From LIDL⁻ to Timed Automata

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From LIDL− to Timed Automata∗

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Abstract

LIDL− is a decidable fragment of Interval Duration Logic with Located Constraints, an expressive subset of dense-time Duration Calculus. It has been claimed that, for any LIDL− formula D, a timed automaton can be constructed which accepts the models of D. However, the proposed construction is incomplete and has not been proved effective. In this paper, we prove the effective construction of equivalent timed automata from LIDL− formulae.

1 Introduction

LIDL− [21] is a decidable fragment of Interval Duration Logic with Located Constraints, an expressive propositional subset of dense-time Duration Calculus (DC) [32, 31]. LIDL− is interpreted on finite timed state sequences [14, 4]. The decidability of LIDL− is obtained by disallowing the DC duration operator (∫) and restricting timing constraints to a particular form, called located constraints. A located constraint is a formula of the form P ∼ ℓ ∼ c, where P is the anchor proposition, ℓ denotes the elapsed time in a sequence, ∼ is a relational operator and c ∈ N is a constant. The LIDL− formula P ∼ ℓ ∼ c holds in a sequence where the time elapsed between the last time a (previous) state satisfying P was entered, and the time the current state was entered, satisfies the constraint (∼ c). LIDL− inherits all other DC operators, such as the chop operator (∇) [19, 26] and quantification over propositional variables. This allows LIDL− to express a large and practically relevant class of timing constraints (for instance, most of the well-known requirements patterns of [25] can be naturally expressed in LIDL−). In addition, LIDL− includes a past operator, ⊡ (“sometime in the past”), which extends the satisfiability of LIDL− formulae to previously observed states in the sequence.

A translation from LIDL− to deterministic event-recording timed automaton (ERA) [2] is outlined in [21]. (Moreover, LIDL− and ERA are claimed to be equally expressive.) Given an LIDL− formula D, each located constraint in D is replaced by an “untimed” formula that preserves the state-based semantics but omit timing constraints. This formula includes a fresh propositional variable that witnesses the last state of the constrained sequence, and will help to recover the timing constraint in the final automaton. It is claimed that, this reduction yields a formula D in Quantified Discrete Duration Calculus (QDDC) [22], for which it is known that an equivalent finite state automaton (FSA), A(D), can be effectively constructed (the alphabet of A(D) is the set of all different valuations for propositional variables in D, and the language accepted by A(D) is the set of state sequences satisfying D).

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Finally, [21] proposes to convert the $A(D)$ into an ERA $A(D)$, by recovering the timing constraints which were lost during the untimed reduction to QDDC. This is achieved by adding one clock $x_i$ for each located constraint $P_i \sim \ell \sim_i c_i$ in $D (i : 1..n)$, by resetting $x_i$ whenever $P_i$ holds, and by testing $x_i \sim_i c_i$ whenever the last state of a constrained (sub)sequence is found in the input word (the witnesses added during the untimed reduction help to identify the transitions where clocks must be tested).

The existence of $A(D)$ implies the decidability of LIDL$^-$, because the reachability problem is decidable for ERA [3, 2]. Thus, [21] lays the foundation for automatic verification of LIDL$^-$ properties via observers [20], and contributes to a line of research that has identified decidable subsets of DC that are suitable for model-checking [6, 15, 29, 17]. However, the construction of $A(D)$, as described in [21], is incomplete and has not been proved effective. In particular, no procedure was given to identify the transitions where clocks must be reset. We note that, this cannot be trivially inferred from the structure of the $A(D)$, because the anchor propositions ($P_i, i : 1..n$) may refer to previous states in the input sequence. In addition, the past operator $\triangledown$ is not defined in QDDC. Thus, the untimed formula, which is obtained after substitution of located constraints, is not a QDDC formula. Moreover, no trivial characterization of $\triangledown$ seems to exist in terms of QDDC operators and (currently) there are no available tools that can automatically generate the FSA $A(D)$. (As a final remark, by definition, $A(D)$ is not an ERA. For each symbol $a$ in the alphabet of an event-recording automaton, a clock $x_a$ is given which measures the time since the last occurrence of $a$ in the input word [3]. Instead, clocks in $A(D)$ are associated with located constraints, s.t. $x_i$ measures the time since the last position in the input word where $P_i$ was true. Each $P_i$ is actually a LTL [23, 16] formula on the automaton’s alphabet, and thus $A(D)$ should be considered a formula-recording timed automaton [2, page 8]. Nonetheless, the class of formula-recording timed automata is a generalization of ERA, which preserves closure under Boolean operations (hence, both classes are determinizable), and preserves the decidability and complexity of the reachability problem.)

**Contribution.** We prove the effective construction of equivalent timed automata from LIDL$^-$ formulae. We observe that, the extension of QDDC with $\triangledown$, QDDC$\triangledown$, can be easily encoded in Weak Second Order Theory of 1 Successor (WS1S) [7, 8, 30]. Hence, we know that equivalent FSA can be effectively constructed (future versions of the DCVALID tool [22], which currently translates pure QDDC formulae to automata, could support this extension). Following the approach in [21], we define an untimed reduction from LIDL$^-$ to QDDC$\triangledown$. However, in contrast to [21], we define a QDDC$\triangledown$ formula that includes witnesses for both, the states where anchors are true and the final states of constrained sequences. In this way, we are able to construct an equivalent FSA that allows a simple and effective translation to deterministic timed automata (in particular, in the class of formula-recording automata that we mentioned before).

We also introduce the logic LIDL$^-\Delta$, a variant of LIDL$^-$ where the use of $\triangledown$ is disallowed and timing constraints take the form of future located constraints. Future located constraints are formulae of the form $P_i\Delta_{\sim c}$, which define sequences where $P$ holds in the first state but nowhere else except possibly in the last state, and where the time elapsed in the sequence satisfies the constraint ($\sim c$). With trivial modifications, the translation from LIDL$^-$ to timed automata applies also to LIDL$^-\Delta$. Thus, we prove that LIDL$^-\Delta$ is decidable. However, in contrast to LIDL$^-$, the absence of $\triangledown$ and past located constraints allows LIDL$^-\Delta$ to be reduced directly to pure QDDC, and thus, the DCVALID tool [22] can be used to generate the equivalent FSA. Moreover, and at least for the class of timing constraints that are commonly found in practice, LIDL$^-\Delta$ seems as expressive as LIDL$^-$.  

**Outline.** Section 2 recalls the syntax and semantics of LIDL$^-$. Section 3 proves the decidability of LIDL$^-$. Section 4 introduces the logic LIDL$^-\Delta$. We conclude this paper in Section 5, with a comparative discussion on the expressive power of LIDL$^-$, LIDL$^-\Delta$, and other related logics.
2 The logic LIDL−

This section introduces the syntax and semantics of LIDL−, as originally defined in [21].

