash \{H * F\} p(\mathbf{t}); C \{G\}} \quad \text{(param-subst): } \frac{\vdash \{F\} p(\mathbf{t}) \{G\}}{\vdash \{F[t/x]\} p(\mathbf{t})[t/x] \{G[t/x]\}}$$

- Fits very easily into the cyclic proof framework.
 - Proof rule are 'standard' Hoare logic for procedures
 - Symbolic execution rule has built-in framing

Tracing Predicates in Procedure Calls

(Interlude)

$$(\text{proc-call}): \frac{\vdash \{H\} p(\mathbf{t}) \{J\} \quad \vdash \{J * F\} C \{G\}}{\vdash \{H * F\} p(\mathbf{t}); C \{G\}}$$

We trace predicates:

Tracing Predicates in Procedure Calls

(Interlude)

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We trace predicates:

- either through the **procedure precondition**

Tracing Predicates in Procedure Calls

(Interlude)

$$(\text{proc-call}): \frac{\vdash \{H\} p(\mathbf{t}) \{J\} \quad \vdash \{J * F\} C \{G\}}{\vdash \{H * F\} p(\mathbf{t}); C \{G\}}$$

We trace predicates:

- either through the **procedure precondition**
- or through the **frame** (bypassing the procedure)

Worked Example

(Recursively Deallocating a Binary Tree)

```
// pre: bt(x)
delTree(x) {if x ≠ nil { lt := x.l; rt := x.r; free(x); delTree(lt); delTree(rt); }}
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 \frac{}{\vdash \{ \text{bt}(1t) \} \text{delTree}(1t) \{ \text{emp} \}} \text{(param)} \quad \frac{}{\vdash \{ \text{emp} * \text{bt}(rt) \} \text{delTree}(rt); \dots \{ \text{emp} \}} \text{(proc-call)} \\
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 \frac{}{\vdash \left\{ \begin{array}{l} x \neq \text{nil} \wedge x \xrightarrow{1, r} 1t, rt * \\ \text{bt}(1t) * \text{bt}(rt) \end{array} \right\} \text{free}(x); \dots \{ \text{emp} \}} \\
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 \frac{}{\vdash \left\{ \begin{array}{l} x \neq \text{nil} \\ \wedge \text{bt}(x) \end{array} \right\} 1t := \dots \{ \text{emp} \}} \quad \frac{}{\vdash \left\{ \begin{array}{l} x = \text{nil} \\ \wedge \text{bt}(x) \end{array} \right\} \in \{ \text{emp} \}} \\
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 \frac{\vdash \{ \text{bt}(1\text{t}) \} \text{delTree}(1\text{t}) \{ \text{emp} \} \text{(param)} \quad \frac{\vdash \{ \text{bt}(\text{rt}) \} \text{delTree}(\text{rt}) \{ \text{emp} \} \quad \vdash \{ \text{emp} * \text{emp} \} \in \{ \text{emp} \}}{\vdash \{ \text{emp} * \text{bt}(\text{rt}) \} \text{delTree}(\text{rt}); \dots \{ \text{emp} \}} \text{(proc-call)}}{\vdash \{ \text{bt}(1\text{t}) \} \text{delTree}(1\text{t}) \{ \text{emp} \} \text{(proc-call)}} \\
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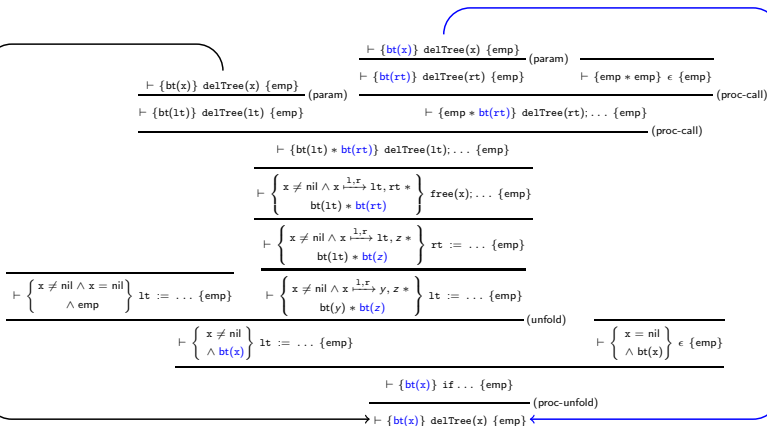
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How to Account for the Effects of Procedures?

(programs for which we *should* be able to prove termination)

```
// pre:  $x \xrightarrow{\text{val}} v * \text{ls}(v, \text{nil})$   
proc delHead(x) { l := x.val; if l ≠ nil { y := l.nxt; free(l); x.val := y; } }  
// post:  $\exists w. x \xrightarrow{\text{val}} w * \text{ls}(w, \text{nil})$ 
```

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// post:  $\exists w. x \overset{\text{val}}{\mapsto} w * \text{ls}(w, \text{nil})$ 

// pre:  $x \overset{\text{val}}{\mapsto} v * \text{ls}(v, \text{nil})$ 
while v ≠ nil { delHead(x); v := x.val; }           // terminates!
// post:  $x \overset{\text{val}}{\mapsto} \text{nil}$ 

