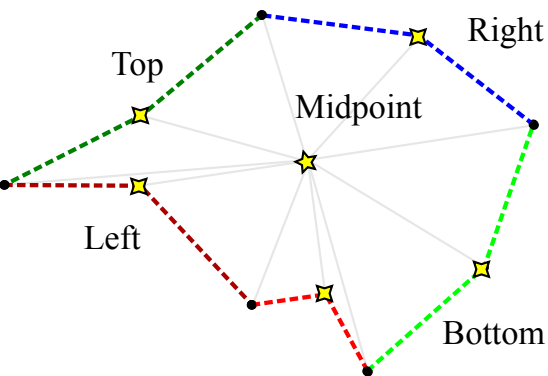
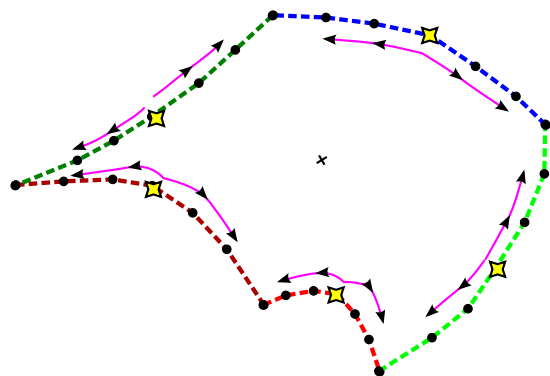


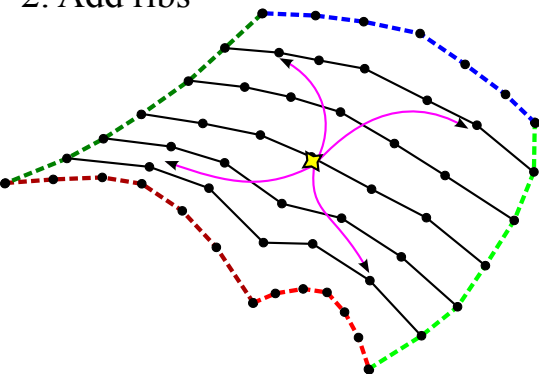
0: Raw face and edges



1. Refine the edges



2. Add ribs



Finish: Triangulate