Preliminaries. Let \( \mathbb{P} \) be a set of propositional variables. A state over \( \mathbb{P} \) is an element of \( 2^\mathbb{P} \). A finite
timed state sequence over \( \mathbb{P} \) of length \( n > 0 \) \((n \in \mathbb{N})\) is a sequence of pairs \( \theta = (s_0, t_0) \ldots (s_{n-1}, t_{n-1}) \),
where (1) \( \sigma(\theta) = s_0 s_1 \ldots s_{n-1} \) is a state sequence, s.t. \( s_i \in 2^\mathbb{P} \) for all \( i : 0..n-1 \); (2) \( \tau(\theta) = t_0 t_1 \ldots t_{n-1} \) is a sequence of time instants, s.t. \( t_i \in \mathbb{R}^+ \) for all \( i : 0..n-1 \), \( t_0 = 0 \) and \( t_i \leq t_{i+1} \) for all \( i : 0..n-2 \); and (3) a unique state \( \sigma(t) \) is identified with every instant \( t \in \mathbb{R}^+ \), s.t. \( \sigma(t) = s_i \) for all \( t_i \leq t < t_{i+1} \), \( i : 0..n-2 \), and \( \sigma(t) = s_{n-1} \) for all \( t_{n-1} \leq t \).

Let \( \theta \) be a timed state sequence of length \( n \), as described above. The length of \( \theta \) is denoted \(|\theta|\); the \( i^{th} \) element of \( \theta \) is denoted \( \theta_i = (s_i, t_i) \); the set of intervals of \( \theta \) is denoted \( I(\theta) = \{ [i, j] | i, j : 0..n-1, i \leq j \} \) and subsequences of \( \theta \) are denoted \( \theta_{[i,j]} = \theta_i \ldots \theta_j \), for any \([i,j] \in I(\theta)\). This notation extends to sequences of states and time instants. We use \( p \in \theta_i \) to denote \( p \in s_i \), for any \( p \in \mathbb{P} \). The elapsed time in a subsequence \( \theta_{[i,j]} \) is given by \( \delta(\theta_{[i,j]}) = t_j - t_i \).

Let \( \mathbb{V} \) be any set of propositional variables. Let \( s \) be a state, \( \omega = \omega_0 \ldots \omega_n \) be a state sequence, and \( \mathcal{L} \) a set of state sequences. The projection of \( s \), \( \omega \) and \( \mathcal{L} \) over \( \mathbb{V} \) is given by (resp.) \( [s]_\mathbb{V} = s \cap \mathbb{V} \), \( [\omega]_\mathbb{V} = [\omega_0]_\mathbb{V} \ldots [\omega_n]_\mathbb{V} \) and \( [\mathcal{L}]_\mathbb{V} = \{ [\omega]_\mathbb{V} | \omega \in \mathcal{L} \} \). These definitions extend to timed state sequences.

Syntax and semantics. A proposition \( P \) over \( \mathbb{P} \) is defined by the grammar:

\[
P ::= 0 \mid 1 \mid p \mid \neg P \mid P \land P \mid \ominus P
\]

where \( p \in \mathbb{P} \). A proposition is interpreted over a timed state sequences, \( \theta \), and a position \( i : 0..|\theta| - 1 \), as follows.

\[
\begin{align*}
\langle \theta, i \rangle & \neq 0 \\
\langle \theta, i \rangle & \models p \quad \text{iff} \quad p \in \theta_i \\
\langle \theta, i \rangle & \models \neg P \quad \text{iff} \quad \langle \theta, i \rangle \neq P \\
\langle \theta, i \rangle & \models P_1 \land P_2 \quad \text{iff} \quad \langle \theta, i \rangle \models P_1 \text{ and } \langle \theta, i \rangle \models P_2 \\
\langle \theta, i \rangle & \models \ominus P \quad \text{iff} \quad i > 0 \text{ and } \langle \theta, i-1 \rangle \models P \\
\end{align*}
\]

Informally, \( \ominus P \) holds in the current state if \( P \) holds in the previous state. As usual, we define \( 1 \equiv \neg 0 \), \( P_1 \lor P_2 \equiv \neg (\neg P_1 \land \neg P_2) \), \( P_1 \Rightarrow P_2 \equiv \neg P_1 \lor P_2 \) and \( P_1 \Leftrightarrow P_2 \equiv (P_1 \Rightarrow P_2) \land (P_2 \Rightarrow P_1) \). Events can also be defined in terms of propositions. For instance, the following propositions denote that the truth value of \( P \) has changed in the current state (w.r.t. the previous state, if any).

\[
\uparrow P \equiv (\ominus \neg P) \land P \quad \downarrow P \equiv (\ominus P) \land \neg P \quad \uparrow P \equiv (\neg \ominus P) \land P \quad \downarrow P \equiv (\neg \ominus \neg P) \land \neg P
\]

A LIDL− formula \( D \) over \( \mathbb{P} \) is defined by the grammar:

\[
D ::= [P]^0 \mid [P] \mid D \ominus D \mid D \land D \mid \neg D \mid \exists p.D \mid D^\ast \mid \eta \sim c \mid \Sigma P \sim c \mid \ominus D \mid P \sim \ell \sim c
\]