```

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// pre: x  $\xrightarrow{\text{val}}$  v * ls(v, nil)
while v  $\neq$  nil { delHead(x); v := x.val; } // terminates!
// post: x  $\xrightarrow{\text{val}}$  nil
```

$$\begin{array}{c}
 \text{(proof of procedure)} \\
 \vdots \\
 \vdots \\
 \vdots \\
 \hline
 \vdash \left\{ \begin{array}{l} x \xrightarrow{\text{val}} v \\ * \text{ls}(v, \text{nil}) \end{array} \right\} \text{delHead}(x) \left\{ \begin{array}{l} \exists w. x \xrightarrow{\text{val}} w \\ * \text{ls}(w, \text{nil}) \end{array} \right\} \vdash \left\{ \begin{array}{l} \exists w. x \xrightarrow{\text{val}} w \\ * \text{ls}(w, \text{nil}) \end{array} \right\} v := x.\text{val}; \dots \left\{ x \xrightarrow{\text{val}} \text{nil} \right\} \\
 \hline
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 \vdots \\
 \vdots \\
 \vdots \\
 \hline
 \vdash \left\{ \begin{array}{l} v = \text{nil} \wedge \\ x \xrightarrow{\text{val}} v * \text{ls}(v, \text{nil}) \end{array} \right\} \in \left\{ x \xrightarrow{\text{val}} \text{nil} \right\} \\
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 \end{array}
 \quad \text{(proc-call)}$$

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// post:  $\exists w. x \xrightarrow{\text{val}} w * \text{ls}(w, \text{nil})$ 

// pre:  $x \xrightarrow{\text{val}} v * \text{ls}(v, \text{nil})$ 
while v ≠ nil { delHead(x); v := x.val; } // terminates!
// post:  $x \xrightarrow{\text{val}} \text{nil}$ 

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```

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proc delHead(x) { l := x.val; if l  $\neq$  nil { y := l.nxt; free(l); x.val := y; } }
// post:  $\exists w. x \xrightarrow{\text{val}}$  w * ls(w, nil)

// pre: x  $\xrightarrow{\text{val}}$  v * ls(v, nil)
while v  $\neq$  nil { delHead(x); v := x.val; } // terminates!
// post: x  $\xrightarrow{\text{val}}$  nil

```

$$\begin{array}{c}
 \text{(proof of procedure)} \\
 \vdots \\
 \vdots \\
 \vdots \\
 \hline
 \vdash \left\{ \begin{array}{l} x \xrightarrow{\text{val}} v \\ * \text{ls}(v, \text{nil}) \end{array} \right\} \text{delHead}(x) \left\{ \begin{array}{l} \exists w. x \xrightarrow{\text{val}} w \\ * \text{ls}(w, \text{nil}) \end{array} \right\} \vdash \left\{ \begin{array}{l} \exists w. x \xrightarrow{\text{val}} w \\ * \text{ls}(w, \text{nil}) \end{array} \right\} v := x.\text{val}; \dots \left\{ x \xrightarrow{\text{val}} \text{nil} \right\} \\
 \hline
 \vdash \left\{ \begin{array}{l} v \neq \text{nil} \wedge \\ x \xrightarrow{\text{val}} v * \text{ls}(v, \text{nil}) \end{array} \right\} \text{delHead}(x); \dots \left\{ x \xrightarrow{\text{val}} \text{nil} \right\} \\
 \vdots \\
 \vdots \\
 \vdots \\
 \hline
 \vdash \left\{ \begin{array}{l} v = \text{nil} \wedge \\ x \xrightarrow{\text{val}} v * \text{ls}(v, \text{nil}) \end{array} \right\} \in \left\{ x \xrightarrow{\text{val}} \text{nil} \right\} \\
 \hline
 \vdash \left\{ x \xrightarrow{\text{val}} v * \text{ls}(v, \text{nil}) \right\} \text{while} \dots \left\{ x \xrightarrow{\text{val}} \text{nil} \right\} \leftarrow
 \end{array}$$

(proc-call)

Making Use of Explicit Approximations

Syntax and Semantics

- We need to identify (label) approximants explicitly:

Formulas $F, G ::= \dots \mid P_\alpha(\mathbf{t}) \mid \dots$

$P_\alpha(\mathbf{t})$ is interpreted in the α^{th} approximant

- We also make use of sets Ω of constraints $\beta < \alpha$
- We combine constraints with formulas (and allow existential quantification over labels):