where \( c \in \mathbb{N} \) is a constant; \( \sim \in \{<, >, =, \leq, \geq\} \); \( P \) is a proposition and \( p \in \mathbb{P} \). Formulae of the form \( P \sim \ell \sim c \) are referred to as located constraints, where \( P \) is the anchor. All variables in anchors must be free (i.e., not bound under the scope of quantifiers). A LIDL− formulae is interpreted over a timed state sequence, \( \theta \), and an interval \([i,j]\), as follows.
\[ \langle \theta, [i, j] \rangle \not\in false \]
\[ \langle \theta, [i, j] \rangle = \lbrack P \rbrack^0 \quad \text{iff} \quad i = j \text{ and } \langle \theta, i \rangle \models P \]
\[ \langle \theta, [i, j] \rangle = \lbrack P \rbrack \quad \text{iff} \quad i < j \text{ and for all } t, i \leq t < j, \langle \theta, t \rangle \models P \]
\[ \langle \theta, [i, j] \rangle = D_1 \sim D_2 \quad \text{iff} \quad i = j \text{ and there is a } m, i \leq m \leq j, \text{ s.t.} \]
\[ \langle \theta, [i, m] \rangle \models D_1 \text{ and } \langle \theta, [m, j] \rangle \models D_2 \]
\[ \langle \theta, [i, j] \rangle = D_1 \land D_2 \quad \text{iff} \quad \langle \theta, [i, j] \rangle \models D_1 \text{ and } \langle \theta, [i, j] \rangle \models D_2 \]
\[ \langle \theta, [i, j] \rangle = \exists p. D \quad \text{iff} \quad \text{there is a } p\text{-variant of } \theta' \text{ s.t. } \langle \theta', [i, j] \rangle \models D \]
\[ \langle \theta, [i, j] \rangle = D^* \quad \text{iff} \quad \text{there are } i \leq k_1 \leq \ldots \leq k_m \leq j \text{ s.t. } \langle \theta, [k_r, k_{r+1}] \rangle \models D \text{ for all } r : 1..m \]
\[ \langle \theta, [i, j] \rangle = \eta \sim c \quad \text{iff} \quad (j - i) \sim c \]
\[ \langle \theta, [i, j] \rangle = \Sigma P \sim c \quad \text{iff} \quad \langle \Sigma_{k : i, j} \theta_k(P) \rangle \sim c \]
\[ \langle \theta, [i, j] \rangle = \neg D \quad \text{iff} \quad \text{there is a } i', i' \leq i, \text{ s.t. } \langle \theta, [i', j] \rangle \models D \]
\[ \langle \theta, [i, j] \rangle = P \sim \ell \sim c \quad \text{iff} \quad i = j \text{ and there is a } i', i' < i, \text{ s.t. } \delta(\theta, i') \sim c, \langle \sigma(\theta), i' \rangle \models P \text{ and} \]
\[ \langle \sigma(\theta), i'' \rangle \models \neg P \text{ for all } i' < i'' < i \]

The function \( \theta_k(P) \) is defined s.t. \( \theta_k(P) = 1 \) if \( \langle \theta, k \rangle \models P \) and \( \theta_k(P) = 0 \) otherwise. A \( p\)-variant of \( \theta \), where \( p \in P \), is any \( \theta' \) that is undistinguishable from \( \theta \) except (possibly) for the value of \( p \) in the sequence. As usual, we define \( \text{true} \equiv \neg false \), \( D_1 \lor D_2 \equiv \neg(\neg D_1 \land \neg D_2) \), \( D_1 \Rightarrow D_2 \equiv \neg D_1 \lor D_2 \) and \( D_1 \Leftrightarrow D_2 \equiv (D_1 \Rightarrow D_2) \land (D_2 \Rightarrow D_1) \).

Informally, the formula \( \lbrack P \rbrack^0 \) holds if \( P \) holds in the current state and the interval is a singleton. \( \lbrack P \rbrack \) holds in a non-singleton interval where \( P \) holds everywhere in the interval except possibly in the last state. \( D_1 \sim D_2 \) holds in intervals which can be split into a pair of consecutive subintervals (sharing the last and first state) \( D_1 \) holds in the prefix and \( D_1 \) holds in the suffix. \( D^* \) holds if the interval can be divided into any number of consecutive subintervals, where each subinterval satisfies \( D \) (the equivalent of Kleene-star for regular languages). \( \eta \sim c \) holds if the interval has \( \sim c \)-many states. \( \Sigma P \sim c \) holds if the interval has \( \sim c \)-many \( P \)-states (i.e., states where \( P \) holds). \( \langle \neg D \rangle \) holds in an interval which can be extended to the past to satisfy \( D \). \( P \sim \ell \sim c \) holds in a sequence where the time elapsed between the last time a (previous) state satisfying \( P \) was entered, and the time the current state was entered, satisfies the constraint \( \sim c \).

A wealth of other operators can be derived in LIDL\(^-\). In fact, formulae of the form \( \eta \sim c, \Sigma P \sim c \) and \( D^* \) can be defined in terms of \( \lbrack P \rbrack^0, \lbrack P \rbrack \) and \( \exists p. D \) [22]. In this paper, we will use the following derived operators.

\[
\text{unit} \quad \equiv \text{true} \equiv \eta = 1
\]
\[
\lbrack P \rbrack \equiv \text{unit} \lor (\text{unit} \sim \lbrack P \rbrack)
\]
\[
\lbrack P \rbrack^0 \equiv \lbrack P \rbrack \sim \lbrack P \rbrack^0
\]
\[
\Diamond D \equiv \text{true} \sim D \sim \text{true}
\]
\[
\Box D \equiv \neg \Diamond \neg D
\]

**Satisfiability and Validity.** Let \( D \) be a LIDL\(^-\) formula. \( D \) is **satisfiable** if there exists a \( \theta \) s.t. \( \langle \theta, [0, |\theta| - 1] \rangle \models D \). \( D \) is **valid** if it is satisfiable in any \( \theta \). We will use \( \mathcal{L}(D) \) to denote the models of \( D \), \( \mathcal{L}(D) = \{ \theta \mid \theta \models D \} \) (these definitions assume that \( \theta \) and \( D \) are defined over a common set of propositional variables).

**Example.** Consider the example of a mine pump that is able to detect high levels of methane [21]. The requirement “After an occurrence of methane release, the level of methane remains low for at least \( \zeta \) seconds.” can be expressed by the LIDL\(^-\) formula,

\[
D = \Box([\downarrow H]^0 \sim [\neg H] \sim [H]^0) \Rightarrow \text{true} \sim (\downarrow H \sim \ell \geq \zeta)
\]

where \( H \) is a propositional variable, which denotes “high level of methane.”
3 Decidability of LIDL−

This section proves the decidability of LIDL− via translation to deterministic timed automata [1].

3.1 Timed Automata

Preliminaries. Let $\mathbb{C}$ be a set of clocks (variables that range in the non-negative reals, $\mathbb{R}^+\mathbb{0}$). Let $\Phi$ be the set of clock constraints over $\mathbb{C}$, s.t.

$$\phi ::= true \mid x \sim c \mid \phi \land \phi$$

where $\phi \in \Phi$, $x \in \mathbb{C}$, $\sim \in \{<,>,=,\leq,\geq\}$ and $c \in \mathbb{N}$. A valuation is a mapping from clocks to non-negative reals. Let $\mathbb{V}$ be the set of clock valuations over $\mathbb{C}$, and let $\models$ denote the satisfiability of constraints over valuations. For any $v \in \mathbb{V}$, $\delta \in \mathbb{R}^+$ and $r \subseteq \mathbb{C}$, we define the valuations $v + \delta \in \mathbb{V}$ s.t. $\forall x \in \mathbb{C}.(v + \delta)(x) = v(x) + \delta$, and $r(v) \in \mathbb{V}$ s.t. $\forall x \in r. r(v)(x) = 0$ and $\forall x \in \mathbb{C} \setminus r. r(v)(x) = v(x)$.

Syntax and semantics. A timed automaton is a tuple of the form $A = (L, l_0, \Sigma, T, C, F)$, where $L$ is the set of locations, $l_0 \in L$ is the initial location, $\Sigma$ is the alphabet, $T \subseteq L \times \Sigma \times 2^\Phi \times 2^C \times L$ is the set of transitions, $C \subseteq \mathbb{C}$ is the set of clocks and $F \subseteq L$ is the set of final locations. Given a transition $(l, a, g, r, l') \in T$, $l$ is the source location, $a$ is the label, $g$ is the guard, $r$ is the reset set and $l'$ is the target location. $A$ is deterministic if for every pair of distinct transitions $(l, a, g, r, l')$ and $(l, a, g', r', l'')$ with the same source location and label, the guards $g$ and $g'$ are disjoint.

A timed automaton $A$ can be interpreted over a timed transition system $[18]$, $(Q, q_0, \Sigma \cup \mathbb{R}^+, T_Q)$, where $Q \subseteq L \times \mathbb{V}$ is the set of states, $q_0 \in Q = [l_0, v_0]$ is the initial state (s.t. $\forall x \in C. v_0(x) = 0$) and $T_Q \subseteq L \times \Sigma \cup \mathbb{R}^+ \times L$ is the (semantic) transition relation. Transitions in $T_Q$ correspond either to the execution of a transition in $A$, denoted $s \xrightarrow{\sigma} s'$ ($\sigma \in \Sigma$), or delays (the passage of time), denoted $s \xrightarrow{\delta} s'$ ($\delta \in \mathbb{R}^+$). $T_Q$ is defined by the following rules.

\[
\begin{array}{c}
(l, a, g, r, l') \in T, v = g \\
[l, v] \xrightarrow{[a, g, r]} [l', r(v)] \in T_Q \\
[l, v] \xrightarrow{\delta \in \mathbb{R}^+} [l, v + \delta] \in T_Q
\end{array}
\]

A run of $A$ is a finite path in the timed transition system, $\rho = q_0 \xrightarrow{\sigma_0} q_1 \ldots q_{n-1} \xrightarrow{\gamma_{n-1}} q_n$, where $q_i \in Q$ and $\gamma_i \in \Sigma \cup \mathbb{R}^+$. We use $\text{Runs}(A)$ to denote the set of all runs of $A$.

An accepting run is a run that ends in a state $[l, v]$ where $l \in F$. A location $l$ in $A$ is rejecting if no run from $[l, v]$ is accepting, for any $v \in \mathbb{V}$. For any timed state sequence over $\mathbb{P}$, $\theta = (s_0, t_0) \ldots (s_{n-1}, t_{n-1})$, we say that $A$ accepts $\theta$ (where the alphabet of $A$ is $2^\Phi$) if there exists $\rho \in \text{Runs}(A)$ s.t.

\[
\rho = q_0 \xrightarrow{\tau_0} q'_0 \xrightarrow{s_0} q_1 \xrightarrow{t_1-\tau_0} q'_1 \xrightarrow{s_1} q_2 \ldots q_{n-1} \xrightarrow{t_{n-1}-\tau_{n-2}} q'_n \xrightarrow{s_{n-1}} q_n
\]

We will use $\mathcal{L}(A)$ to denote the set of timed state sequences accepted by $A$ (equivalently, a timed state sequence over $\mathbb{P}$ can be seen as a timed word over $2^\Phi$).

3.2 From LIDL− to Timed Automata

Let $D$ be a LIDL− formula over $\mathbb{P}$. Let $\Phi = \{\phi_1, \ldots, \phi_n\}$ be the set of all located constraints occurring in $D$, where $\phi_i = P_i \sim_\ell \sim_i c_i$. Let $C = \{x_1, \ldots, x_n\}$ be a set of clocks. Let $\mathcal{B} = \{B_1, \ldots, B_n\}$ and $\mathcal{E} = \{E_1, \ldots, E_n\}$ be two sets of propositional variables, s.t. $\mathcal{B} \cap (\mathcal{E} \cup \mathbb{P}) = \mathcal{E} \cap (\mathcal{B} \cup \mathbb{P}) = \emptyset$. We refer to propositions in $\mathcal{B}$ as the anchor witnesses, and to propositions in $\mathcal{E}$ as final witnesses. In what follows, we explain how to construct a deterministic timed automaton, $A(D)$, s.t. $\mathcal{L}(A(D)) = \mathcal{L}(D)$.

From LIDL− to FSA. Let QDDC denotes the extension of QDDC with the past operator $\otimes$ (the
semantics of QDDC \( \tau \) can be obtained by adding the semantic definition of \( \Box \) given in § 2 to the the semantics of QDDC \([22]\)). For any LIDL formula \( D \), we define the QDDC\( \tau \) formula \( \mathcal{D} \), as follows.

\[
\mathcal{D} = D[\text{witness}(\phi_i)/\phi_i]_{i:1..n} \land [\bigwedge_{i:1..n} P_i \leftrightarrow B_i] \\
\text{witness}(\phi_i) = [E_i]^0 \land \Box([P_i]^0 \land \neg[P_i])
\]

where \( D[\beta/\alpha] \) denotes substitution of \( \beta \) for \( \alpha \) in \( D \).

In turn, QDDC\( \tau \) is expressible in WS1S, as follows.\(^1\) Let \( F \) be a formula in QDDC\( \tau \). We interpret the propositional variables of \( \psi \) as second-order variables. The WS1S formula that encodes \( \psi \), \( \alpha(\psi) \), is defined as follows.

\[
\alpha(\psi) = \exists w, x, y. \text{first}(w) \land \text{last}(y) \land x = w \land \beta(\psi)
\]

where \( w, x, y \) respectively encode the positions of the first, current and last states in the model (the positions between the first and current states refer to past states), \( \text{first}(x) \equiv \forall y. x \leq y \), \( \text{last}(x) \equiv \forall y. y \leq x \), and \( \beta(\psi) \) is the WS1S formula defined as follows (we show only a minimal subset of operators; all other operators can be derived from this subset).

\[
\begin{align*}
\beta(p) & = x \in p \\
\beta(\neg P) & = \neg \beta(P) \\
\beta(P \land Q) & = \beta(P) \land \beta(Q) \\
\beta(\exists P) & = w < x \land \exists z. (x = z + 1 \land \beta(P)[z/x]) \\
\beta([P]^0) & = x = y \land \beta(P) \\
\beta([P]^0) & = x < y \land \forall z. (x \leq z < y \Rightarrow \beta(P)[z/x]) \\
\beta(\neg \psi) & = w < x \leq y \land \neg \beta(\psi) \\
\beta(\psi_1 \land \psi_2) & = \beta(\psi_1) \land \beta(\psi_2) \\
\beta(\exists p. \psi) & = \exists p. \beta(\psi) \\
\beta(\psi_1 \land \exists p. \psi_2) & = \exists z. (x \leq z \leq y \land \beta(\psi_1)[z/y] \land \beta(\psi_2)[z/x]) \\
\beta(\Box \psi) & = \exists z. (w \leq z < x \land \beta(\psi)[z/x])
\end{align*}
\]

Given the WS1S formula \( \mathcal{D} \), there exists a minimal, deterministic FSA \( A(\mathcal{D}) \) s.t. \( L(\mathcal{A}(\mathcal{D})) = L(\mathcal{D}) \). We will not describe the construction of \( \mathcal{A}(\mathcal{D}) \) here [7, 8]; it suffices to mention that \( \mathcal{A}(\mathcal{D}) \) can be automatically generated from \( \alpha(\mathcal{D}) \) by the MONA tool \([10, 12]\).