Constrained Formulas $\phi, \psi ::= \exists \alpha . \Omega : F$

Models for constrained formulas are tuples (ρ, s, h) of label-to-ordinal valuations, variable stores and heaps

Making Use of Explicit Approximations

Proof Rules and Tracing

- Hoare triples $\{\phi\} C \{\psi\}$ now use constrained formulas
- Predicate unfolding introduces new labels and constraints, e.g.

$$\frac{\vdash \{\exists \alpha . \Omega : t_1 = t_2 \wedge \text{emp} * F\} C \{\psi\} \quad \vdash \left\{ \begin{array}{l} \exists \alpha \cup \{\beta\} . \Omega \cup \{\beta < \alpha\} : \\ \exists v . t_1 \xrightarrow{\text{next}} v * \text{ls}_\beta(v, t_2) * F \end{array} \right\} C \{\psi\}}{\vdash \{\exists \alpha . \Omega : \text{ls}_\alpha(t_1, t_2) * F\} C \{\psi\}} \quad (\beta \text{ fresh})$$

- We trace label α in conclusions to label β in premises:

$$\frac{\dots \vdash \{\chi\} C_2 \{\xi\} \quad \dots \quad \beta \in \text{labels}(\chi), \chi = \exists \beta . \Omega_2 : G}{\vdash \{\phi\} C_1 \{\psi\} \quad \alpha \in \text{labels}(\phi), \phi = \exists \alpha . \Omega_1 : F}$$

whenever we can infer $\beta \leq \alpha$ from Ω_2

- If also $\beta < \alpha$ then the trace progresses (cf. rule above)
- We must also be able to rename labels and ‘frame’ constraints

How to Account for the Effects of Procedures

```
// pre:  $v \neq \text{nil} \wedge x \xrightarrow{\text{val}} v * \text{ls}_\alpha(v, \text{nil})$   
proc delHead(x) { l := x.val; if l  $\neq$  nil { y := l.nxt; free(l); x.val := y; } }  
// post:  $\exists \beta < \alpha : \exists w. x \xrightarrow{\text{val}} w * \text{ls}_\beta(w, \text{nil})$ 
```

How to Account for the Effects of Procedures

```

// pre: v ≠ nil ∧ x  $\xrightarrow{\text{val}}$  v * ls $_{\alpha}$ (v, nil)
proc delHead(x) { l := x.val; if l ≠ nil { y := l.nxt; free(l); x.val := y; } }
// post: ∃β < α : ∃w. x  $\xrightarrow{\text{val}}$  w * ls $_{\beta}$ (w, nil)

// pre: x  $\xrightarrow{\text{val}}$  v * ls $_{\alpha}$ (v, nil)
while v ≠ nil { delHead(x); v := x.val; } // provably terminates!
// post: x  $\xrightarrow{\text{val}}$  nil

```

(proof of procedure)

$$\begin{array}{c}
 \vdots \\
 \vdots \\
 \vdots \\
 \hline
 \vdash \left\{ \begin{array}{l} v \neq \text{nil} \wedge \\ x \xrightarrow{\text{val}} v \\ * \text{ls}_{\alpha}(v, \text{nil}) \end{array} \right\} \text{delHead}(x) \left\{ \begin{array}{l} \exists \beta < \alpha : \\ \exists w. x \xrightarrow{\text{val}} w \\ * \text{ls}_{\beta}(w, \text{nil}) \end{array} \right\} \vdash \left\{ \begin{array}{l} \exists \beta < \alpha : \\ \exists w. x \xrightarrow{\text{val}} w \\ * \text{ls}_{\beta}(w, \text{nil}) \end{array} \right\} v := x.\text{val}; \dots \left\{ x \xrightarrow{\text{val}} \text{nil} \right\} \\
 \hline
 \vdash \left\{ \begin{array}{l} v \neq \text{nil} \wedge \\ x \xrightarrow{\text{val}} v * \text{ls}_{\alpha}(v, \text{nil}) \end{array} \right\} \text{delHead}(x); \dots \left\{ x \xrightarrow{\text{val}} \text{nil} \right\} \\
 \vdots \\
 \vdots \\
 \hline
 \vdash \left\{ \begin{array}{l} v = \text{nil} \wedge \\ x \xrightarrow{\text{val}} v * \text{ls}_{\alpha}(v, \text{nil}) \end{array} \right\} \in \left\{ x \xrightarrow{\text{val}} \text{nil} \right\} \\
 \hline
 \vdash \left\{ x \xrightarrow{\text{val}} v * \text{ls}_{\alpha}(v, \text{nil}) \right\} \text{while} \dots \left\{ x \xrightarrow{\text{val}} \text{nil} \right\}
 \end{array}$$

(relabel)
(wk-constr)

(proc-call)

Conclusions

- Existing cyclic proof framework can be extended to handle procedures in a relatively straightforward way
- But previous implicit tracing strategy must be refined
- A much greater class of programs can now be verified
- Implementation is ongoing work