Importantly, note that, whenever located constraints occur in the LIDL\( ^\tau \) formula \( D \), the conjunct \( [\bigwedge_{i:1..n} P_i \leftrightarrow B_i] \) occurs in WS1S formula \( \mathcal{D} \), and (due to minimality) the FSA \( \mathcal{A}(\mathcal{D}) \) is guaranteed to contain a rejecting location (which is reached for those input words where \( [\bigwedge_{i:1..n} P_i \leftrightarrow B_i] \) does not hold). On the other hand, if located constraints do not occur in \( D \), \( \mathcal{A}(\mathcal{D}) \) contains at most one rejecting location.\(^2\)

From FSA to timed automata. Let \( V = P \cup B \cup E \) be the set of propositional variables in \( \mathcal{D} \). Let \( \mathcal{A}(\mathcal{D}) = (L, l_0, 2^V, T, F) \), where \( L \) is the set of locations, \( l_0 \) is the initial location, \( 2^V \) is the alphabet, \( T \subseteq L \times 2^V \times L \) is the transition relation and \( F \subseteq L \) is the set of final locations. Let \( l_R \in L \) be the unique rejecting location of \( \mathcal{A}(\mathcal{D}) \) (if it exists).

We construct a timed automaton \( A_0 = (L, l_0, 2^V, T_0, C, F) \), where:

\(^1\)We simply extend the encoding of QDDC into WS1S given in \([22]\), with a WS1S formula for \( \Box D \), where \( D \) is a formula in QDDC\( \tau \).

\(^2\)We assume the standard definition of accepting runs on FSA, and define a rejecting location as we did in § 3.1; i.e., a rejecting location is one which does not admit accepting runs. Note that, in the literature of formal languages, final locations are sometimes referred to as accepting states, and all other locations are referred to as rejecting states. Hence, in this paper, rejecting locations are rejecting states, but the converse is not necessarily true.
\[ T_0 = \{ l \xrightarrow{a,g,r} l' \mid l \xrightarrow{a} l' \in T, \ g = \bigwedge_{i=1..n} G(a,i), \ r = \{ x_i \in C \mid B_i \in a, \ i : 1..n \} \} \]

\[ G(a,i) = \begin{cases} x_i \sim c_i & \text{if } E_i \in a \\ - (x_i \sim c_i) & \text{otherwise} \end{cases} \]

Let \( \theta' \) be a timed state sequence over \( \mathcal{V} \). We say that \( \theta' \) is \( \mathcal{B} \)-consistent if \( B_i \in \theta' \iff (\theta', j) \models P_i \), for all \( i : 1..n \) and \( j : 1..|\theta'| \). We say that \( \theta' \) is \( \mathcal{E} \)-consistent if \( E_i \in \theta' \iff \exists j'. (\theta', [j', j]) \models \phi_i \), for all \( i : 1..n \) and \( j : 1..|\theta'| \). We say that \( \theta' \) is consistent if it is both \( \mathcal{B} \)-consistent and \( \mathcal{E} \)-consistent. Let \( \theta \) be a timed state sequence over \( \mathcal{P} \). A \( \mathcal{B} \)-consistent extension of \( \theta \) is a \( \mathcal{B} \)-consistent \( \theta' \) s.t. \( \theta = [\theta']_\mathcal{P} \). A \( \mathcal{B} \)-consistent extension of a language is the set of \( \mathcal{B} \)-consistent extensions of the language’s sequences. (\( \mathcal{E} \)-consistent and consistent extensions are defined similarly).

**Theorem 3.1.** \( A_0 \) is a deterministic timed automaton s.t. \( \mathcal{L}(A_0) \) is the consistent extension of \( \mathcal{L}(D) \).

**Proof.** Any two transitions in \( A_0 \), with the same source location and different target locations, must necessarily have different labels (because \( A(D) \) is deterministic). Hence, \( A_0 \) is deterministic. For any timed state sequence \( \theta \) over \( \mathcal{P} \), there exists a consistent extension \( \theta' \) s.t. \( \sigma(\theta') \in \mathcal{L}(D) \) iff \( \theta \in \mathcal{L}(D) \) (by definition of \( D \)), iff \( \sigma(\theta') \) is recognized by an accepting path \( \pi \) in \( A_0 \) (by definition of \( A_0 \) from \( A(D) \), and \( \mathcal{L}(A(D)) = \mathcal{L}(D) \)). In addition, for any timed state sequence \( \omega \) that is accepted by \( \pi \), the following holds (by definition of guards and resets in \( A_0 \)): (a) \( x_i \) is reset in transition \( \pi_j \) (the transition in \( \pi \) that is visited in the \( j \)-th step during recognition of \( \omega \)) iff \( B_i \in [\omega]_j = [\omega, j] = P_i \), and (b) \( x_i \sim c_i \) guards the transition \( \pi_j \) iff \( E_i \in [\omega]_j \iff \exists j'. ([\omega], [j', j]) \models \phi_i \), for all \( i : 1..n \) and \( j : 1..|\omega| \). Hence, \( [\theta']_\mathcal{P} \in \mathcal{L}(D) \) iff \( \theta \in \mathcal{L}(A_0) \), i.e., \( \mathcal{L}(A_0) \) is the consistent extension of \( \mathcal{L}(D) \).

The effective construction of \( A_0 \) suffices to prove the decidability of LIDL_\( A \). However, since the alphabet include witnesses (\( \mathcal{B} \) and \( \mathcal{E} \)), \( A_0 \) is not itself a useful observer for LIDL_\( A \) properties. Next, we construct \( A(D) \) from \( A_0 \). This is achieved by removing from \( A_0 \) all transitions that target the rejecting location (if this location exists), s.t. another transition exists in the same source location with a different target, and whose label differs only in the actual value of anchor witnesses (if all such transitions target the rejecting location, w.l.o.g, we remove all but the one where all anchor witnesses are false). As a final step, the alphabet is projected over \( \mathcal{P} \). We define \( A(D) = (L, l_0, 2^\mathcal{P}, T_1, C, F) \), where:

\[ T_1 = \{ l \xrightarrow{b,g,r} l' \mid l \xrightarrow{a} l' \in T_0, \ b = [a]_\mathcal{P}, \ l' \neq l_R \lor (a \cap \mathcal{B} = \emptyset) \land (\forall t \in T_0, (\text{src}(t) = l \land \text{tgt}(t) = l')) \} \]

**Theorem 3.2.** \( A(D) \) is a deterministic timed automaton, s.t. \( \mathcal{L}(A(D)) = \mathcal{L}(D) \).

**Proof.** Assume (by contradiction) that located constraints occur in \( D \), and that \( A(D) \) is non-deterministic. Then, there exists a pair of transitions \( t_1, t_2 \in T_1 \), \( t_1 = (l, b, g_1, r_1, l_1) \) and \( t_2 = (l, b, g_2, r_2, l_2) \), s.t. \( g_1 \cap g_2 \neq \emptyset \) and \( l_1 \neq l_2 \). By construction of \( A_1 \), this implies \( g_1 = g_2 \), \( l_1 \neq l_R \) and \( l_2 \neq l_R \). Necessarily, \( t_1, t_2 \in T_1 \) were derived from a pair of transitions \( t_1', t_2' \in T_0 \), \( t_1' = (l, a_1, g_1, r_1, l_1) \) and \( t_2' = (l, a_2, g_2, r_2, l_2) \), s.t. \( [a_1]_{\mathcal{P}, \mathcal{E}} = [a_2]_{\mathcal{P}, \mathcal{E}} \) and \( [a_1]_{\mathcal{B}} \neq [a_2]_{\mathcal{B}} \) (because \( A_0 \) is deterministic). Let \( \omega_1 \) and \( \omega_2 \) denote any two input prefixes, s.t. \( \omega_1 \) is recognized by a path in \( A_0 \) from \( l_0 \) to \( l_1 \), and \( \omega_2 \) is recognized by a path in \( A_0 \) from \( l_0 \) to \( l_2 \). Thus, \( \omega_1 \models \bigcap_{i=1..n} P_i \iff B_i \big| \) iff \( \omega_2 \models \bigcap_{i=1..n} P_i \iff B_i \big| \), which implies either \( l_1 = l_R \) or \( l_2 = l_R \). This is a contradiction.

Now, we prove that \( \mathcal{L}(A) = \mathcal{L}(D) \). By definition of \( A \), \( \mathcal{L}(A_0) = \mathcal{L}(A) \) (because the accepting paths of \( A \) correspond exactly to the accepting paths in \( A_0 \), projected over \( \mathcal{P} \)). By Theorem 3.1, \( \mathcal{L}(A_0) \) is the consistent extension of \( \mathcal{L}(A) \), hence \( \mathcal{L}(A_0) = \mathcal{L}(D) \), and thus \( \mathcal{L}(A) = \mathcal{L}(D) \).
4 The logic LIDL$_\Delta$

This section introduces the syntax and semantics of LIDL$_\Delta$. LIDL$_\Delta$ is a variant of LIDL$^-$ where the use of $\triangledown$ is disallowed and timing constraints take the form of future located constraints.

Syntax and semantics. A LIDL$_\Delta$ formula $D$ over $\mathbb{P}$ is defined by the grammar:

\[ D ::= \lceil P \rceil^0 \mid [P] \mid D \sim D \mid D \land D \mid \neg D \mid \exists p . D \mid D^* \mid \eta \sim c \mid \Sigma P \sim c \mid P \Delta \sim c \]

where $c \in \mathbb{N}$ is a constant; $\sim \in \{<,>,=,\leq,\geq\}$; $P$ is a proposition over $\mathbb{P}$ (defined as in § 2) and $p \in \mathbb{P}$. Formulae of the form $P \Delta \sim c$ are referred to as future located constraints, where $P$ is the anchor. All variables in anchors must be free (i.e., not bound under the scope of quantifiers). The semantics of LIDL$^-$ and LIDL$_\Delta$ coincide for propositions and common operators; future located constraints are interpreted as follows.

\[ \langle \theta, [i,j] \rangle \models P \Delta \sim c \iff \delta(\theta_{[i,j]}) \sim c, \langle \theta, i \rangle \models P, \text{ and } \langle \theta, i' \rangle \models \neg P \text{ for all } i' \colon i < i' < j \]

Informally, $P \Delta \sim c$ holds if $P$ holds in the current state, $P$ does not hold anywhere else in the interval except possibly in the last state, and the elapsed time in the interval satisfies ($\sim c$). The satisfiability and validity of LIDL$_\Delta$ formulae are defined as for LIDL$^-$.

Example. The LIDL$^-$ property $D_{MP}$ of § 2, which expresses a requirement on a mine pump, can be expressed by the LIDL$_\Delta$ property $D'_{MP}$, as follows.

\[ D'_{MP} = \Box ([\downarrow H]^0 \sim [\neg H] \sim [H]^0) \Rightarrow \downarrow H \Delta \geq \zeta \land (true \sim [\uparrow H]^0) \]

4.1 Decidability

The decidability of LIDL$_\Delta$ follows from the decidability of LIDL$^-$, because LIDL$_\Delta$ can be encoded in LIDL$^-$.

**Theorem 4.1.** For any LIDL$_\Delta$ formula $D$, a deterministic timed automaton can be constructed which accepts the models of $D$ (the time and space complexity of this construction is non-elementary). In addition, an event-clock automaton can be constructed which expresses $D$.

**Proof.** LIDL$_\Delta$ is expressible in LIDL$^-$, by the equivalence: $P \Delta \sim c \equiv [P]^0 \sim (\eta \geq 1) \sim (P \sim \ell \sim c)$.

Given a LIDL$_\Delta$ formula $D$, by Theorem 4.1, we can express $D$ as a LIDL$^-$ formula $D'$ and use the construction of § 3 to obtain the equivalent timed automaton. The translation to LIDL$^-$ is not necessary, however, because the construction of § 3 can be applied over $D$ (with trivial modifications). It suffices to define $\text{witness}(P, \Delta \sim c) = [P]^0 \sim [\neg P] \sim [E]^0$. Moreover, the untimed formula $D = D[\text{witness}(\phi_i)/\phi_i]_{i:1..n} \land [\land_{i:1..n} P_i \Leftrightarrow B_i]$ is a now QDDC formula, and thus, the DCVALID tool can be used to generate the FSA $A(D)$ from it [22].

A note on DCVALID. As we mentioned, DCVALID automatically generates an FSA that accepts the models of a QDDC formula [22]. DCVALID translates an input QDDC formula into an equivalent
WS1S formula, and uses the MONA tool \[10, 12\].\(^3\) to generate the equivalent FSA. This FSA is slightly different to the one considered in § 3. The main differences are discussed below.

1. Transitions are labeled with strings in \(B_x = \{0, 1, x\}^{\mathcal{V}}\), where \(\mathcal{V}\) is the set of propositional variables in the QDDC formula, \(\mathcal{D}\). Given an enumeration of the variables in \(\mathcal{V}\), \(\varepsilon : [1..|\mathcal{V}|] \rightarrow \mathcal{V}\), a string \(\omega \in B_x\) denotes the following set of valuations,

\[
\omega = \{ s \in 2^\mathcal{V} | \forall i : 1..|\mathcal{V}|. (w_i = 0 \Rightarrow \varepsilon(i) \notin s) \land (w_i = 1 \Rightarrow \varepsilon(i) \in s) \}
\]

This allows for a concise representation of multiple transitions between the same pair of locations.\(^4\) For instance, given \(\mathcal{V} = \{P, Q\}\) and \(\varepsilon = \{(1, P), (2, Q)\}\), \(\omega_1 = 01\) denotes the singleton \(\omega_1 = \{\{Q\}\}\), while \(\omega_2 = 1x\) denotes the set \(\omega_2 = \{\{P\}, \{P, Q\}\}\).

2. Transitions at the initial location read the Boolean variables in the WS1S formula \[11\]. However, the encoding of QDDC in WS1S results in formulae \textit{without} Boolean variables. Hence, for any QDDC formula \(\mathcal{D}\), the equivalent FSA generated by DCVALID, \(\mathcal{M}(\mathcal{D})\), contains a transition of the form \(t_0 : l_0 \xrightarrow{xx...x} l_1\), where \(l_0\) is the initial location, \(l_0\) has no ingoing transitions, and \(t_0\) is the only one outgoing transition from \(l_0\). Correspondingly, the automaton \(\mathcal{A}(\mathcal{D})\) of § 3 is obtained from \(\mathcal{M}(\mathcal{D})\) by removing \(l_0\) and \(t_0\), and making \(l_1\) the new initial location.

\textbf{Example.} Consider again the LIDL\(_\Delta^-\) formula \(D'_{M_P}\). This formula contains only one future located constraint, namely, \(\phi_1 = (\uparrow H)\Delta\geq \zeta\). The corresponding QDDC formula is given by \(\mathcal{D}\), as follows.

\[
\mathcal{D} = \square(\downarrow H)^0 \land \lnot \mathcal{H} \land \mathcal{H}^0 \Rightarrow (\downarrow H)^0 \land \lnot \mathcal{H} \land \mathcal{H}^0 \land (\text{true} \land \downarrow H^0) \land \downarrow H \equiv B
\]

where \(\mathcal{P} = \{H\}\), \(\mathcal{B} = \{B\}\) and \(\mathcal{E} = \{E\}\).

Figure 1 shows the FSA \(\mathcal{A}(\mathcal{D})\). The figure depicts the automaton as generated by DCVALID (after removing the initial transitions). Edges are labeled with strings in \(\{0, 1, x\}\)\(^3\), assuming the enumeration \(\varepsilon = \{(1, H), (2, B), (3, E)\}\). \(S2, S4, S5\) and \(S6\) are the final locations, and \(S3\) is the rejecting location. Figure 2 shows the timed automaton \(\mathcal{A}(\mathcal{D})\), where \(y\) is the clock associated with the located constraint \((\downarrow H)\Delta\geq \zeta(\uparrow H)\), and we use the labels \(0 = \emptyset\) and \(1 = \{H\}\) (we omit guards that are trivially true and empty reset sets). To illustrate the construction of \(A(D)\) from \(A(D)\), let us consider the following edges in \(A(D)\) (fig. 1):

\[
\begin{align*}
t_1 &= S4 \xrightarrow{01x} S5 = \{ S4 \xrightarrow{(B,E)} S5, \ S4 \xrightarrow{(B)} S5 \} \\
t_2 &= S4 \xrightarrow{00x} S3 = \{ S4 \xrightarrow{(E)} S3, \ S4 \xrightarrow{\emptyset} S3 \}
\end{align*}
\]

Equivalently, if \(\sigma\) denotes the input state sequence, and \(\sigma_{[0,i-1]}\) is the prefix of \(\sigma\) which has been read up to \(S4\), then the automaton evolves as follows:

\[
\begin{align*}
t_1 \text{ is executed if } & (\sigma, i) \models \lnot H \land B \\
t_2 \text{ is executed if } & (\sigma, i) \models \lnot H \land \lnot B
\end{align*}
\]

Hence, if the automaton is currently in \(S4\) and \((\sigma, i) \models \lnot H\), then no constraint should be enforced on \(y\) (because \(E\) is irrelevant), but \(y\) should be reset (because \(B \notin \sigma_i\) rejects the input, i.e., \((\sigma, i) \models \downarrow H\)). Accordingly, \(t_1\) and \(t_2\) in \(A(D)\) are mapped to \(t = S4 \xrightarrow{0,\text{true},\{y\}} S5\) in \(A(D)\) (fig. 2).

To illustrate how clock constraints are added to the FSA, let us now consider the edges:

\[\text{http://www.brics.dk/mona/}\]

\[\text{In MONA’s jargon, } x \text{ is referred to as a “don’t care” value.}\]
Figure 1: The FSA $A(D)$, as generated by DCVALID

Figure 2: The timed automaton $A(D)$

$$t_1 = S5 \xrightarrow{101} S4 = \{ S5 \xrightarrow{\{H,E\}} S4 \}$$
$$t_2 = S5 \xrightarrow{100} S3 = \{ S5 \xrightarrow{\{H\}} S3 \}$$
$$t_3 = S5 \xrightarrow{11x} S3 = \{ S5 \xrightarrow{\{H,B,E\}} S3, S5 \xrightarrow{\{H,B\}} S3 \}$$

Equivalently,

$t_1$ is executed if $\langle \sigma, i \rangle \models H \land \neg B \land E$
$t_2$ is executed if $\langle \sigma, i \rangle \models H \land \neg B \land \neg E$
$t_3$ is executed if $\langle \sigma, i \rangle \models H \land B$

Hence, if the automaton is currently in $S5$ and $\langle \sigma, i \rangle \models H$, then $y$ must not be reset (because $B \in \sigma_i$ rejects the input, i.e., $\langle \sigma, i \rangle \not\models H$), but timing constraints should be enforced on $y$ (because, provided $B \notin \sigma_i$, the rejecting location is immediately reached iff $E \notin \sigma_i$). Accordingly, $t_1$, $t_2$ and $t_3$ in $A(D)$ are mapped to $S5 \xrightarrow{1, y \geq \zeta, \emptyset} S4$ and $S5 \xrightarrow{1, y < \zeta, \emptyset} S3$ in $A(D)$ (fig. 2).

5 On the expressive power of LIDL$^-$ and LIDL$^\Delta$

Many complex, quantitative timing requirements can be expressed in LIDL$^-$ and LIDL$^\Delta$. For instance, the following LIDL$^\Delta$ properties are variants of the patterns described in [25, 21],

10
Nonetheless, despite these limitations, we believe that LI DL constraints cannot relate the state changes at \( \{ t \} \text{unless } P \) holds \( \text{last } Q \) holds 4 t.u. after \( \delta \text{ occurs} ; \) this cannot be expressed with located constraints, because there are no state changes 1 t.u. after \( P \) holds continuously in the interval \([0.5,2] \); but this cannot be expressed with located constraints, because there are no state changes 1 t.u. after \( P \) starts to hold. Similarly, the requirement “\( Q \) holds 4 t.u. after \( P \) holds” is satisfiable in \( \theta \), because \( Q \) holds continuously in the interval \([0.5,2] \); but this cannot be expressed with located constraints, because there are no state changes 1 t.u. after \( P \) starts to hold. Similarly, the requirement “\( Q \) holds 4 t.u. after \( P \) holds” is satisfiable in \( \theta \), because 4 t.u. pass between the first time \( P \) starts to hold, and the second time \( Q \) starts to hold; but located constraints cannot relate the state changes at \( \{ P \} \) and \( \{ Q \} \) (\( P \) changes again at \( \{ P \} \)). Nonetheless, despite these limitations, we believe that LI DL\( \Delta \) and LI DL\( \Delta \) are expressive enough to describe a practically useful class of properties.

We conclude this section by comparing the expressive power of LI DL\( \neg \) and LI DL\( \Delta \), relative to some well-known linear-time logics.

**LI DL\( \neg \) and LI DL\( \Delta \).** We know that, LI DL\( \neg \) is at least as expressive as LI DL\( \Delta \) (see Theorem 4.1). However, whether LI DL\( \neg \) is strictly more expressive than LI DL\( \Delta \), remains an open problem. We observe that, MTL\_s, which denotes MTL [13] extended with the past operator since (\( S \)), is more expressive than MTL [24].\(^5\) In [24], it is proved that \( L_{\text{last, } \omega} \) can be expressed in MTL\_s but not in MTL, where \( L_{\text{last, } \omega} \) is the language of all finite timed words over the alphabet \( \Sigma = \{a, b\} \) that have an action occurrence at time 1, and \( a \) is the last action to occur in the interval \((0,1) \). This may suggest that LI DL\( \Delta \) is less expressive than LI DL\( \neg \). However, \( L_{\text{last, } \omega} \) is already expressible in LI DL\( \Delta \), and thus cannot be used as a witness. \( L_{\text{last, } \omega} \) can be expressed by the LI DL\( \neg \) formula \( \phi_{\text{last, } \omega} \), which is defined as follows.\(^6\)

\[
\begin{align*}
\phi_{\text{last, } \omega} &= ((\phi_{a \in \{0,1\}} \land \lnot \Delta a) \lor \phi_{\text{at, } I}) \land \text{true} \\
\phi_{a \in \{0,1\}} &= (\phi_{\Delta > 0} \land \phi_{\Delta < 1}) \land \lnot a \land b \\
\phi_{\text{at, } I} &= \phi_{\Delta = 1} \land (\text{true } \lor \lnot b) \land a \\
\phi_0 &= \lnot \Delta \text{false} \land b
\end{align*}
\]

where \( \phi_0 \) denotes the first state of an interval, \( \phi_{a \in \{0,1\}} \) denotes an interval that ends with the occurrence of \( a \) in \((0,1) \), and \( \phi_{\text{at, } I} \) denotes the occurrence of an event exactly at time 1.

**MTL.** LI DL\( \neg \) and LI DL\( \Delta \) are expressively incomparable to MTL. On the one hand, MTL cannot express the language \( L_{\text{even, } b} \), which consists of all timed words in \( \Sigma = \{a,b\} \) with an even number of \( b \)'s [24] (in fact, [24] proves that \( L_{\text{even, } b} \) is inexpressible even in MTL\_s, a more expressive logic than MTL\_s where the \( S \) operator can be restricted to a time interval \( I \)). \( L_{\text{even, } b} \) can be expressed by the LI DL\( \Delta \) formula \( \phi_{\text{even, } b} \), which is defined as follows.

\[
\phi_{\text{even, } b} = \lnot \Delta b^* \land \lnot \Delta (\lnot \Delta b^* \land \lnot \Delta (\lnot \Delta b^* \land \lnot \Delta b^*))
\]

\(^5\)Throughout this section, we consider MTL interpreted over finite timed words with pointwise semantics [24]. This allows us to compare MTL with LI DL\( \Delta \) and LI DL\( \neg \), which are interpreted over finite timed state sequences.

\(^6\)We assume that actions \( a, b, \ldots \), in a timed word are represented by propositions (events) \( \uparrow A, \uparrow B, \ldots \), in a timed state sequence, where \( A, B, \ldots \), are propositional variables.
On the other hand, the MTL property, $\phi_{ev\text{-}until} = \Diamond (a d [1,\infty ]b)$, cannot be expressed in LIDL$^-$, because constraints may only be expressed on the time elapsed since the last occurrence of an anchor event (and no such event can be defined for $\phi_{ev\text{-}until}$).

**Simple DC* and Timed Regular Expressions.** Both Simple DC* [9] (a fragment of Duration Calculus with iteration) and timed regular expressions [5] are expressively complete for (non-deterministic) timed automata and hence more expressive than LIDL$^-$ and LIDL$^-\Delta$. However, both Simple DC* and timed regular expressions are negation-free, which makes LIDL$^-$ and LIDL$^-\Delta$ non-elementary more succinct [28, 27].

**Test formulae.** Test formulae, the subset of DC studied in [17], may express unanchored durations, which are inexpressible in either LIDL$^-\Delta$ or LIDL$^-$. In contrast, test formulae are star-free and restrict the use of negation. For instance, the LIDL$^-\Delta$ formula $\neg(((\lceil P \rceil \lor \lceil Q \rceil) \triangleright \lceil R \rceil)$, for some propositions $P$, $Q$ and $R$, cannot be expressed by a test formula.

**References**


